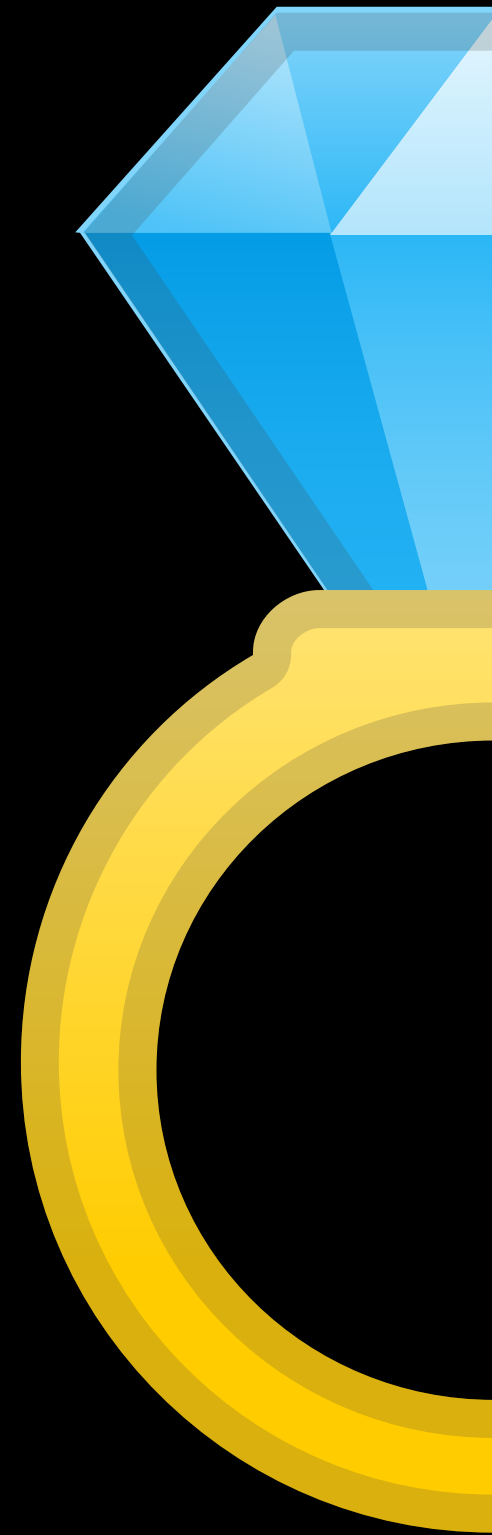


# The semiring of dynamical systems

Séminaire CANA

Antonio E. Porreca • [aeporreca.org](http://aeporreca.org)  
LIS, Marseille • 6 October 2020



# Dramatis personae


## In (partial) order of appearance

Antonio E. Porreca .....	 Aix-Marseille Université & LIS
Luca Manzoni .....	 Università degli Studi di Trieste
Enrico Formenti .....	 Université Côte d'Azur & I3S
Valentina Dorigatti .....	 Università degli Studi dell'Insubria
Alberto Dennunzio .....	 Università degli Studi di Milano-Bicocca
Maximilien Gadouleau .....	 Durham University
Florian Bridoux .....	 Aix-Marseille Université & LIS
Caroline Gaze-Maillot .....	 Aix-Marseille Université & LIS
Émile Naquin-Touileb .....	 ENS Lyon & LIS

# Other characters

## Doing related work

Sara Riva .....  Université Côte d'Azur & I3S

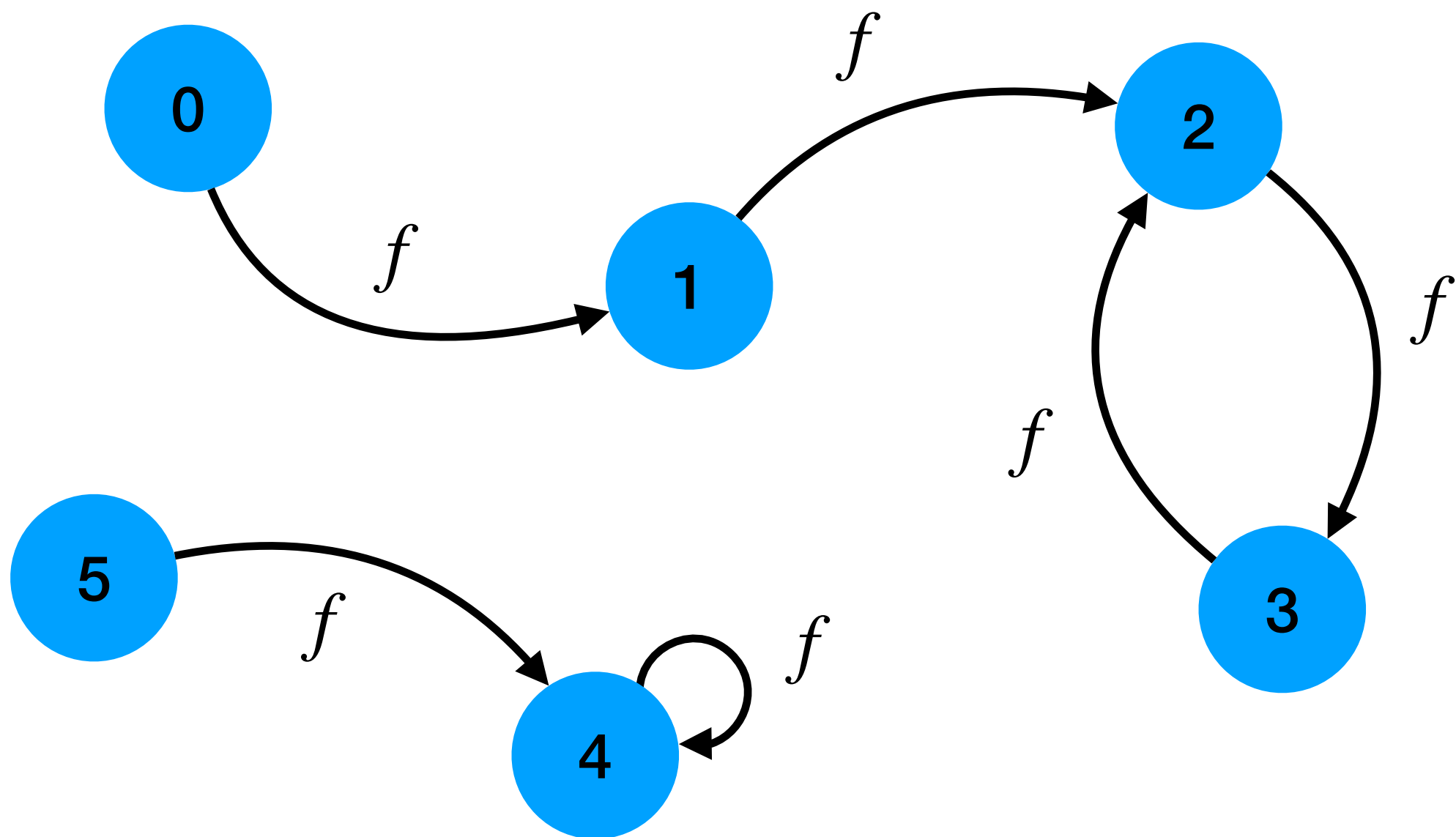
Valentin Montmirail .....  Université Côte d'Azur & I3S

Luciano Margara .....  Università degli Studi di Bologna

# Finite, discrete-time dynamical systems

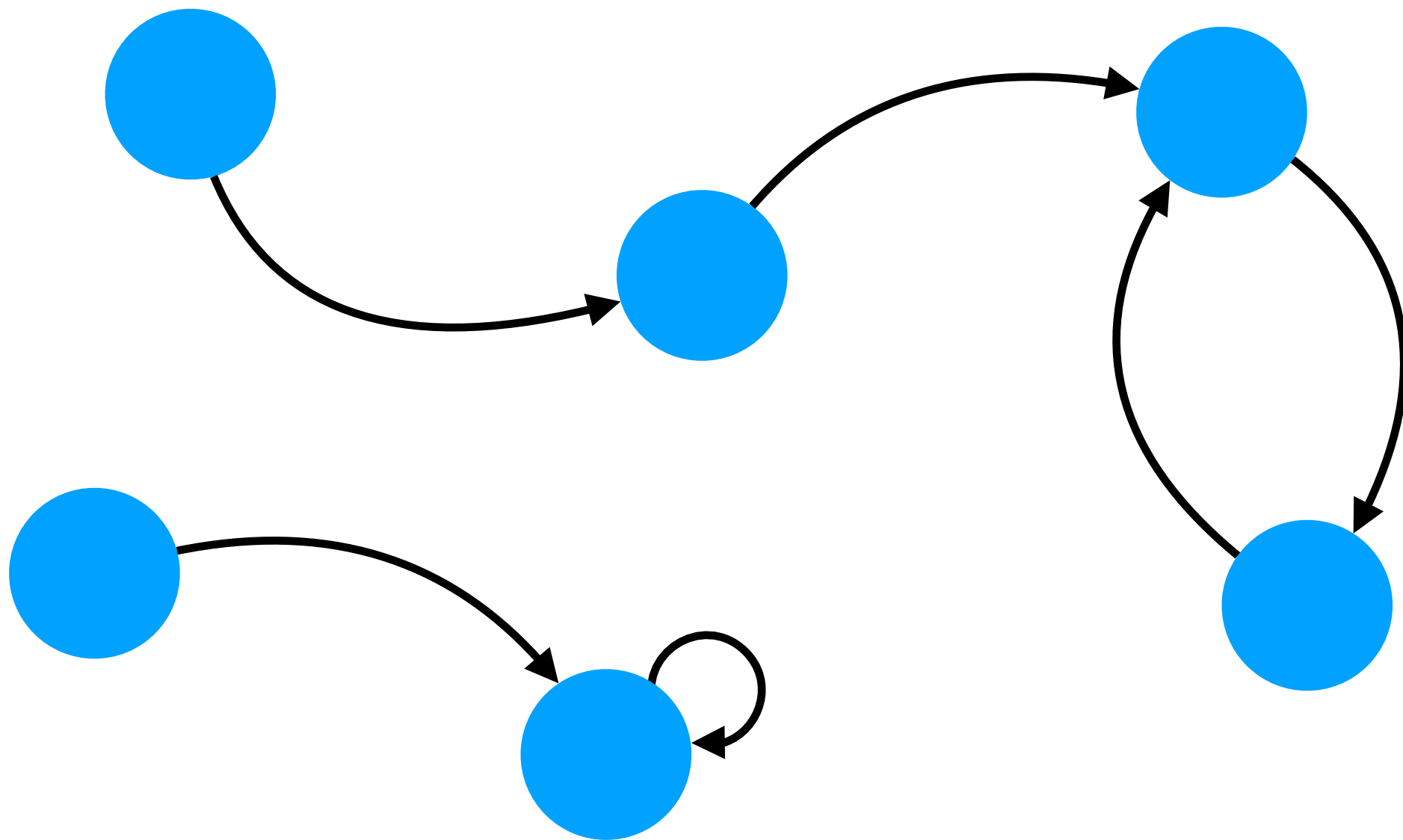
# Finite, discrete-time dynamical systems

Just a finite set with a transition function  $(A, f)$



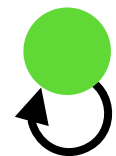
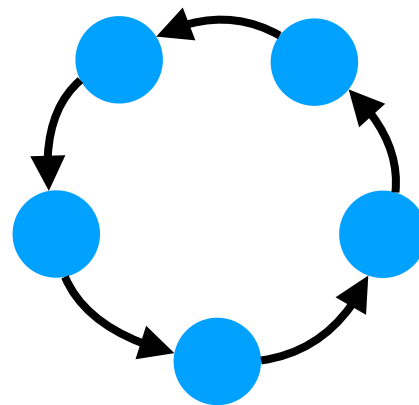
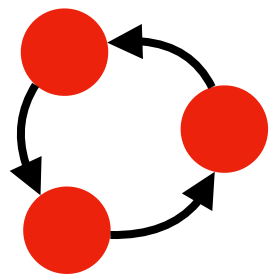
# Finite, discrete-time dynamical systems

Just a finite set with a transition function  $(A, f)$  **modulo isomorphism**



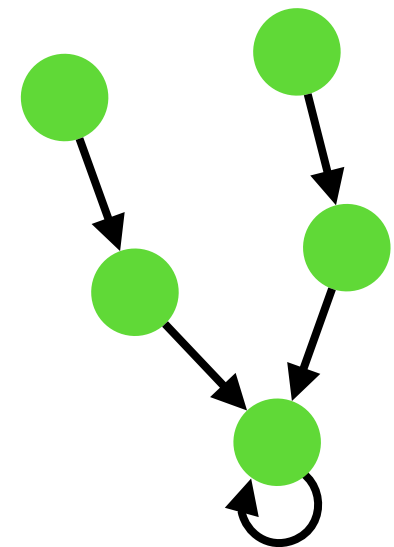
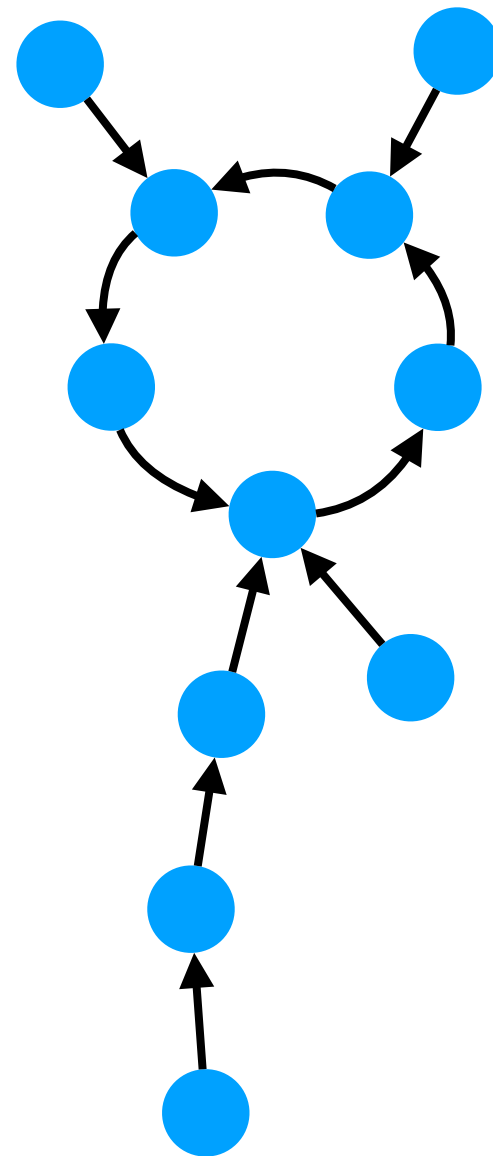
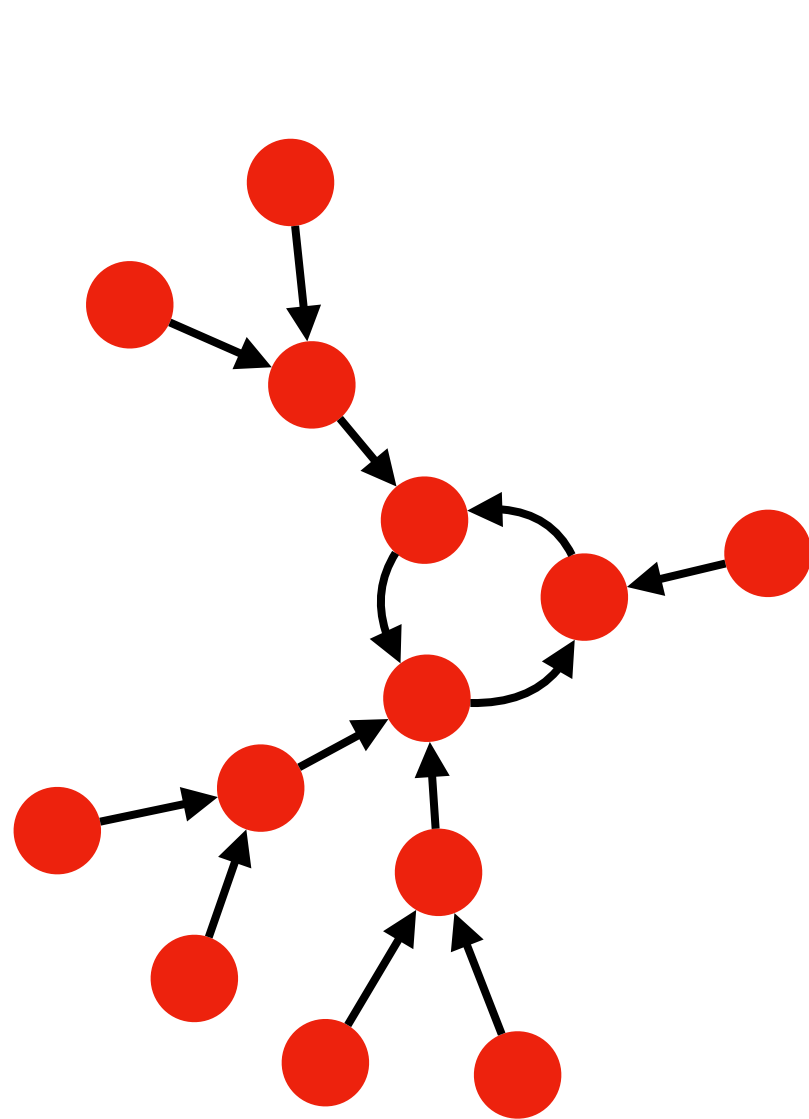
# General shape of a dynamical system

A few limit cycles



# General shape of a dynamical system

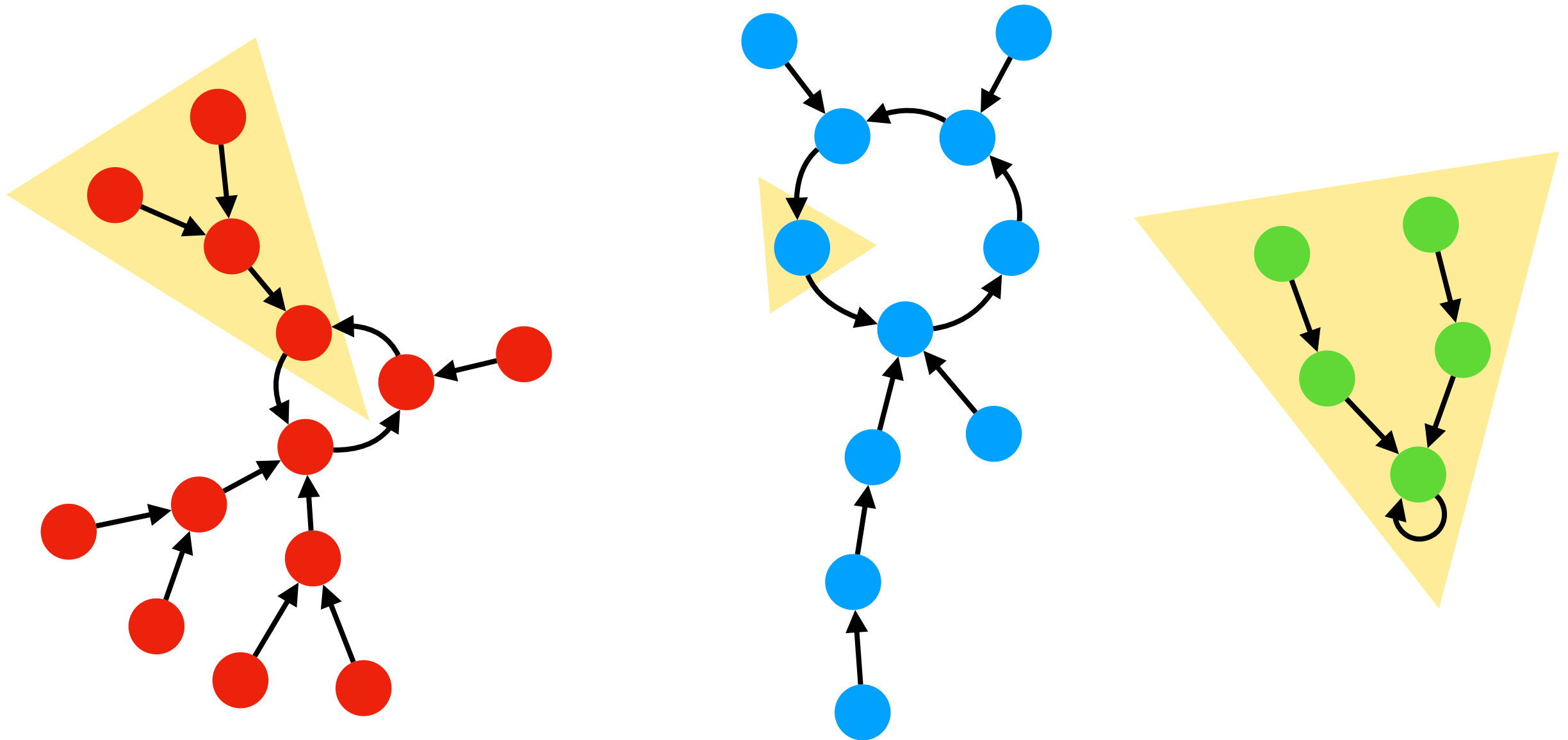
A few limit cycles **with trees going in**





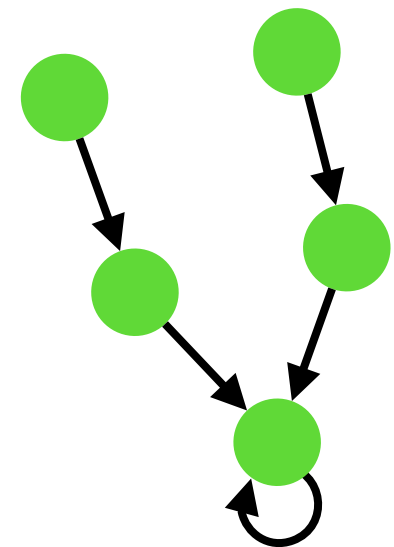
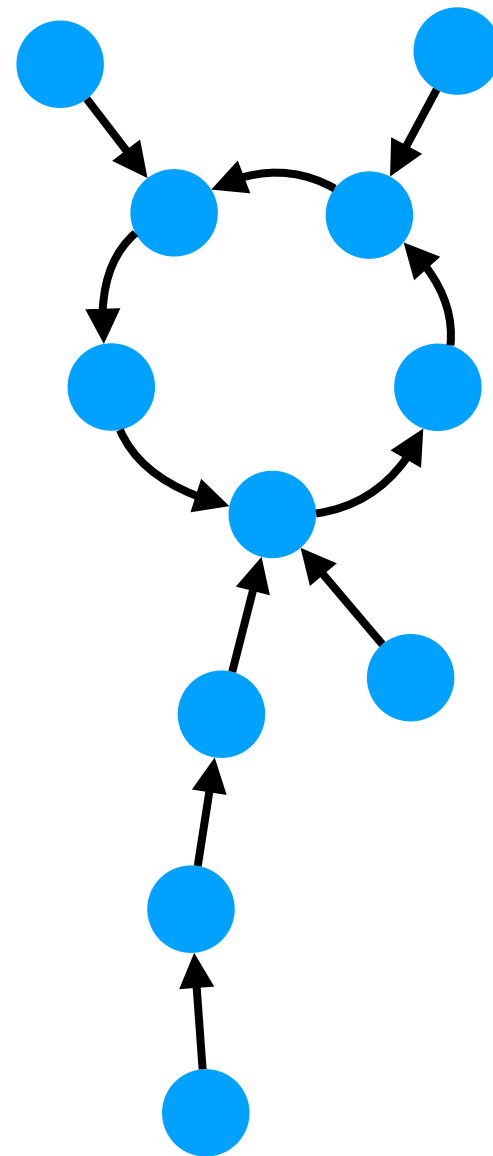
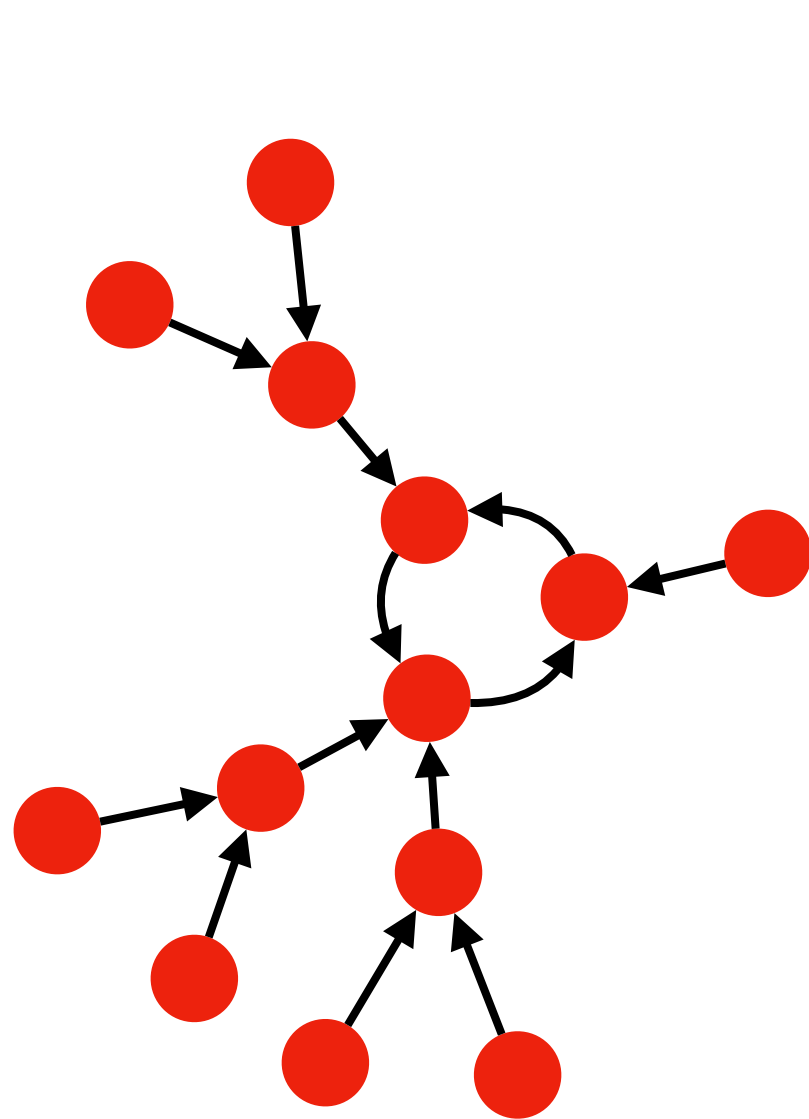
# General shape of a dynamical system

A few limit cycles **with trees going in**



# General shape of a dynamical system

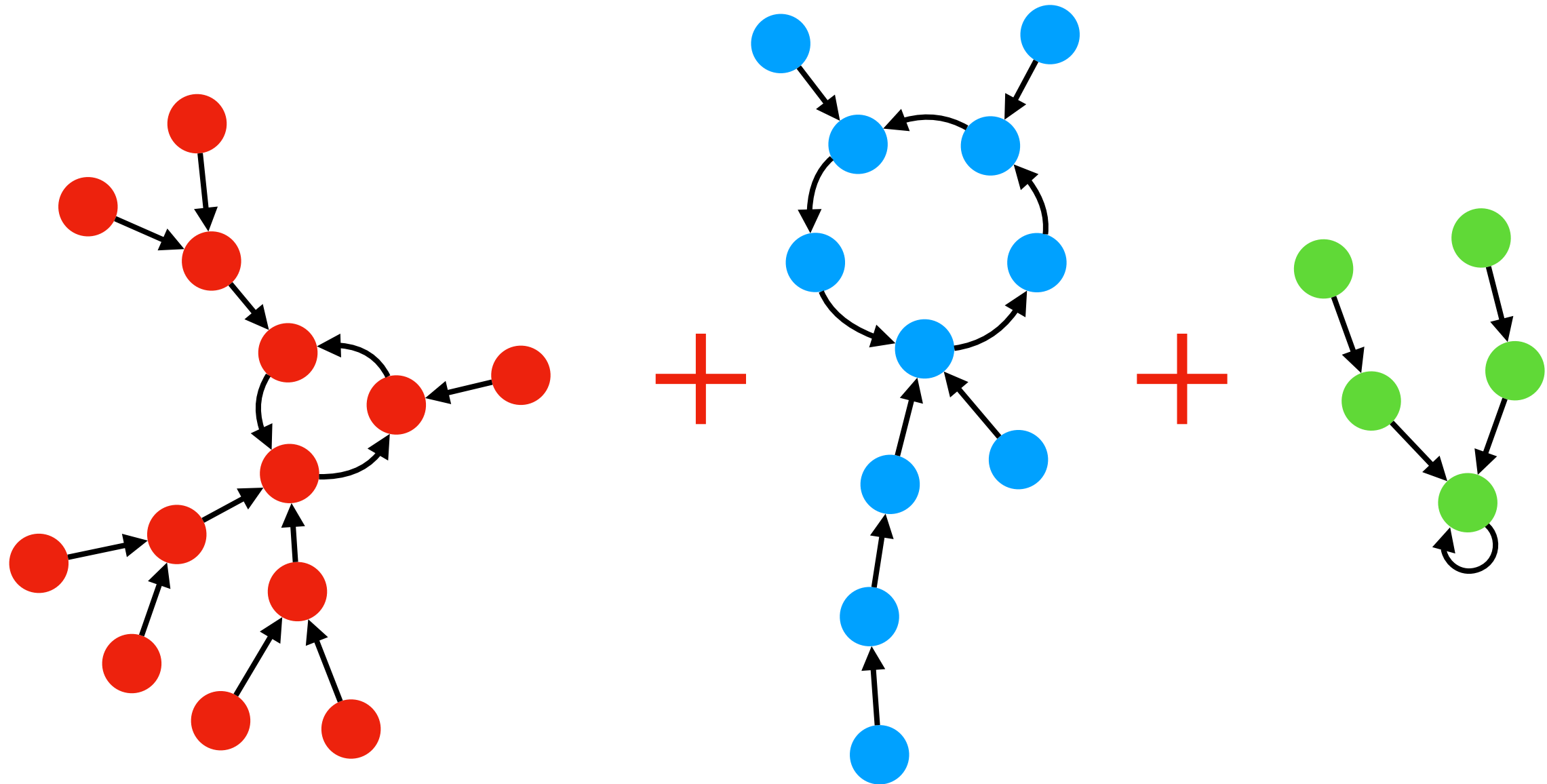
A few limit cycles **with trees going in**



$$C_3\left(\begin{array}{c} \bullet \\ \swarrow \downarrow \searrow \\ \bullet \end{array}, \begin{array}{c} \bullet \\ \downarrow \\ \bullet \end{array}, \begin{array}{c} \bullet \\ \downarrow \\ \bullet \end{array}, \begin{array}{c} \bullet \\ \downarrow \\ \bullet \end{array}\right) + C_5\left(\begin{array}{c} \bullet \\ \swarrow \downarrow \searrow \\ \bullet \end{array}, \bullet, \begin{array}{c} \bullet \\ \downarrow \\ \bullet \end{array}, \begin{array}{c} \bullet \\ \downarrow \\ \bullet \end{array}, \bullet\right) + C_1\left(\begin{array}{c} \bullet \\ \downarrow \\ \bullet \end{array}\right)$$

# General shape of a dynamical system

A few limit cycles **with trees going in**

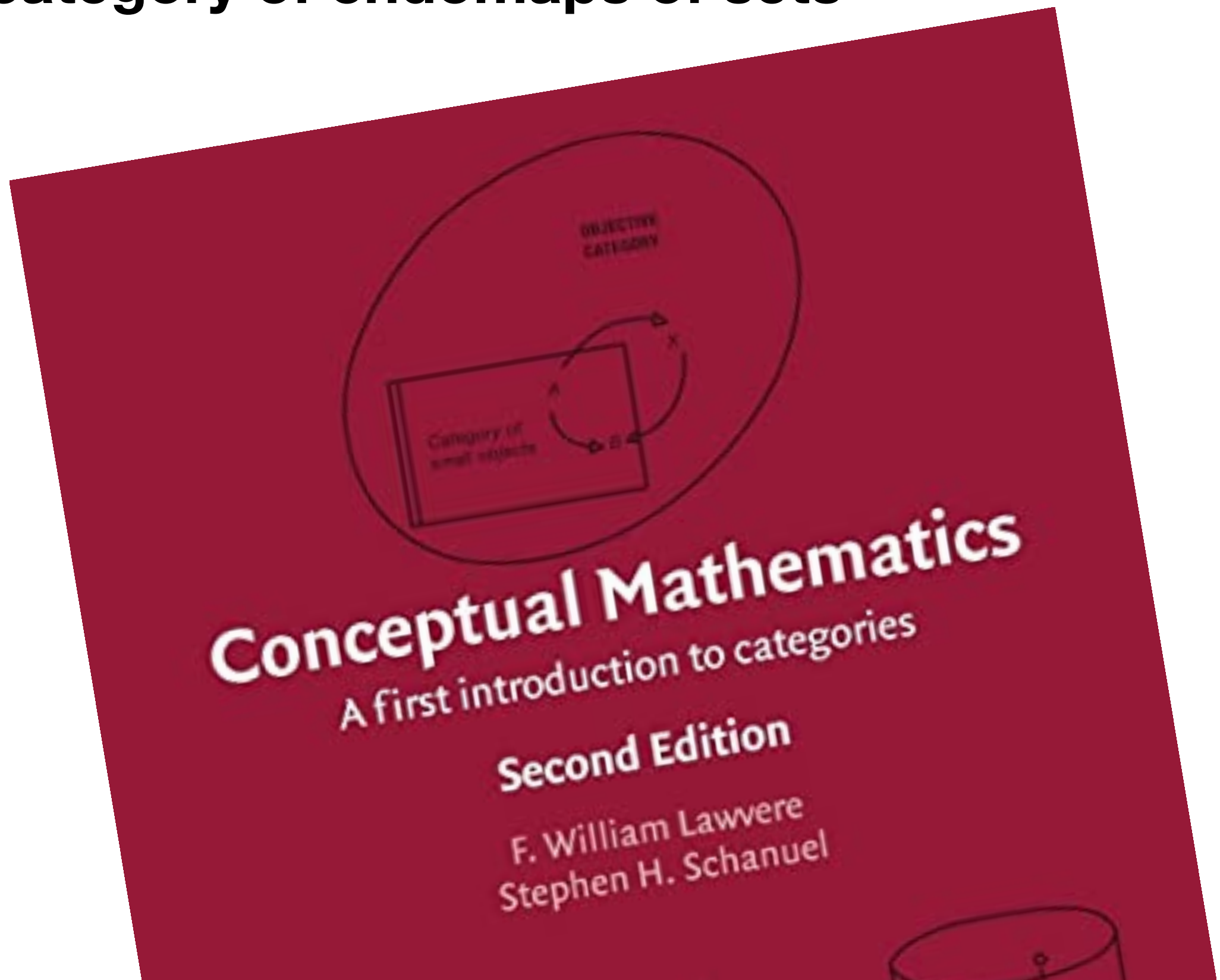


$$C_3\left(\begin{array}{c} \bullet \\ \bullet \\ \bullet \\ \bullet \\ \bullet \\ \bullet \\ \bullet \end{array}, \begin{array}{c} \bullet \\ \bullet \end{array}, \begin{array}{c} \bullet \\ \bullet \\ \bullet \end{array}, \begin{array}{c} \bullet \\ \bullet \\ \bullet \end{array}\right) + C_5\left(\begin{array}{c} \bullet \\ \bullet \\ \bullet \\ \bullet \\ \bullet \end{array}, \bullet, \begin{array}{c} \bullet \\ \bullet \end{array}, \begin{array}{c} \bullet \\ \bullet \end{array}, \bullet\right) + C_1\left(\begin{array}{c} \bullet \\ \bullet \\ \bullet \\ \bullet \end{array}\right)$$

# The category $\mathbf{D}$ of dynamical systems

# The inspiration

The category of endomaps of sets



# Objects & arrows

- The **objects** are the dynamical systems  $(A, f)$
- An **arrow**  $(A, f) \xrightarrow{\varphi} (B, g)$  is a function  $\varphi: A \rightarrow B$  which commutes with  $f$  and  $g$

$$\begin{array}{ccc} A & \xrightarrow{f} & A \\ \varphi \downarrow & & \downarrow \varphi \\ B & \xrightarrow{g} & B \end{array}$$

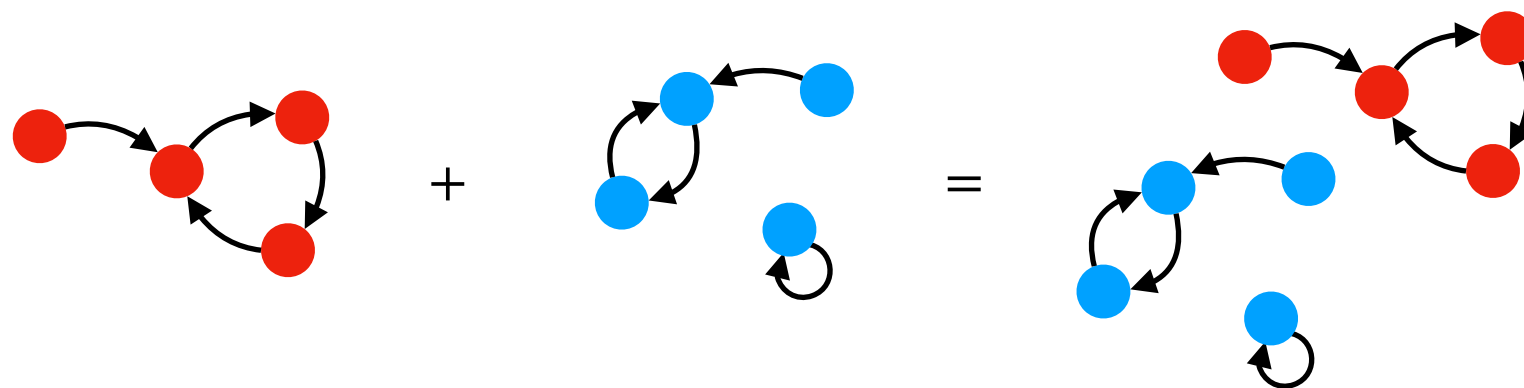
# The category **D** has sums (coproducts)

Necessary but not that interesting

- In graph-theoretic terms, it's just the **disjoint union**

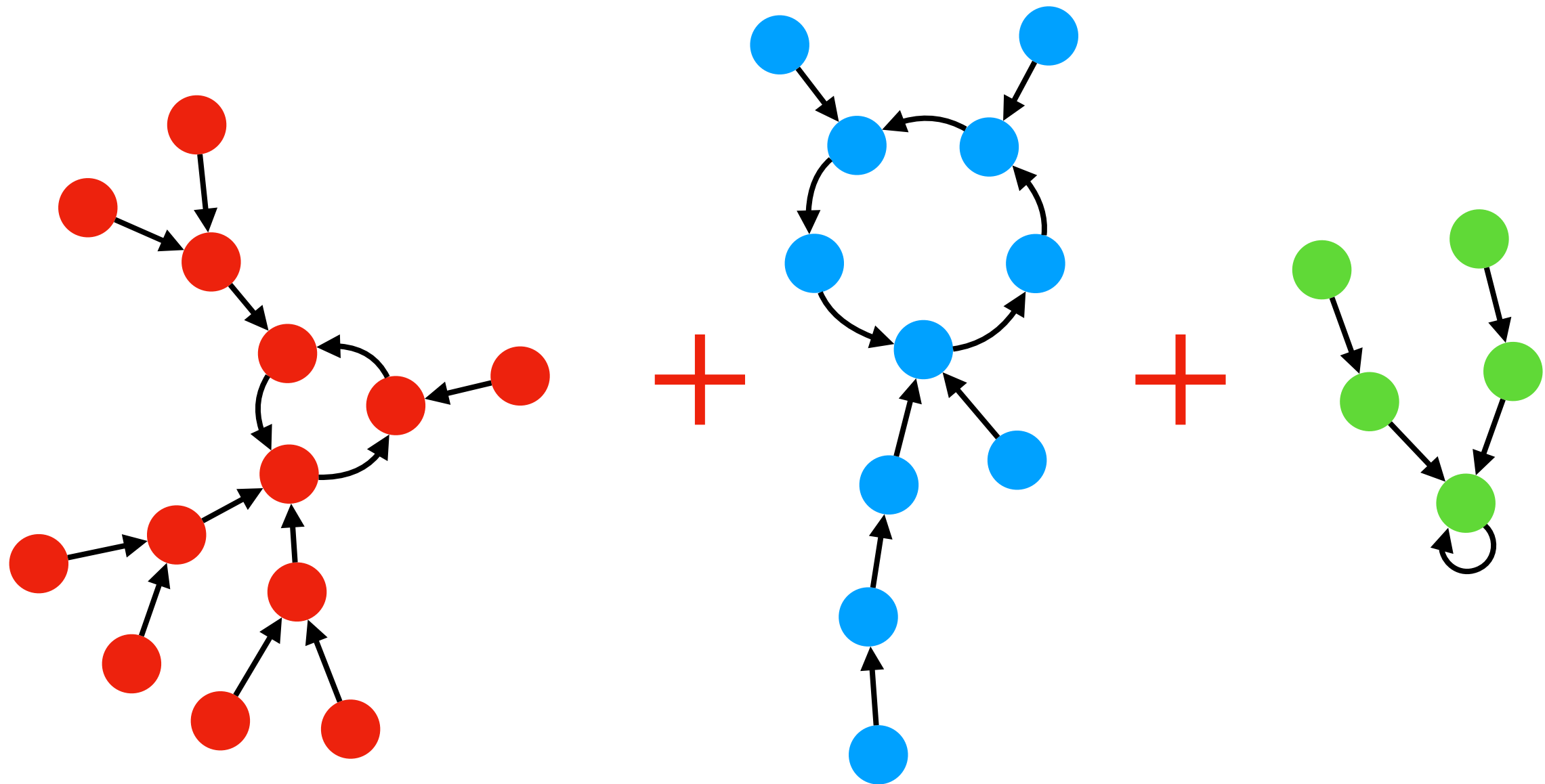
$$(A, f) + (B, g) = (A \uplus B, f + g) \quad \text{with } (f + g)(x) = \begin{cases} f(x) & \text{if } x \in A \\ g(x) & \text{if } x \in B \end{cases}$$

- This represents the **alternative execution** of  $A$  and  $B$
- The identity is the **empty** system  $\mathbf{0} = (\emptyset, \emptyset)$



# General shape of a dynamical system

It's a sum of cycles with trees going in



$$C_3\left(\begin{array}{c} \bullet \\ \downarrow \\ \bullet \\ \downarrow \\ \bullet \end{array}, \begin{array}{c} \bullet \\ \downarrow \\ \bullet \end{array}, \begin{array}{c} \bullet \\ \downarrow \\ \bullet \\ \downarrow \\ \bullet \end{array}, \right) + C_5\left(\begin{array}{c} \bullet \\ \downarrow \\ \bullet \\ \downarrow \\ \bullet \end{array}, \bullet, \begin{array}{c} \bullet \\ \downarrow \\ \bullet \end{array}, \begin{array}{c} \bullet \\ \downarrow \\ \bullet \end{array}, \bullet\right) + C_1\left(\begin{array}{c} \bullet \\ \downarrow \\ \bullet \\ \downarrow \\ \bullet \end{array}\right)$$



# The category **D** admits products

Now we're talking!

- In graph-theoretic terms, it's the **tensor product**

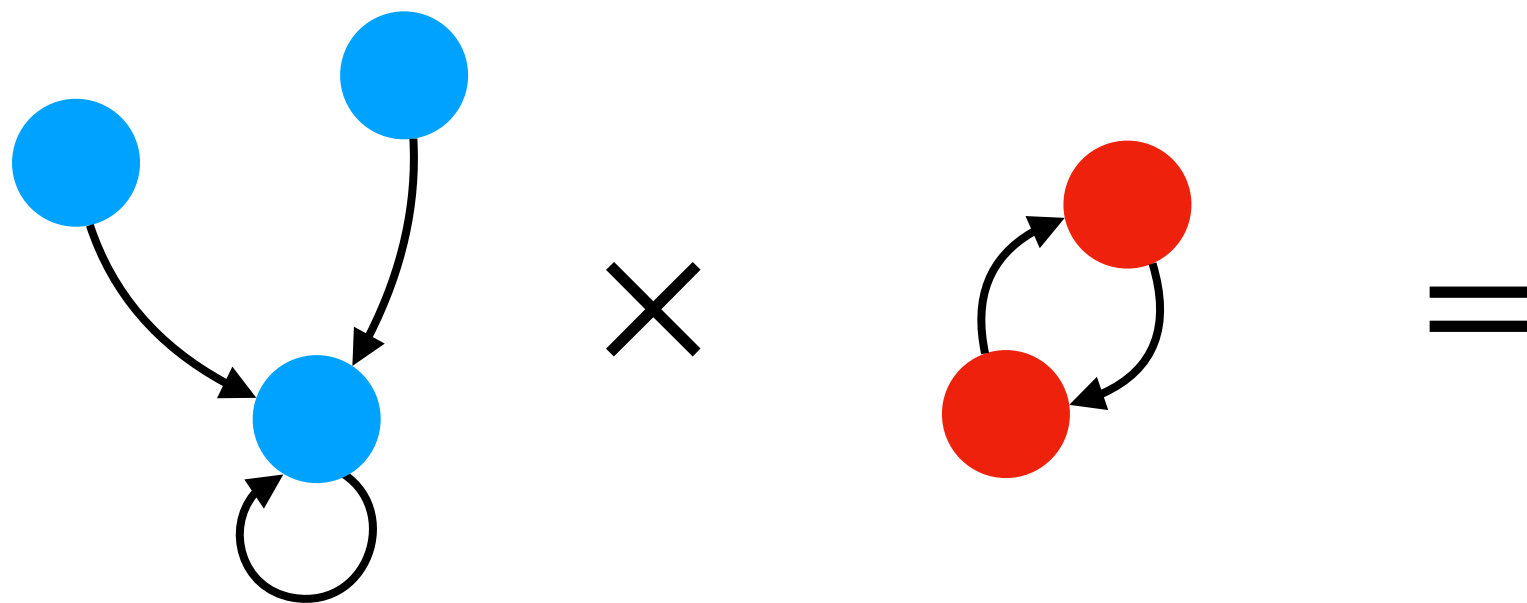
$$(A, f) \times (B, g) = (A \times B, f \times g)$$

$$\text{with } (f \times g)(a, b) = (f(a), g(b))$$

- This represents the **synchronous execution** of  $A$  and  $B$
- The identity is the **singleton** system  $\mathbf{1} = (\{0\}, \text{id})$

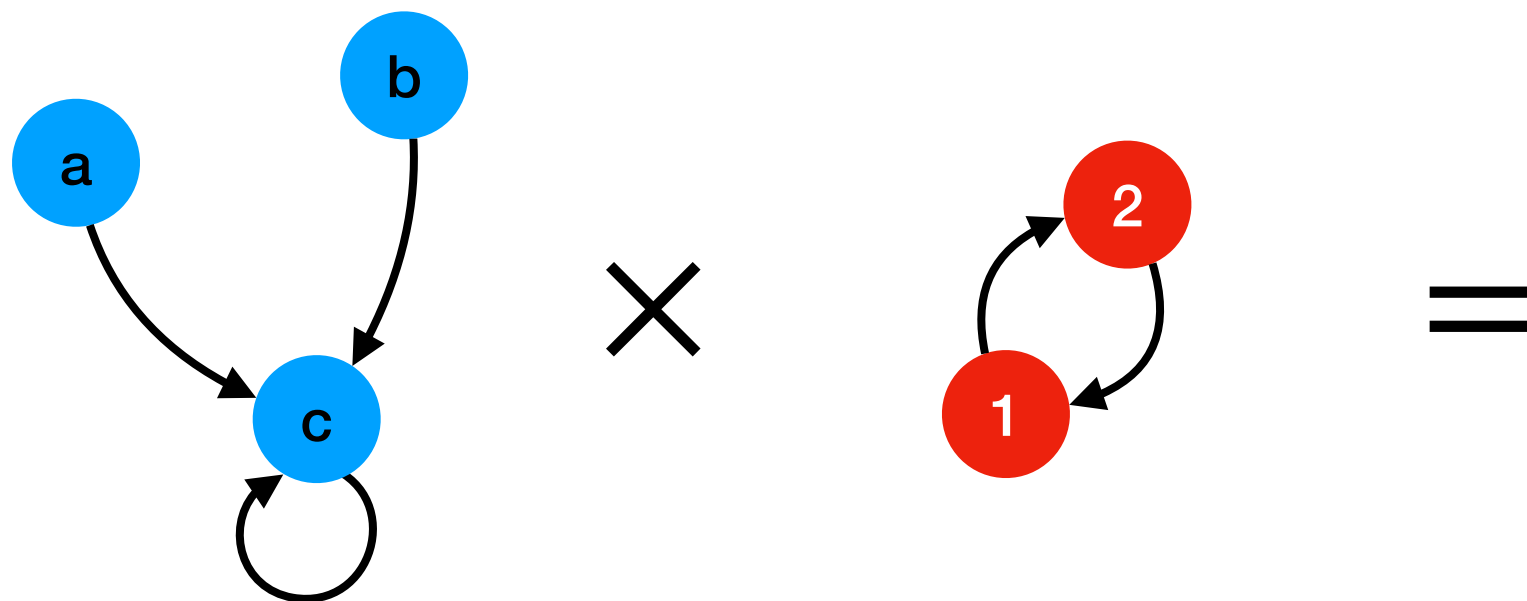
# Product in $\mathbf{D}$ is graph tensor product

Two systems modulo isomorphism



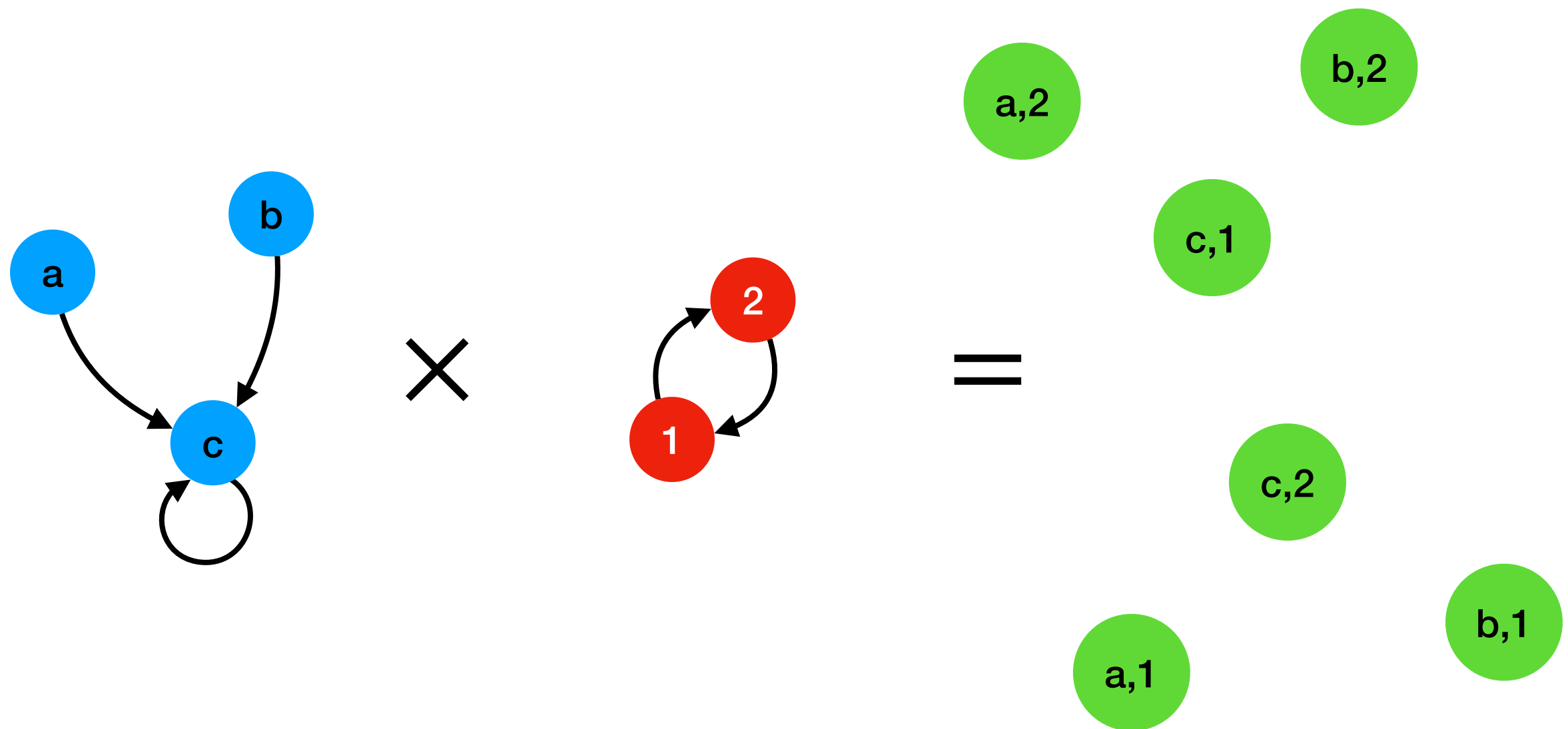
# Product in $\mathbf{D}$ is graph tensor product

Temporary state names



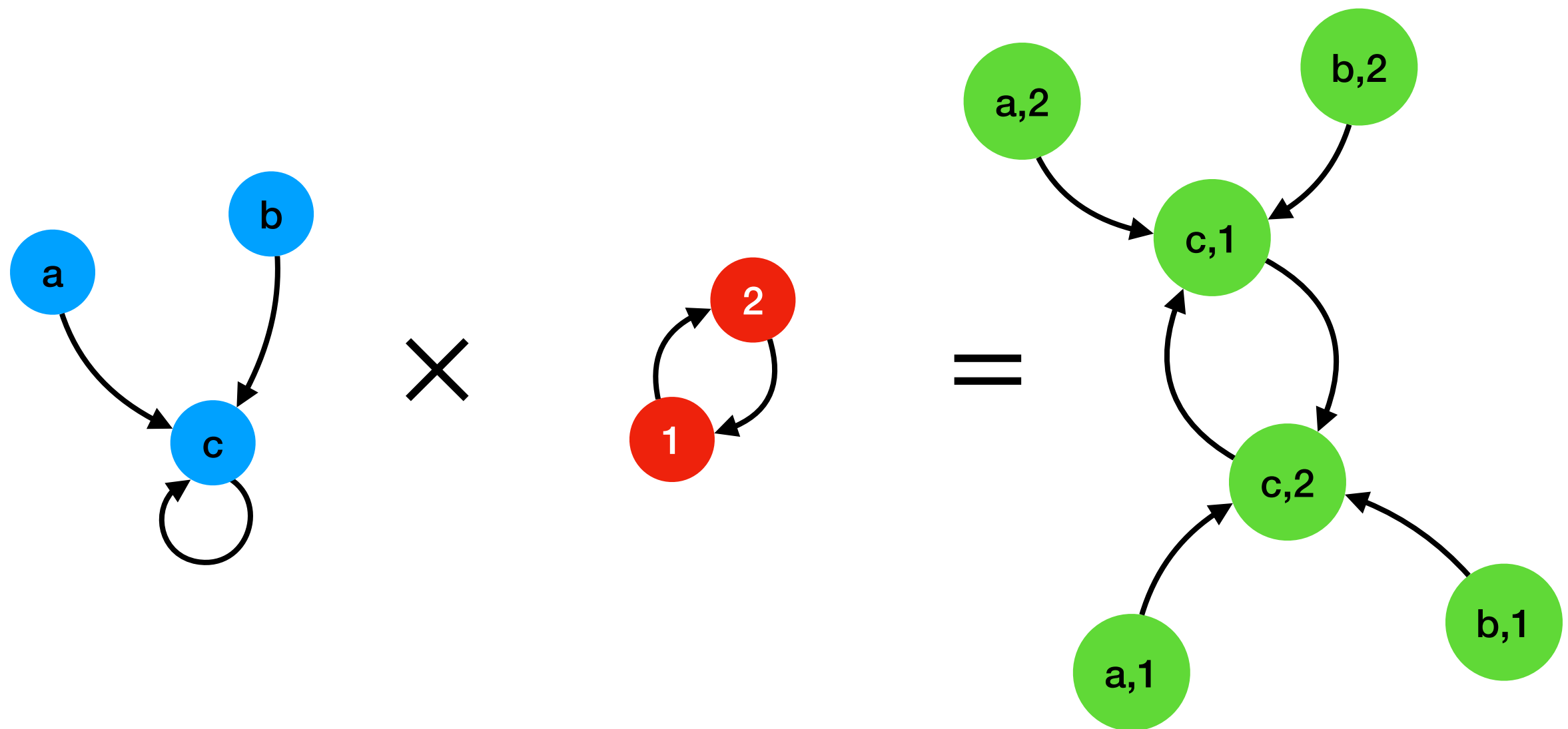
# Product in $\mathbf{D}$ is graph tensor product

## Cartesian product of the states



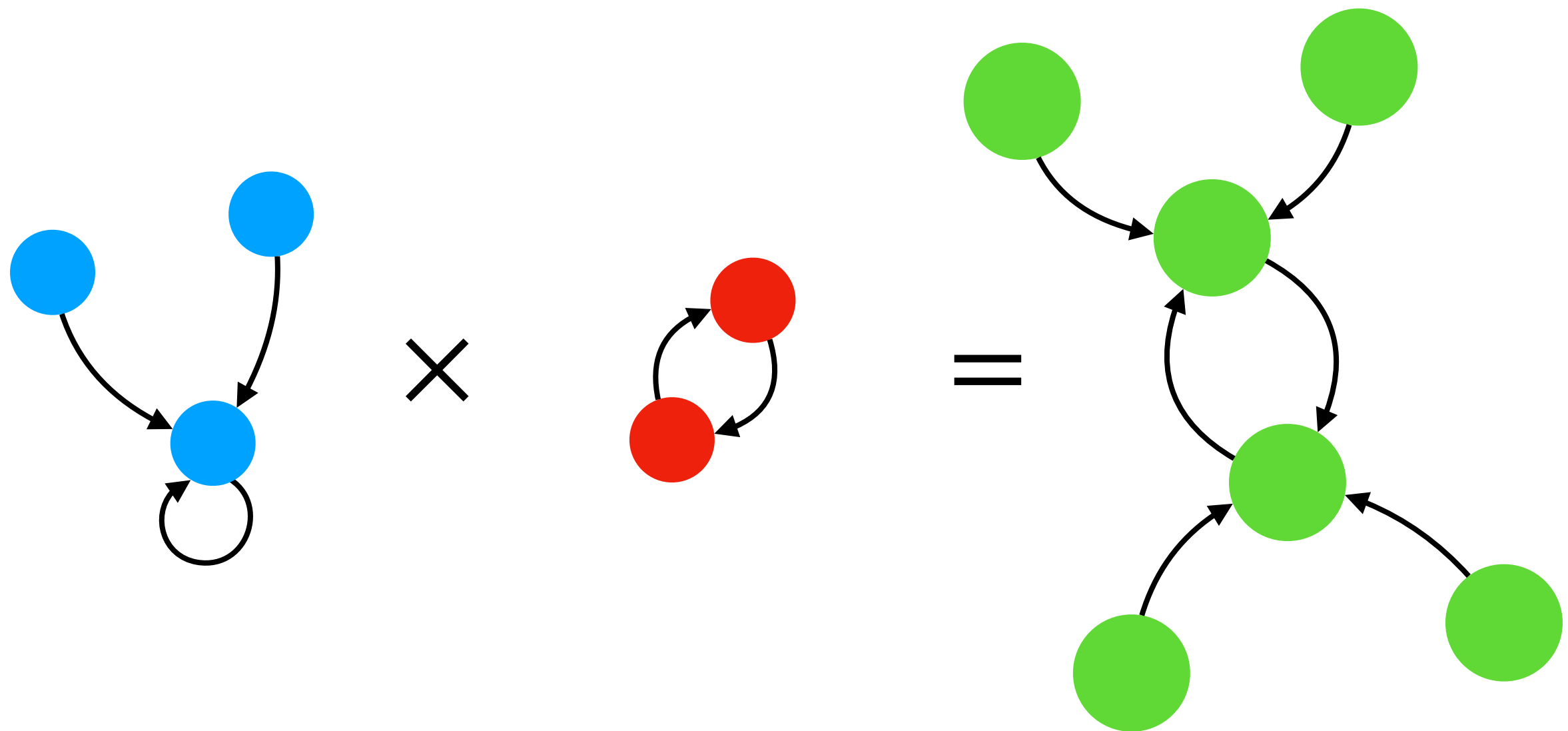
# Product in $\mathbf{D}$ is graph tensor product

Arrows iff arrows between both components

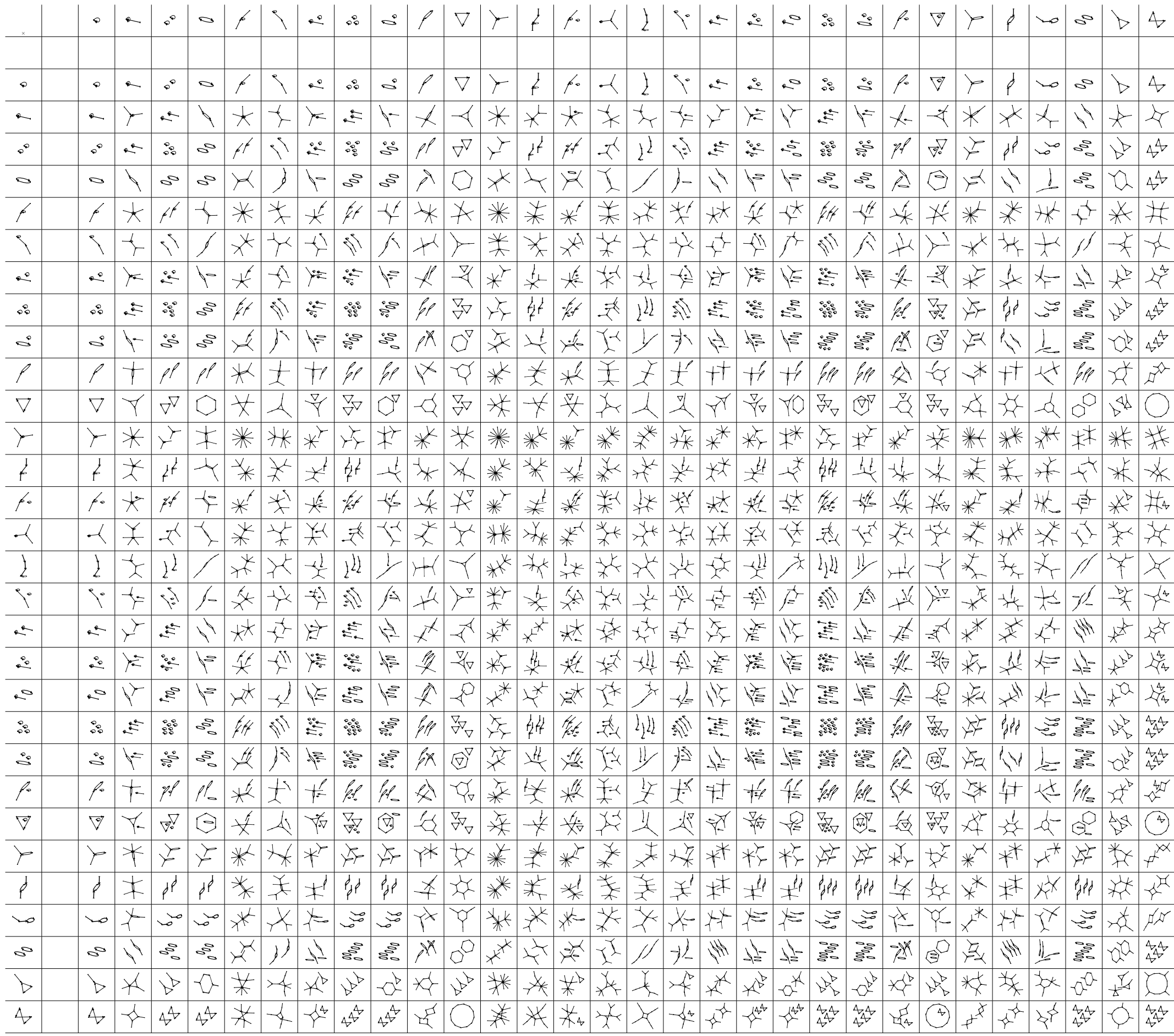


# Product in $\mathbf{D}$ is graph tensor product

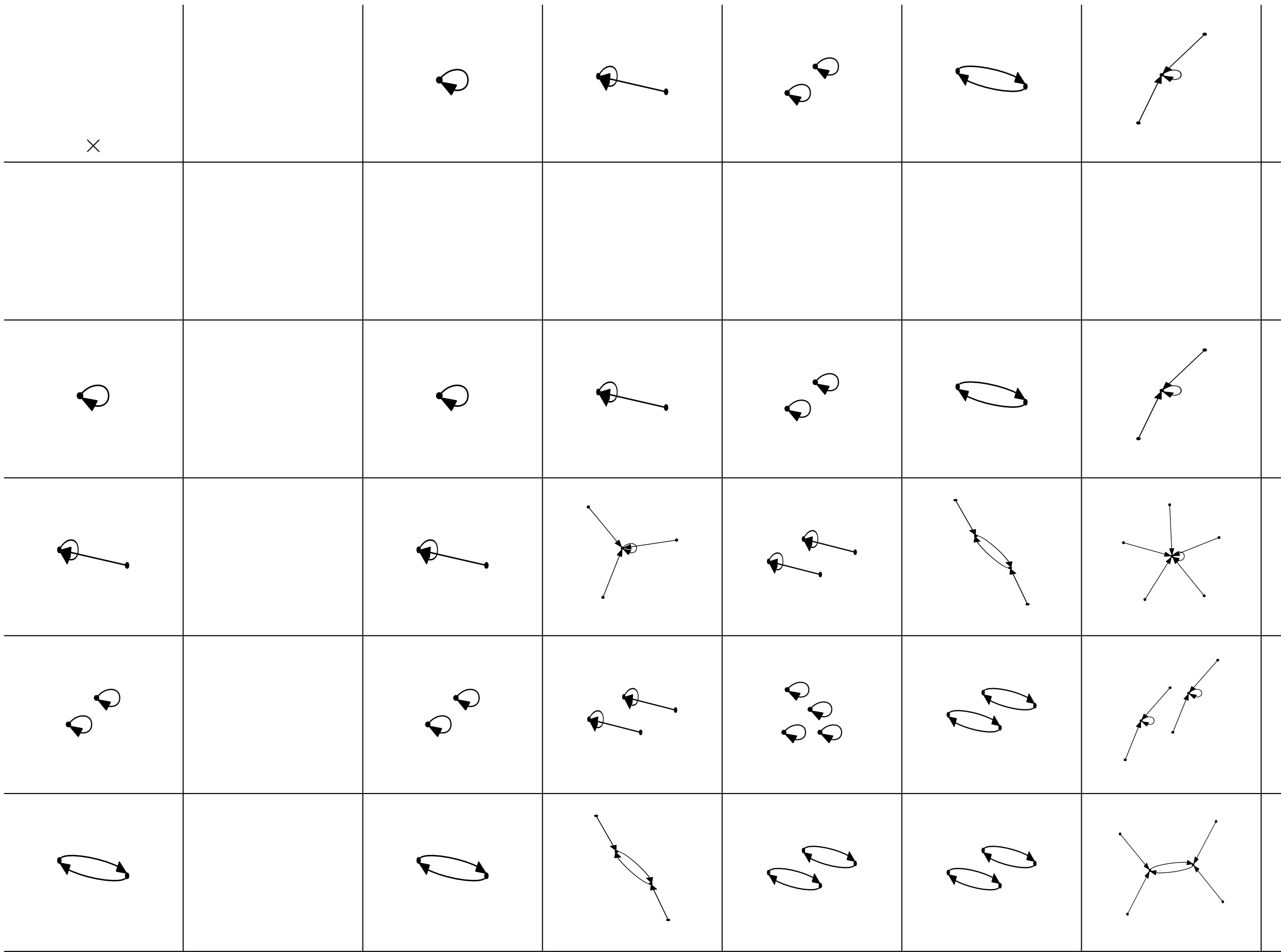
We forget the state names once again

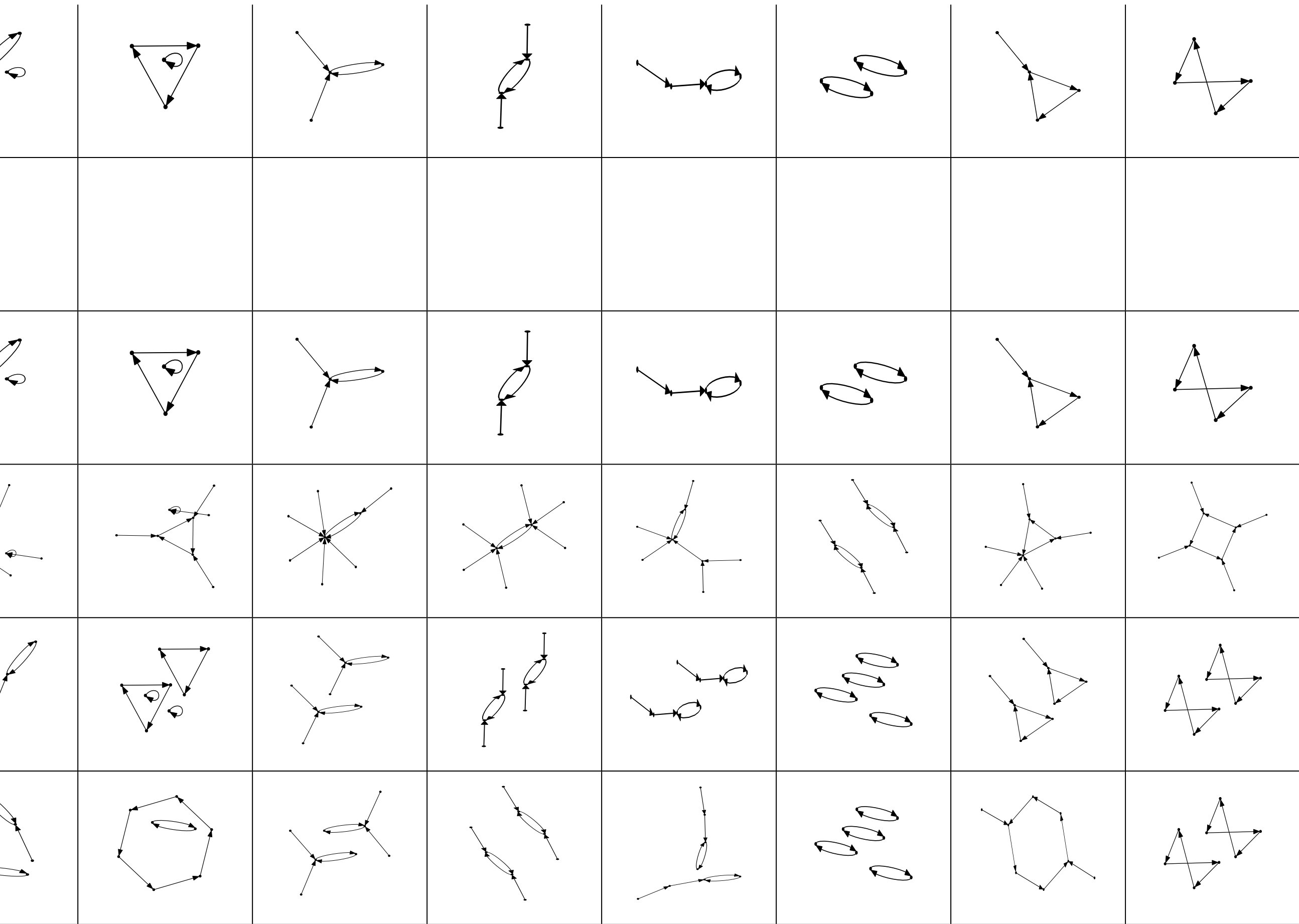


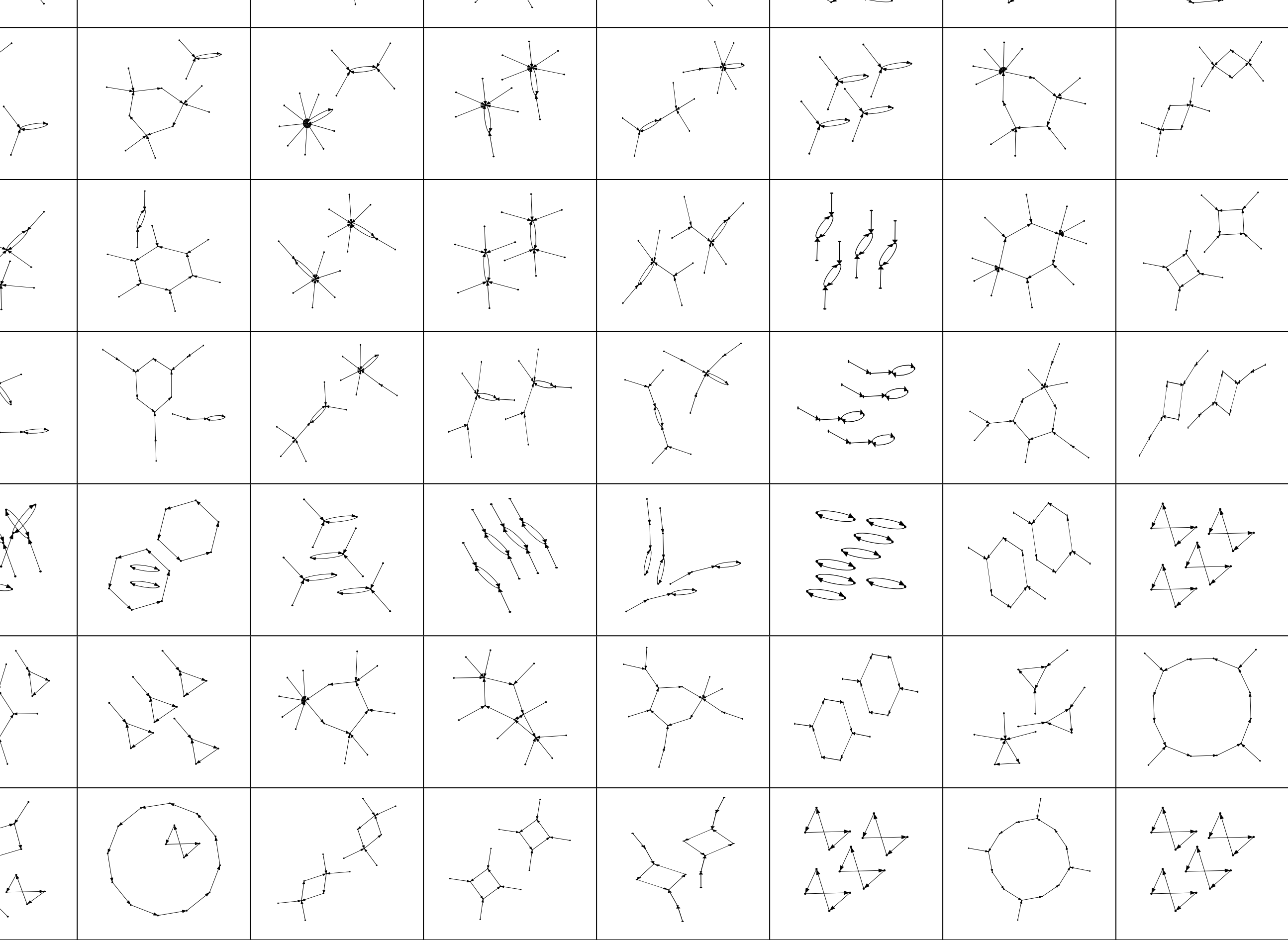
**Introducing: the  
multiplication table,  
poster-size**

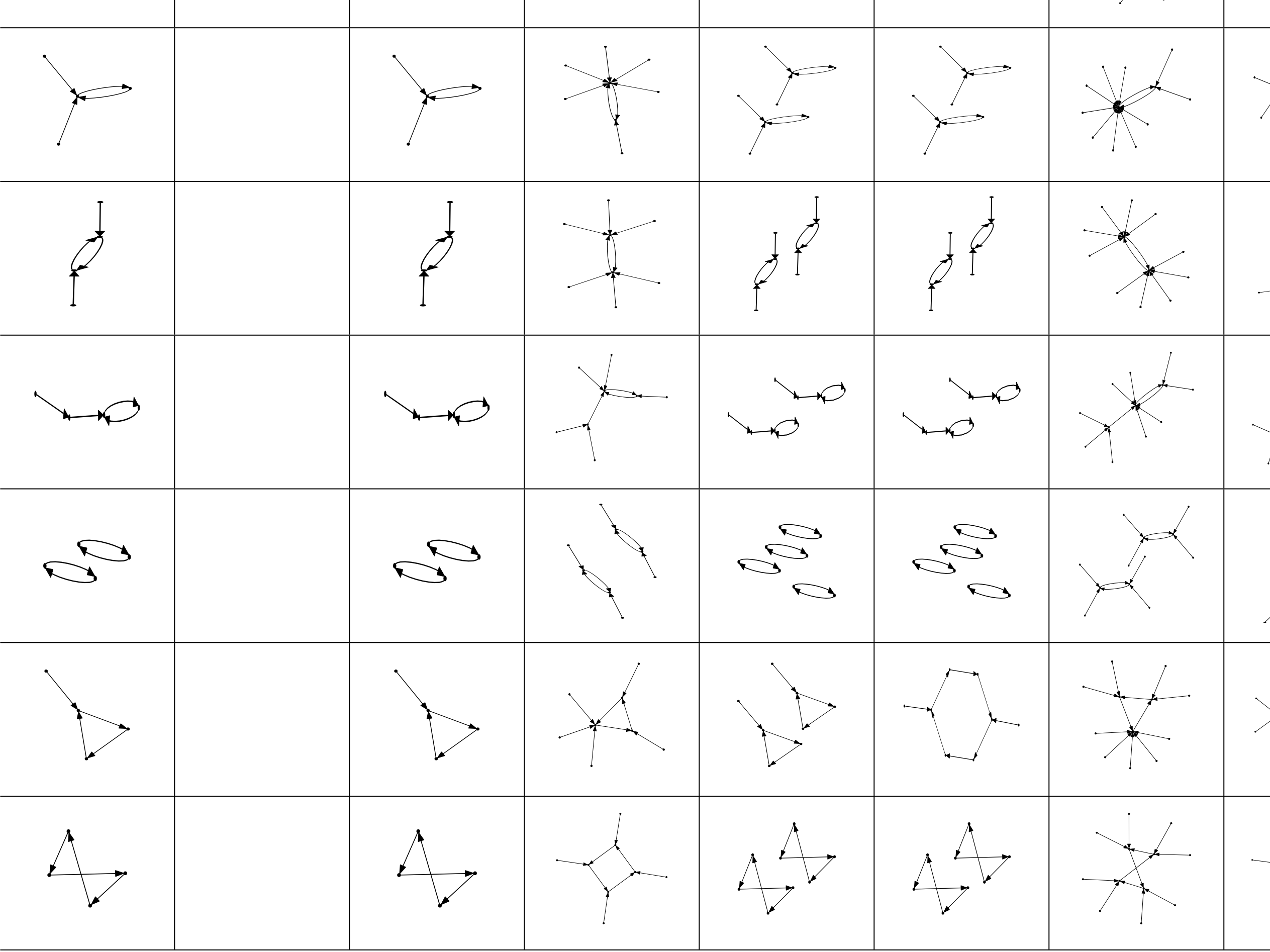









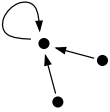
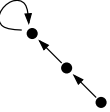














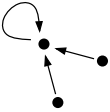
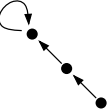



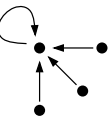
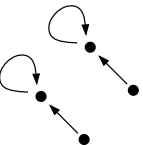
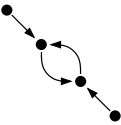
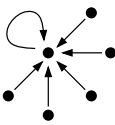
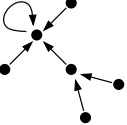



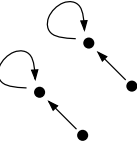
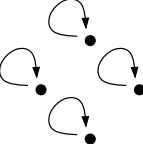
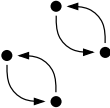
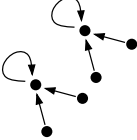
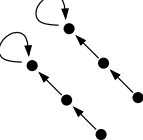



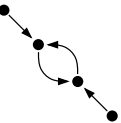
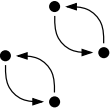
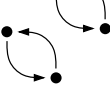
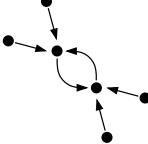
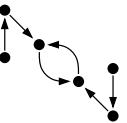
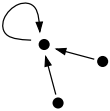

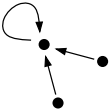
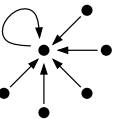
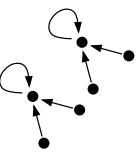
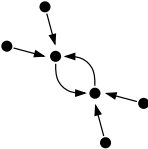
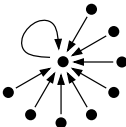
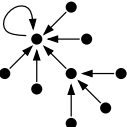
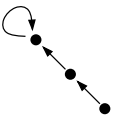

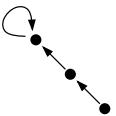
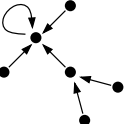
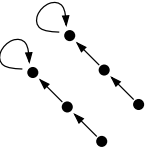
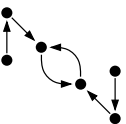
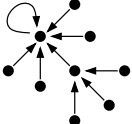
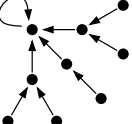








# Prettier version

×							
							
							
							
							
							
							
							

# The semiring $\mathbf{D}$ of dynamical systems

# **D (modulo isomorphisms) is a semiring**






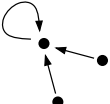
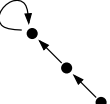














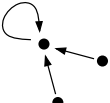
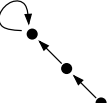



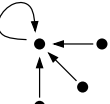
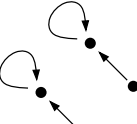
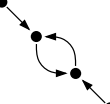
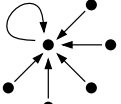
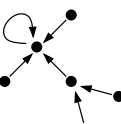



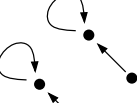
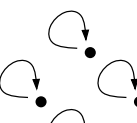
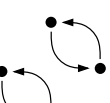
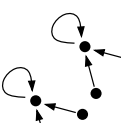
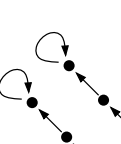



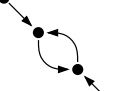
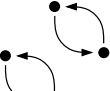
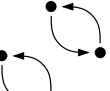
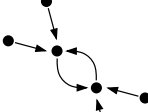
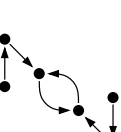




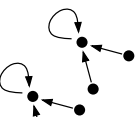
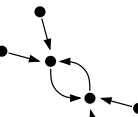
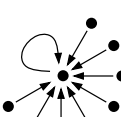
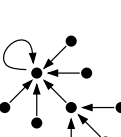



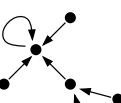
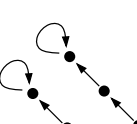
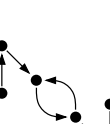
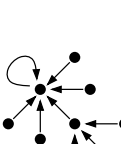
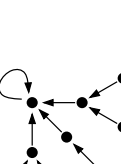
**Like a ring, without subtraction**

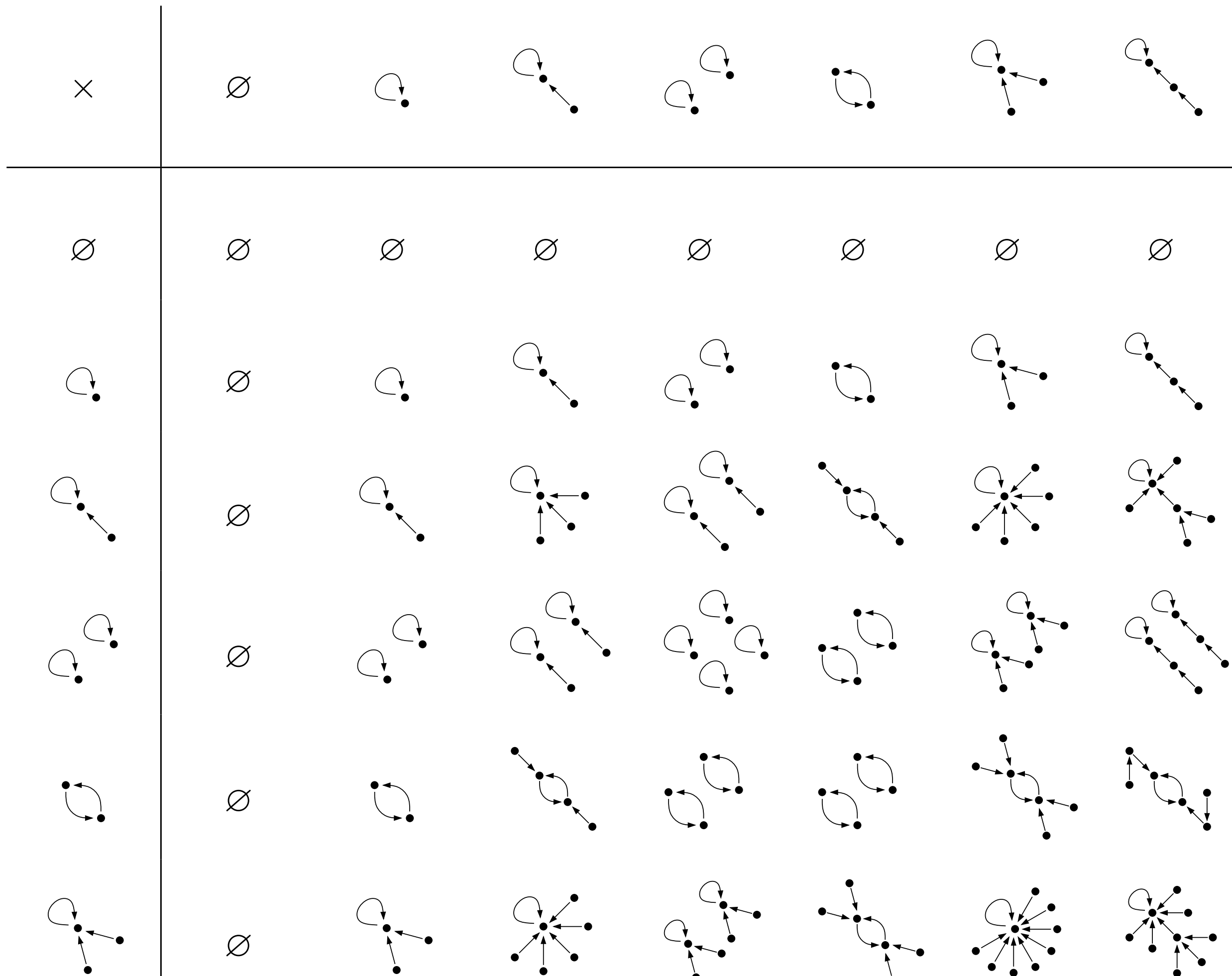
- **Product is** (modulo isomorphism) commutative, associative and has identity  $\mathbf{0} = (\emptyset, \emptyset)$  in any category where it exists; so, it's **a commutative monoid**
- **Sum is** (modulo isomorphism) commutative, associative and has identity  $\mathbf{1} = (\{0\}, \text{id})$  in any category where it exists; so, another **commutative monoid**
- The sum is the **free commutative monoid** (i.e., the multisets) over the set of connected, nonempty dynamical systems
- The **distributive law** and the product **annihilation law** do not hold for arbitrary categories, but they do here


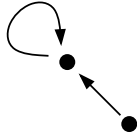
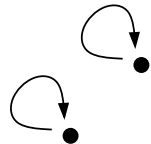

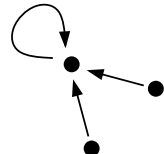
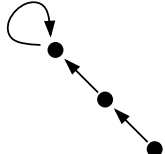


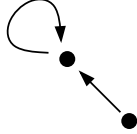
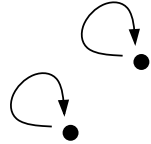

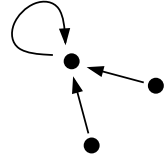
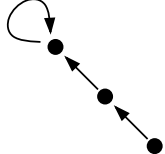
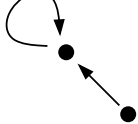
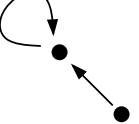
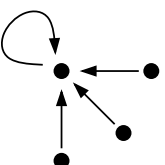
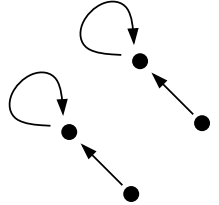
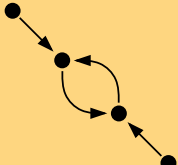
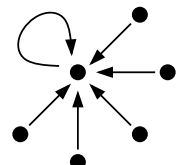
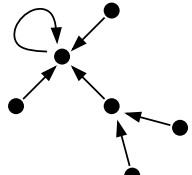
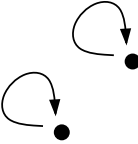
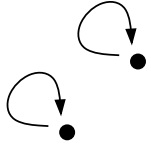
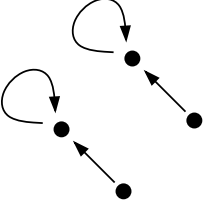
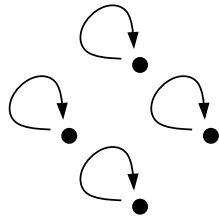
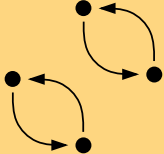
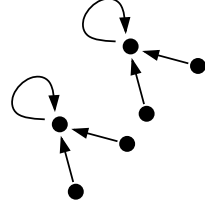
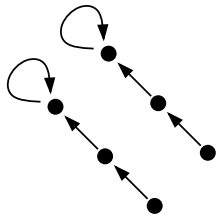


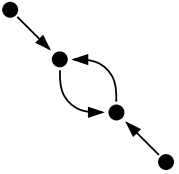
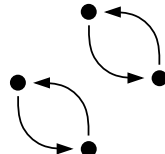
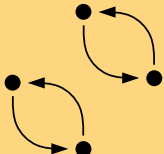
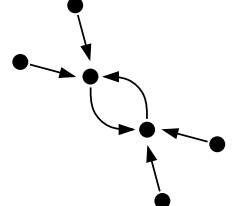
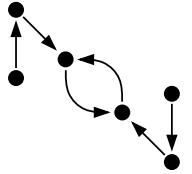
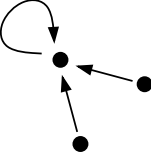
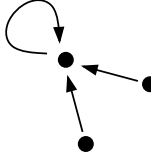
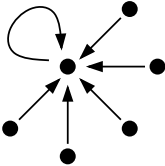
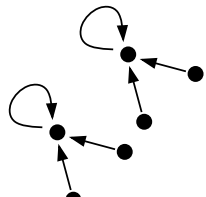
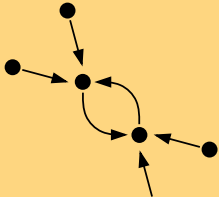
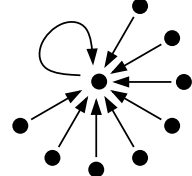
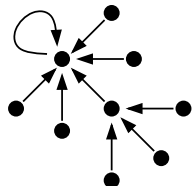
**No unique factorisation!**



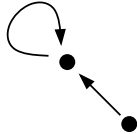
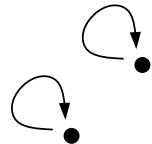

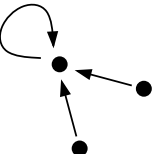
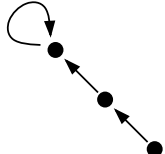











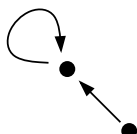
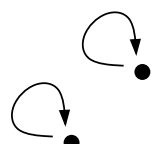

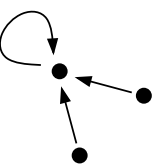
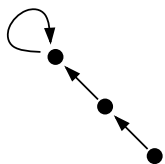
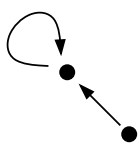

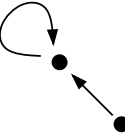
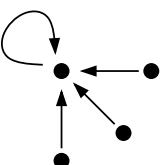
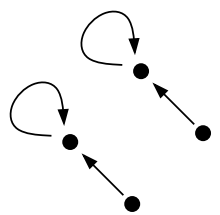
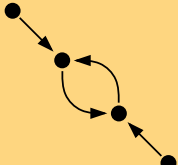
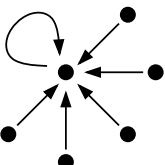
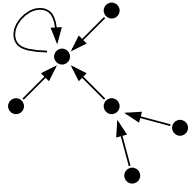
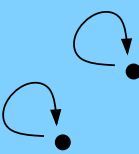

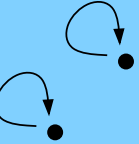
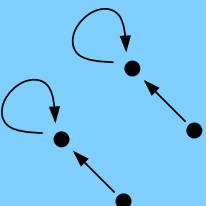
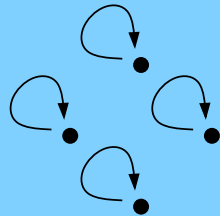
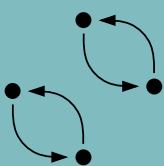
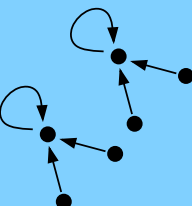
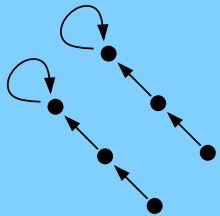



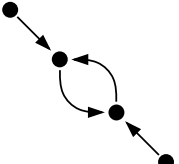
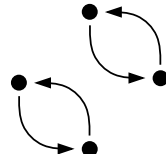
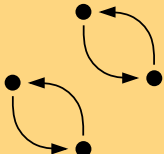
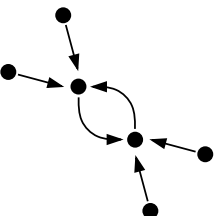
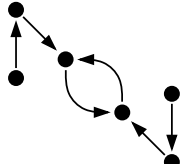
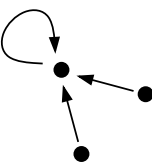

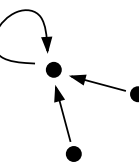
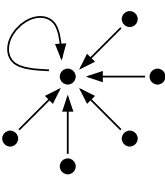
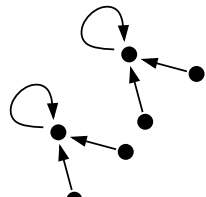
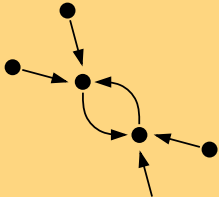
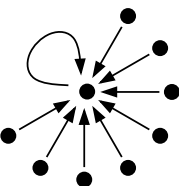
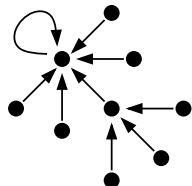




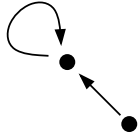
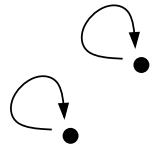

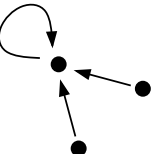
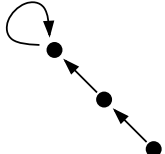











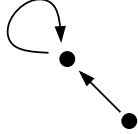
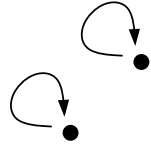

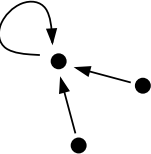
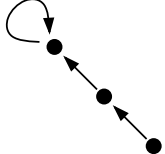
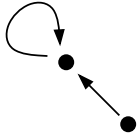

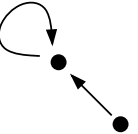
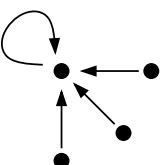
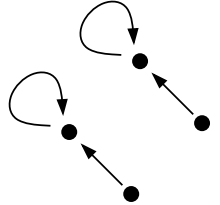
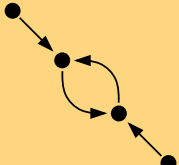
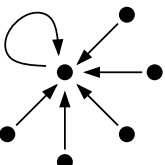
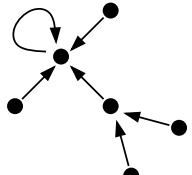
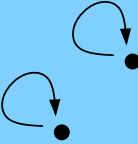

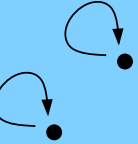
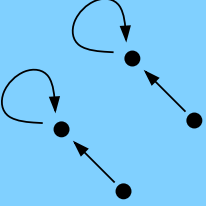
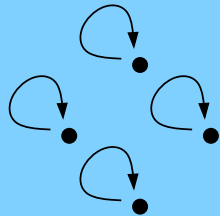
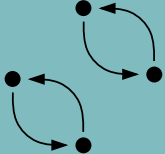
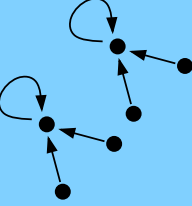
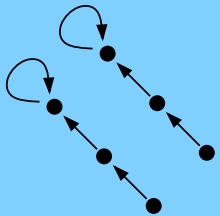



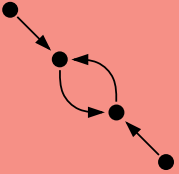
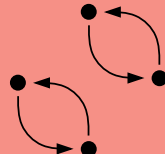
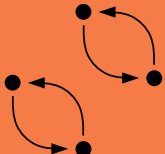
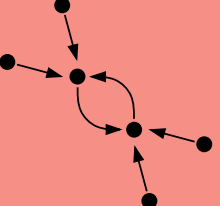
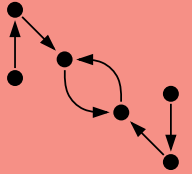
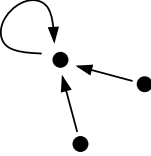

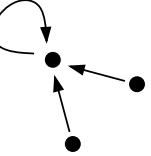
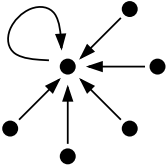
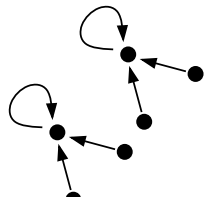
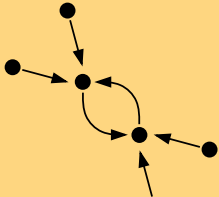
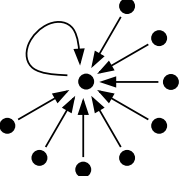
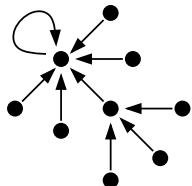
# Multiplication table

$\times$							
							
							
							
							
							
							
							




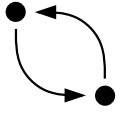
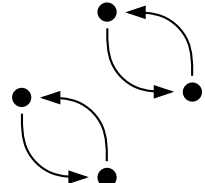
×	∅						
∅	∅	∅	∅	∅	∅	∅	∅
	∅						
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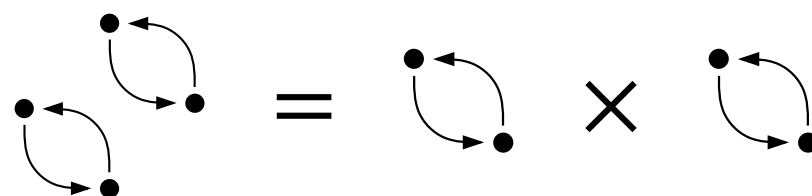
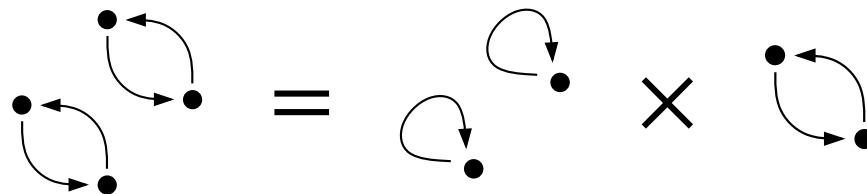
×							
							
							
							
							
							
							

×							
							
							
							
							
							
							

# No unique factorisation

And the counterexample is minuscule

- The systems  and  are **irreducible**
- Any system with a **prime number of states** is irreducible, since the state space is a cartesian product
- So  has two distinct factorisations into irreducibles



**Systems with arbitrarily  
many factorisations**

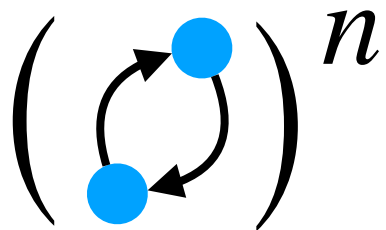
# Theorem

**For each  $n$ , there exist a dynamical system with at least  $n$  factorisations**



# Theorem

For each  $n$ , there exist a dynamical system with at least  $n$  factorisations



# Theorem

For each  $n$ , there exist a dynamical system with at least  $n$  factorisations

$$\left( \begin{array}{c} \bullet \\ \curvearrowright \\ \bullet \end{array} \right)^n = \begin{array}{c} \bullet \\ \curvearrowright \\ \bullet \end{array} \times \begin{array}{c} \bullet \\ \curvearrowright \\ \bullet \end{array} \left( \begin{array}{c} \bullet \\ \curvearrowright \\ \bullet \end{array} \right)^{n-1}$$

# Theorem

For each  $n$ , there exist a dynamical system with at least  $n$  factorisations

$$\begin{aligned} \left( \begin{array}{c} \bullet \\ \circlearrowleft \\ \bullet \end{array} \right)^n &= \begin{array}{c} \bullet \\ \circlearrowleft \\ \bullet \end{array} \times \left( \begin{array}{c} \bullet \\ \circlearrowleft \\ \bullet \end{array} \right)^{n-1} \\ &= \left( \begin{array}{c} \bullet \\ \circlearrowleft \\ \bullet \end{array} \right)^2 \times \left( \begin{array}{c} \bullet \\ \circlearrowleft \\ \bullet \end{array} \right)^{n-2} \end{aligned}$$

# Theorem

For each  $n$ , there exist a dynamical system with at least  $n$  factorisations

$$\begin{aligned}
 \left( \begin{array}{c} \bullet \\ \curvearrowright \\ \bullet \end{array} \right)^n &= \begin{array}{c} \bullet \\ \curvearrowright \\ \bullet \end{array} \times \left( \begin{array}{c} \bullet \\ \curvearrowright \\ \bullet \end{array} \right)^{n-1} \\
 &= \left( \begin{array}{c} \bullet \\ \curvearrowright \\ \bullet \end{array} \right)^2 \times \left( \begin{array}{c} \bullet \\ \curvearrowright \\ \bullet \end{array} \right)^{n-2} \\
 &= \dots = \left( \begin{array}{c} \bullet \\ \curvearrowright \\ \bullet \end{array} \right)^{n-1} \times \begin{array}{c} \bullet \\ \curvearrowright \\ \bullet \end{array}
 \end{aligned}$$

**A notable subsemiring**

# $\mathbb{N}$ is a subsemiring of $\mathbf{D}$

This means trouble

- $\mathbb{N}$  is initial in the category of semirings
- Meaning that there is only one homomorphism  $\varphi: \mathbb{N} \rightarrow \mathbf{D}$

$$\varphi(n) = \underbrace{1 + 1 + \cdots + 1}_{n \text{ times}} = \underbrace{\begin{array}{c} \curvearrowright \\ \bullet \end{array} + \begin{array}{c} \curvearrowright \\ \bullet \end{array} + \cdots + \begin{array}{c} \curvearrowright \\ \bullet \end{array}}_{n \text{ times}}$$

- In the case of  $\mathbf{D}$ , the homomorphism is injective, since  $(\mathbf{D}, +)$  is the free monoid over connected, nonempty dynamical systems
- So  $\mathbf{D}$  contains a isomorphic copy of  $\mathbb{N}$

**A bit more algebra,  
of the linear kind**

# **$\mathbf{D}$ is a $\mathbb{N}$ -semimodule**

**Like a vector space, but over a semiring**

- Here the vectors are **dynamical systems** and the scalars are **naturals**
- Trivial because the semimodule axioms are a consequence of  $\mathbb{N}$  being a subsemiring of  $\mathbf{D}$ :

$$n(A + B) = nA + nB \qquad (m + n)A = mA + nA$$

$$(mn)A = m(nA) \qquad 1A = A \qquad 0A = n\mathbf{0} = \mathbf{0}$$

- $\mathbf{D}$  as a semimodule has a **unique, countably infinite basis** consisting of all **nonempty, connected dynamical systems**
- The fact that  $\mathbf{D}$  is a semimodule will be useful later



**Irreducible *systems***

# Most dynamical systems are irreducible

**$A$  is irreducible iff  $A = BC$  implies  $B = 1$  or  $C = 1$**

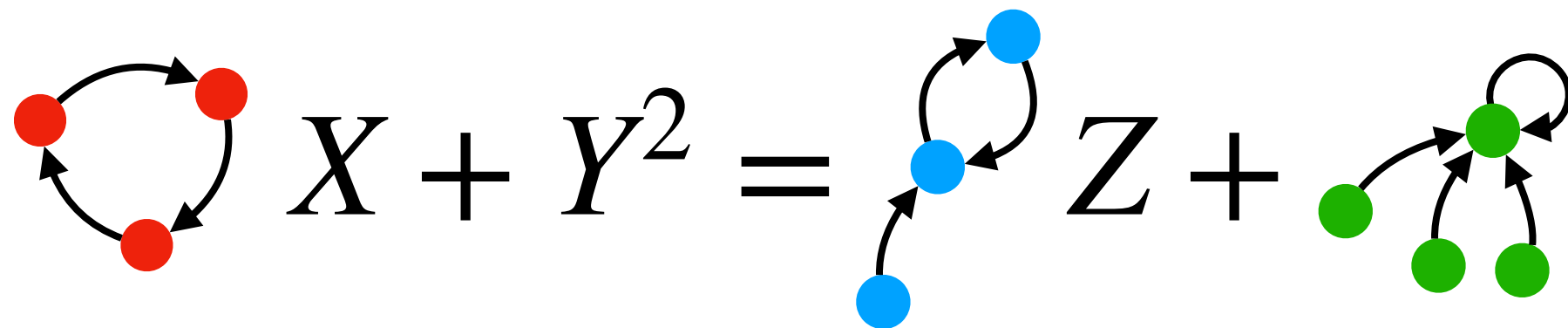
- Formally:  $\lim_{n \rightarrow \infty} \frac{\text{number of reducible systems over } \leq n \text{ states}}{\text{total number of systems over } \leq n \text{ states}} = 0$
- The total number of systems over exactly  $n$  states is asymptotically  $\eta \frac{\alpha^n}{\sqrt{n}}$ , with  $\eta \approx 0.443$  and  $\alpha \approx 2.956$
- A reducible system over  $n$  states is the product of two systems with  $p$  and  $q$  states such that  $pq = n$
- With a few summations and upper bounds, we get the result
- Notice that this is the opposite of the subsemiring  $\mathbb{N}$

**Polynomial equations  
over  $\mathbf{D}[X_1, \dots, X_m]$**

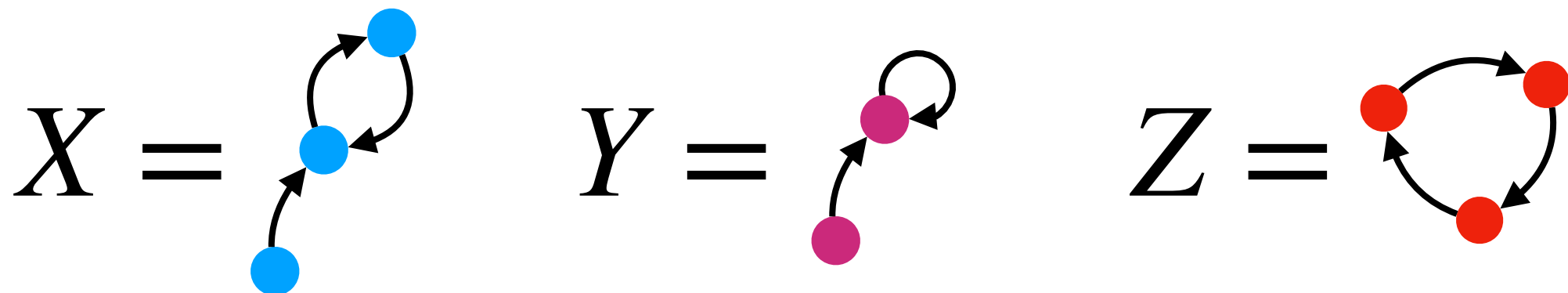
# Polynomial equations over $\mathbf{D}[X_1, \dots, X_m]$

For the analysis of complex systems

- Consider the equation



- There is least one solution



# Polynomial equations in semirings

## As opposed to rings

- A ring has **additive inverses** (aka, it has **subtraction**)
- Each polynomial equation in a ring can be written as  $p(\vec{X}) = 0$
- This is not the case for our semiring, which has **no subtraction**
- The general polynomial equation has the form  $p(\vec{X}) = q(\vec{X})$   
with **two** polynomials  $p, q \in \mathbf{D}[\vec{X}]$

**Solvability of polynomial  
equations over  $\mathbf{D}$   
is undecidable**

# Undecidability of polynomial equations

## The spectre of Hilbert's 10th problem is haunting $\mathbf{D}$

- We have showed that  $\mathbb{N}$  is a subsemiring of  $\mathbf{D}$
- But sometimes enlarging the solution space makes the problem actually easier: given  $p, q \in \mathbb{N}[\vec{X}]$ 
  - Finding if  $p(\vec{X}) = q(\vec{X})$  has solution in  $\mathbb{N}$  is undecidable
  - Finding if  $p(\vec{X}) = q(\vec{X})$  has solution in  $\mathbb{R}$  is decidable
  - Finding if  $p(\vec{X}) = q(\vec{X})$  has solution in  $\mathbb{C}$  is trivial
- So, what about finding solutions in  $\mathbf{D}$ ?

# Natural polynomial equations

## With non-natural solutions

- Let  $p(X, Y) = 2X^2$  and  $q(X, Y) = 3Y$  with  $p, q \in \mathbb{N}[X, Y] \leq \mathbf{D}[X, Y]$

- Then  $2X^2 = 3Y$  has the **non-natural** solution

$$X = \text{[diagram of a 3-cycle]} \quad Y = 2 \text{ [diagram of a 3-cycle]}$$

- But, of course, it also has the **natural** solution  $X' = 3, Y' = 6$
- Notice how  $X' = |X|$  and  $Y' = |Y|$
- This is **not a coincidence!**



# The function “size” $|\cdot| : \mathbf{D} \rightarrow \mathbb{N}$

It's a semiring homomorphism

- $|\emptyset| = 0$
- $|\text{Q}| = 1$
- Since  $+$  is the disjoint union, we have

$$|A + B| = |A| + |B|$$

- Since  $\times$  is the cartesian product, we have

$$|AB| = |A| \times |B|$$

# Notation for polynomials $p \in \mathbf{D}[\vec{X}]$

Of degree  $\leq d$  over the variables  $\vec{X} = (X_1, \dots, X_k)$

$$p = \sum_{\vec{i} \in \{0, \dots, d\}^k} a_{\vec{i}} \vec{X}^{\vec{i}}$$

**where**  $\vec{X}^{\vec{i}} = \prod_{j=1}^k X_j^{i_j}$

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where  $\vec{X}^{\vec{i}} = \prod_{j=1}^k X_j^{i_j}$

for instance  $(X, Y, Z)^{(2,4,3)} = X^2 Y^4 Z^3$

# Theorem

## Solvability of natural equations

- If a polynomial equation over  $\mathbb{N}[X_1, \dots, X_k]$  has a solution in  $\mathbf{D}^k$ , then **it also has a solution in  $\mathbb{N}^k$**
- In the larger semiring  $\mathbf{D}$  we may find **extra solutions**, but only if the equation is **already solvable over the naturals**
- Then, by reduction from Hilbert's 10th problem, we obtain the undecidability in  $\mathbf{D}$  of **equations over  $\mathbb{N}[\vec{X}]$** ...
- ...and thus of arbitrary **equations over  $\mathbf{D}[\vec{X}]$**

# Proof

Consider  $p(\overrightarrow{X}) = q(\overrightarrow{X})$  with  $p, q \in \mathbb{N}[\overrightarrow{X}]$

$$\sum_{i \in \{0, \dots, d\}^k} a_{\vec{i}} \overrightarrow{X}^{\vec{i}} = \sum_{i \in \{0, \dots, d\}^k} b_{\vec{i}} \overrightarrow{X}^{\vec{i}}$$

# Proof

Suppose that  $\vec{A} \in \mathbf{D}^k$  is a solution

$$\sum_{i \in \{0, \dots, d\}^k} a_{\vec{i}} \vec{A}^{\vec{i}} = \sum_{i \in \{0, \dots, d\}^k} b_{\vec{i}} \vec{A}^{\vec{i}}$$

# Proof

Apply the size function  $|\cdot|$

$$\left| \sum_{i \in \{0, \dots, d\}^k} a_{\vec{i}} \overrightarrow{A}^{\vec{i}} \right| = \left| \sum_{i \in \{0, \dots, d\}^k} b_{\vec{i}} \overrightarrow{A}^{\vec{i}} \right|$$

# Proof

The size function  $|\cdot|$  is a homomorphism

$$\sum_{i \in \{0, \dots, d\}^k} \left| a_{\vec{i}} \overrightarrow{A}^{\vec{i}} \right| = \sum_{i \in \{0, \dots, d\}^k} \left| b_{\vec{i}} \overrightarrow{A}^{\vec{i}} \right|$$



# Proof

The size function  $|\cdot|$  is a homomorphism

$$\sum_{i \in \{0, \dots, d\}^k} |a_{\vec{i}}| |\overrightarrow{A}^{\vec{i}}| = \sum_{i \in \{0, \dots, d\}^k} |b_{\vec{i}}| |\overrightarrow{A}^{\vec{i}}|$$

# Proof

The coefficients are natural

$$\sum_{i \in \{0, \dots, d\}^k} a_{\vec{i}} |\overrightarrow{A^i}| = \sum_{i \in \{0, \dots, d\}^k} b_{\vec{i}} |\overrightarrow{A^i}|$$

# Proof

We have  $\overrightarrow{A^i} = \prod_{j=1}^k A_j^{i_j}$

$$\sum_{i \in \{0, \dots, d\}^k} a_{\overrightarrow{i}} \left| \prod_{j=1}^k A_j^{i_j} \right| = \sum_{i \in \{0, \dots, d\}^k} b_{\overrightarrow{i}} \left| \prod_{j=1}^k A_j^{i_j} \right|$$

# Proof

The size function  $|\cdot|$  is a homomorphism

$$\sum_{i \in \{0, \dots, d\}^k} a_{\vec{i}} \prod_{j=1}^k |A_j^{i_j}| = \sum_{i \in \{0, \dots, d\}^k} b_{\vec{i}} \prod_{j=1}^k |A_j^{i_j}|$$

# Proof

The size function  $|\cdot|$  is a homomorphism

$$\sum_{i \in \{0, \dots, d\}^k} a_{\vec{i}} \prod_{j=1}^k |A_j|^{i_j} = \sum_{i \in \{0, \dots, d\}^k} b_{\vec{i}} \prod_{j=1}^k |A_j|^{i_j}$$

# Proof

So  $|\vec{A}| = (|A_1|, \dots, |A_k|)$  is also a solution, QED

$$p(|A_1|, \dots, |A_k|) = q(|A_1|, \dots, |A_k|)$$

# Equations with non-natural coefficients

# Equations without natural solutions

They do exist

- Consider, for instance

$$X^2 = Y + \text{triangle}$$

- This equation has solution

$$X = \text{triangle} \qquad Y = 2 \text{ triangle}$$

- But there is **no natural solution**, because the RHS is non-natural and **cannot be made natural by adding stuff**



**Polynomial equations  
with constant RHS are  
decidable and in NP**

# Nondeterministic algorithm

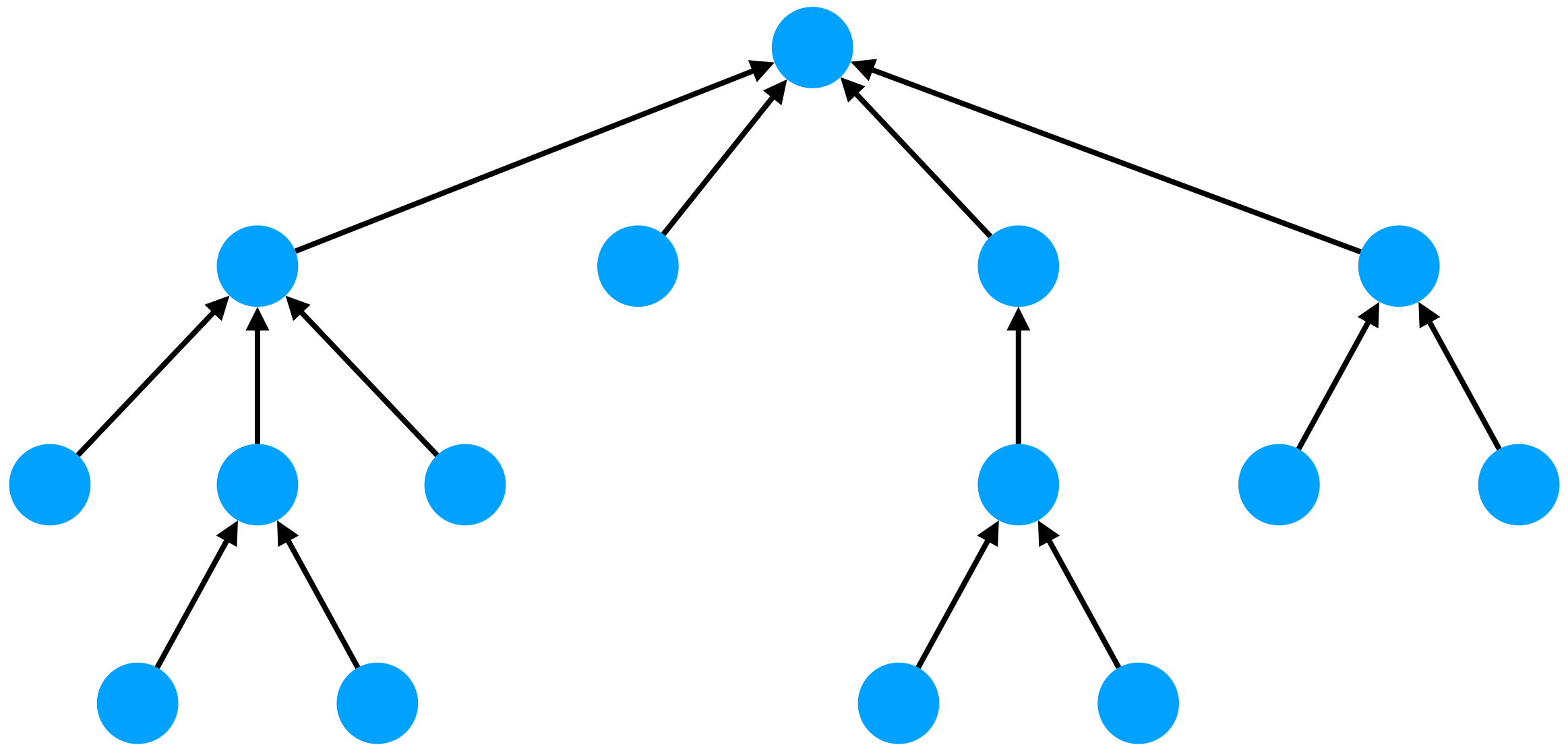
For  $p(\vec{X}) = C$  with  $C \in \mathbf{D}$

- Since **+** and **×** are **monotonic** wrt the sizes of the operands, each  $X_i$  in a solution to the equation has size  $\leq |C|$
- So it suffices to **guess a dynamical system of size  $\leq |C|$**  for each variable in polynomial time, then calculate LHS
- Finally we check whether LHS and RHS are isomorphic, exploiting the fact that **graph isomorphism is in NP**
- Only one **caveat**: if at any time during the calculations the LHS becomes larger than  $|C|$ , we halt and reject (otherwise the algorithm might take exponential time)

# Isomorphism of dynamical systems in polynomial time

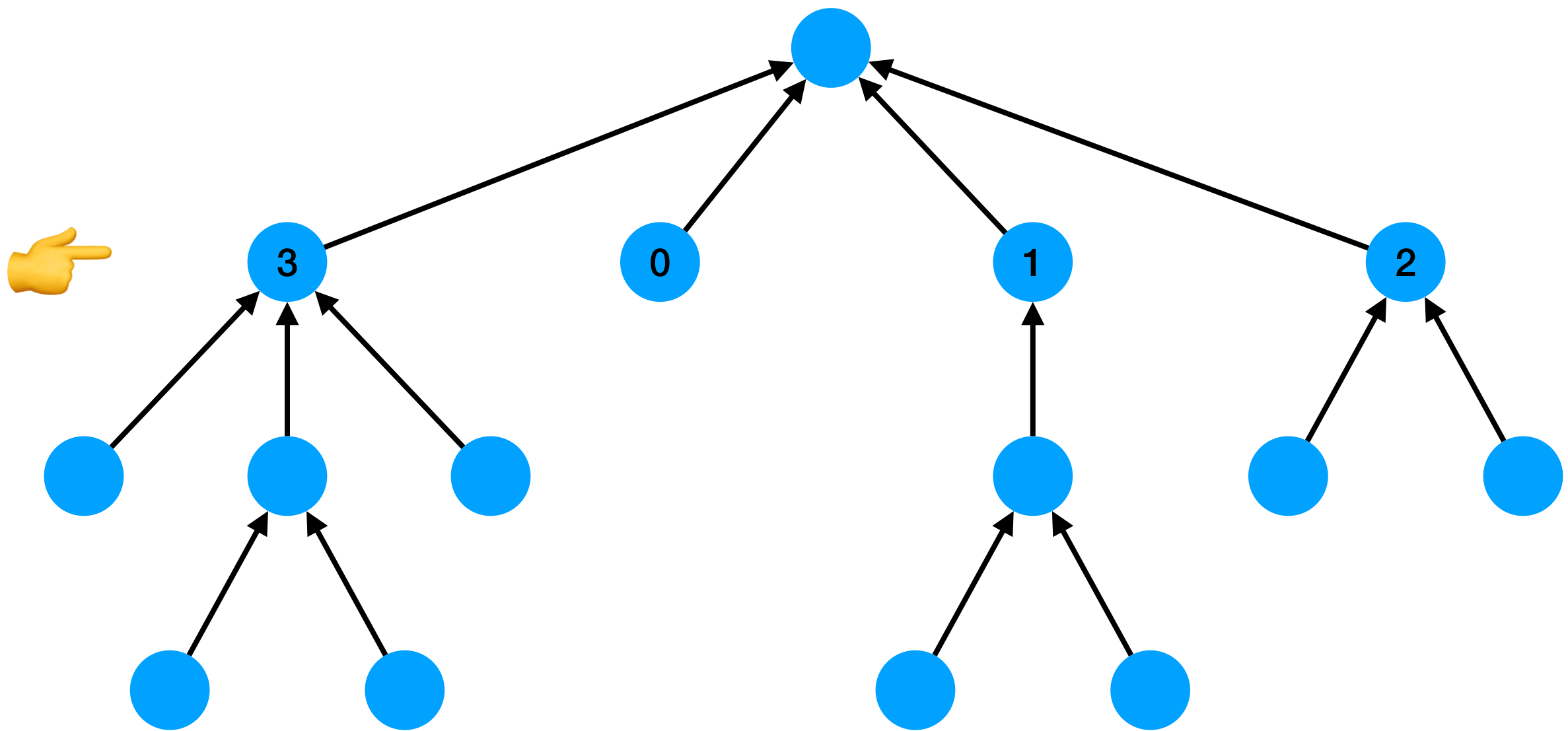
# Tree canonisation

A polynomial-time algorithm



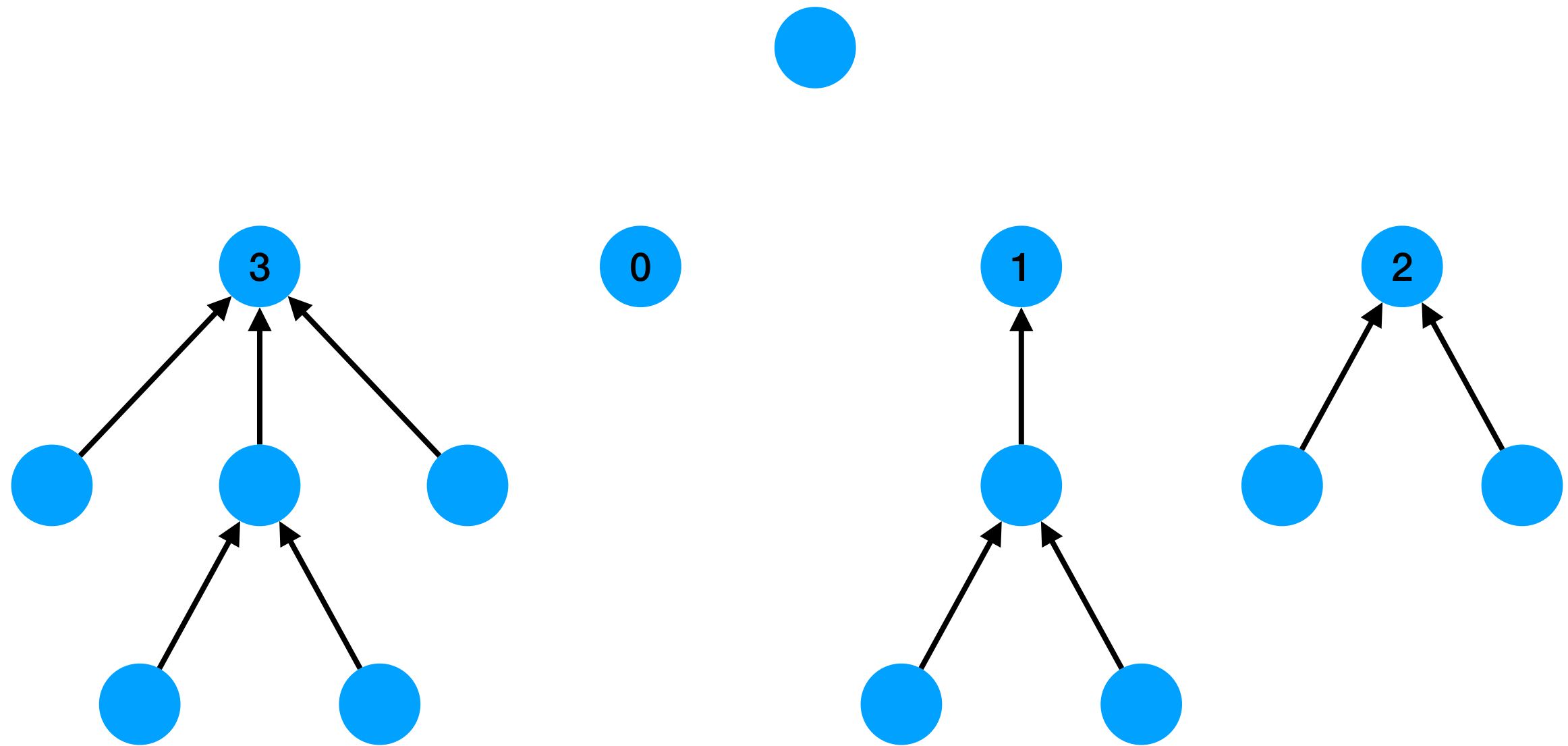
# Tree canonisation

A polynomial-time algorithm



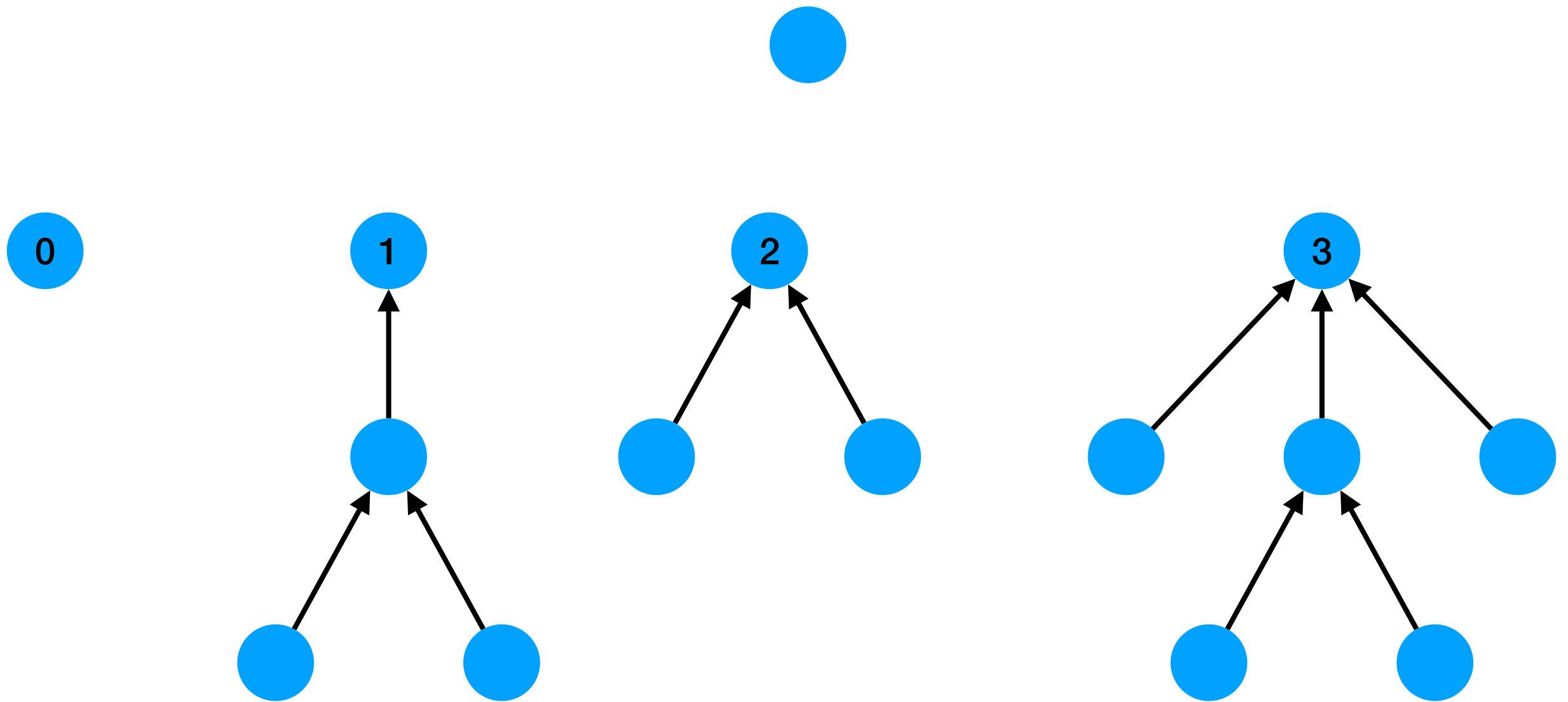
# Tree canonisation

A polynomial-time algorithm



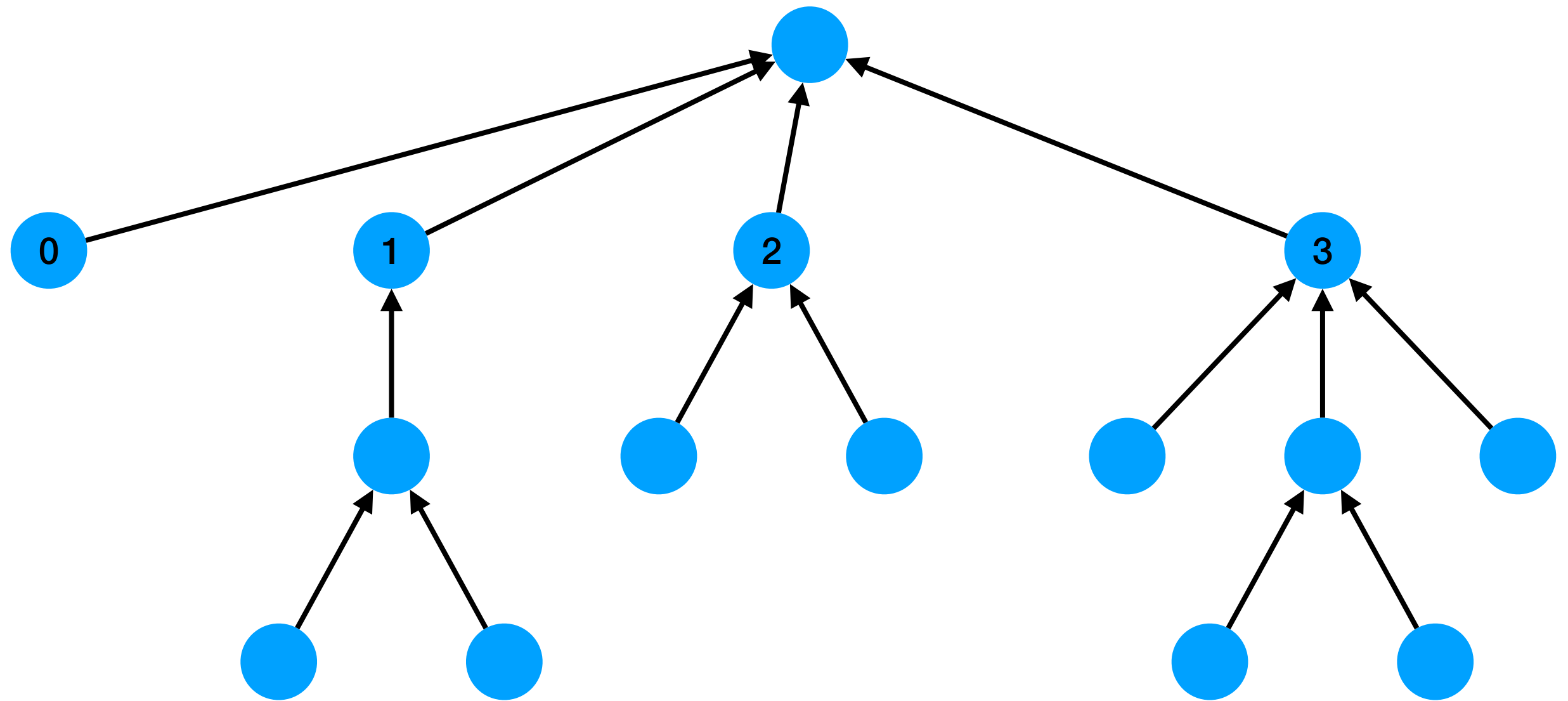
# Tree canonisation

## A polynomial-time algorithm



# Tree canonisation

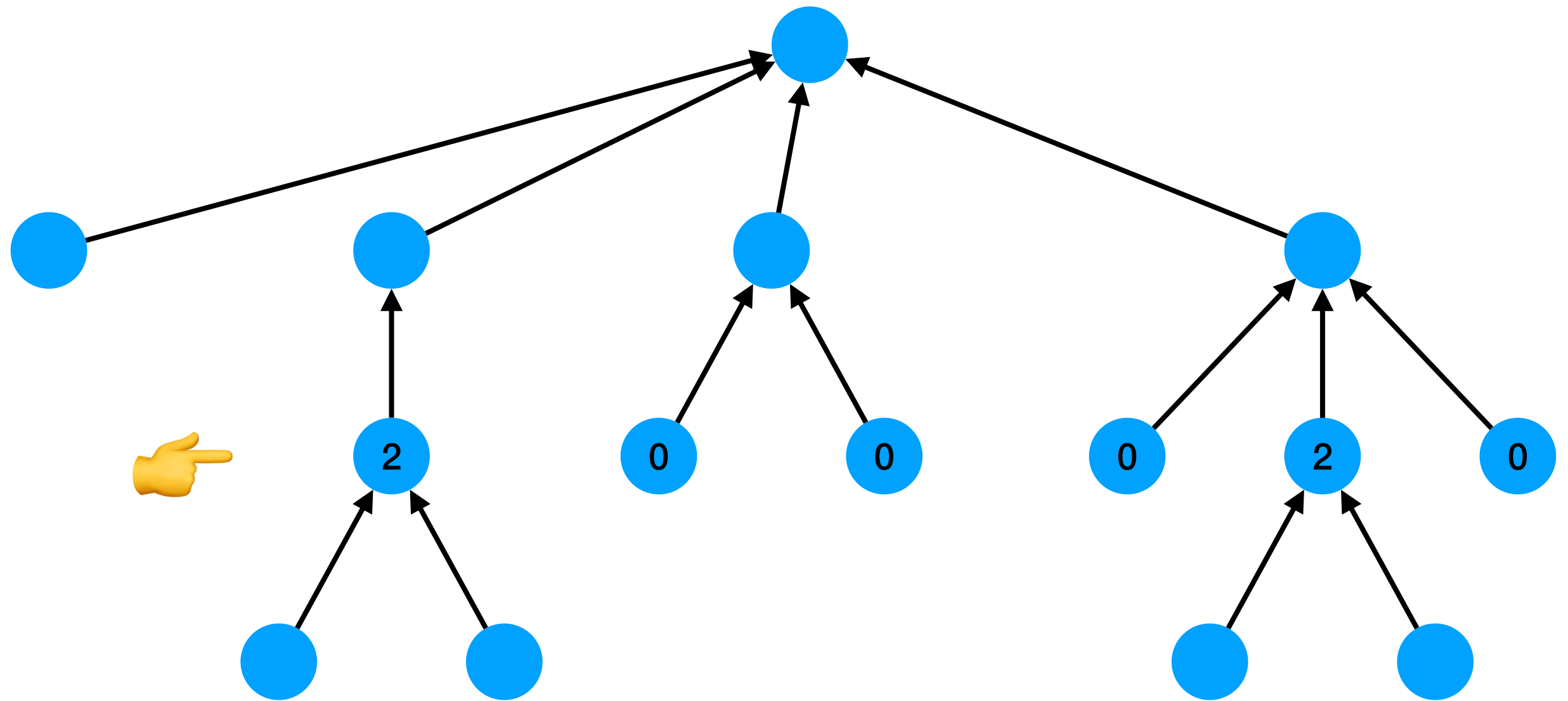
A polynomial-time algorithm





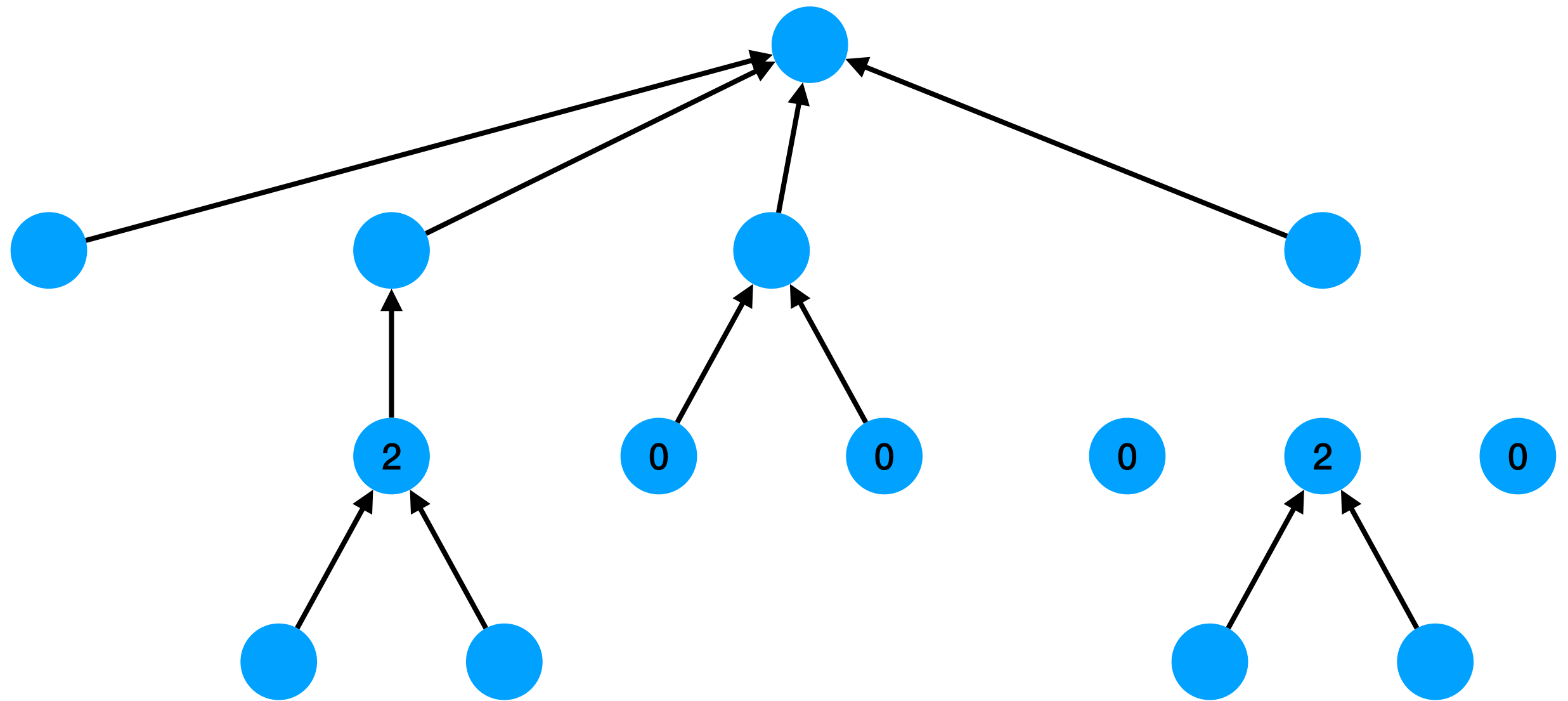
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A polynomial-time algorithm



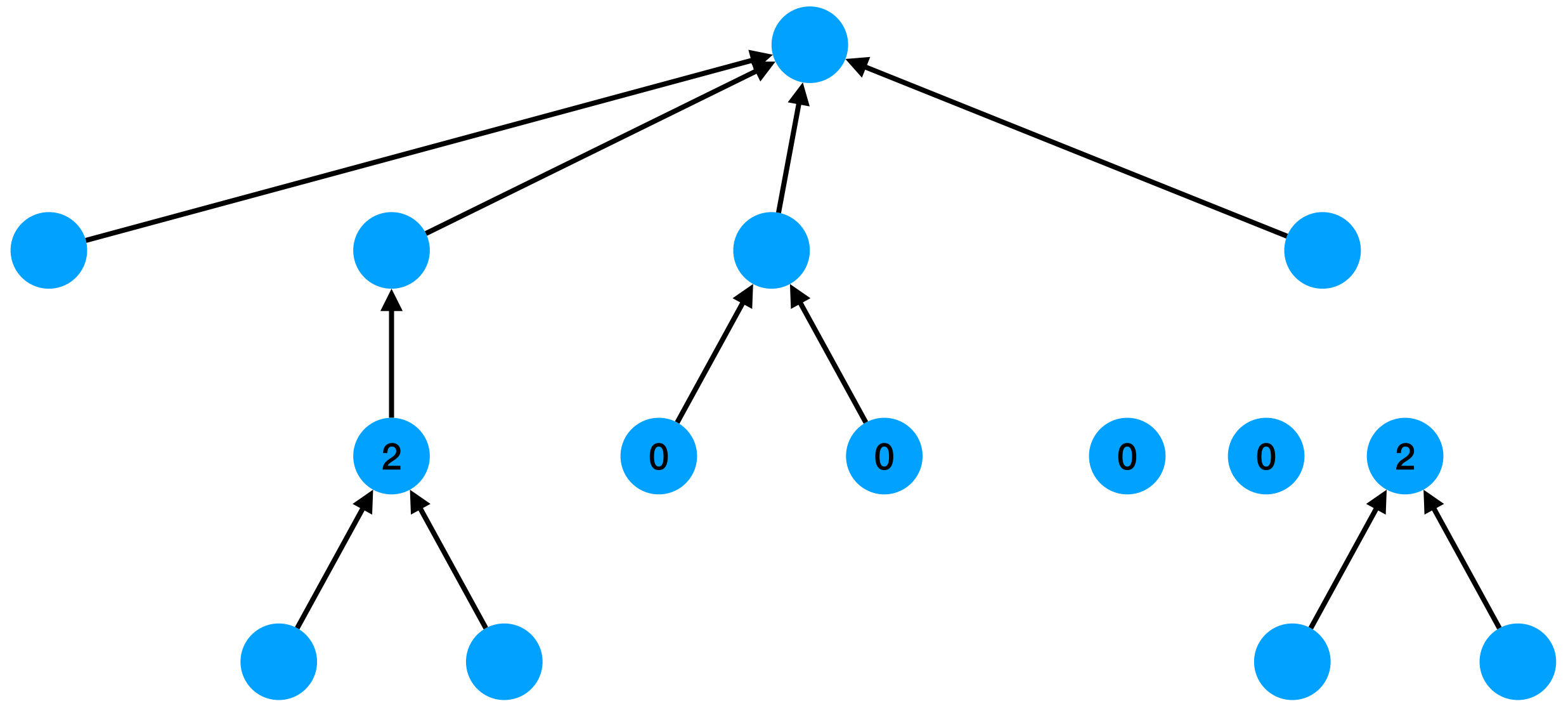
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A polynomial-time algorithm



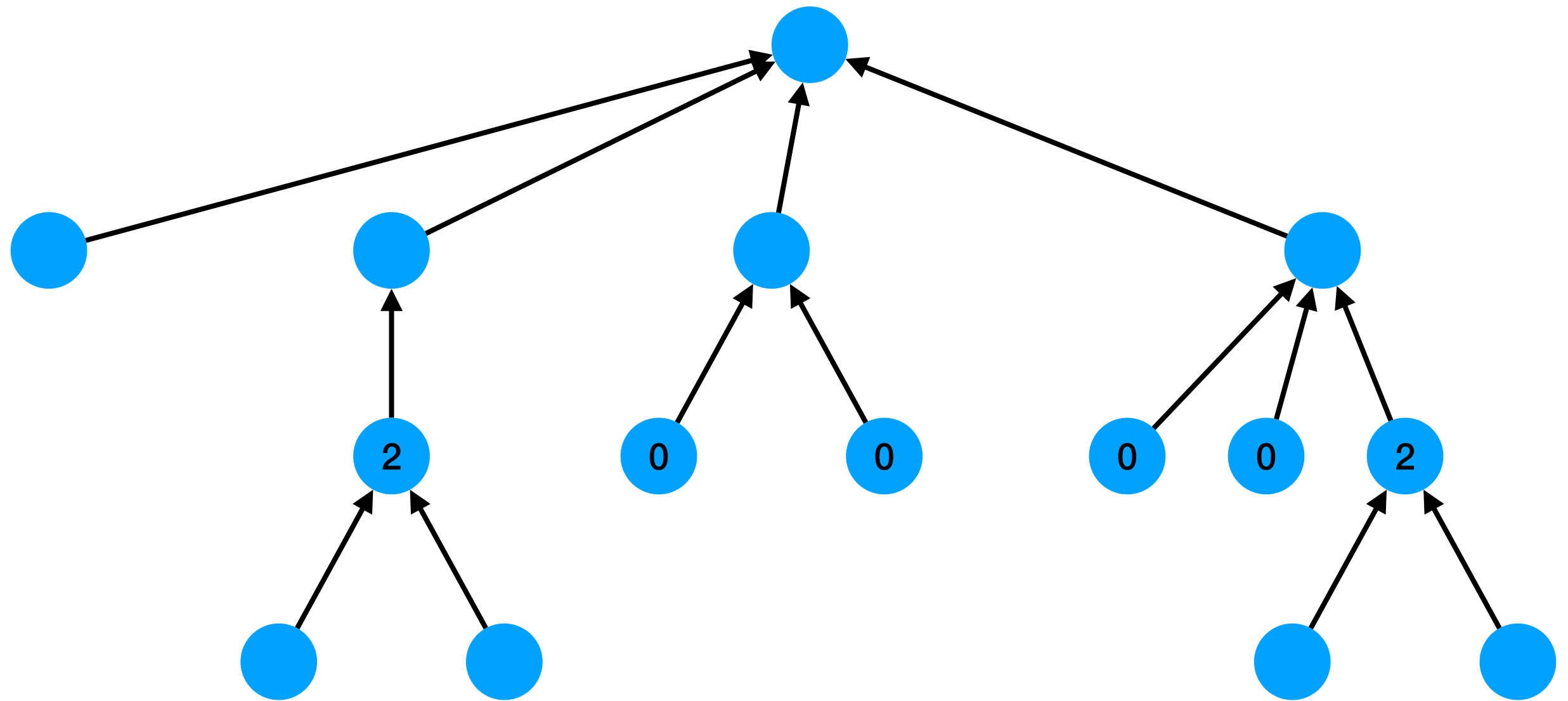
# Tree canonisation

A polynomial-time algorithm



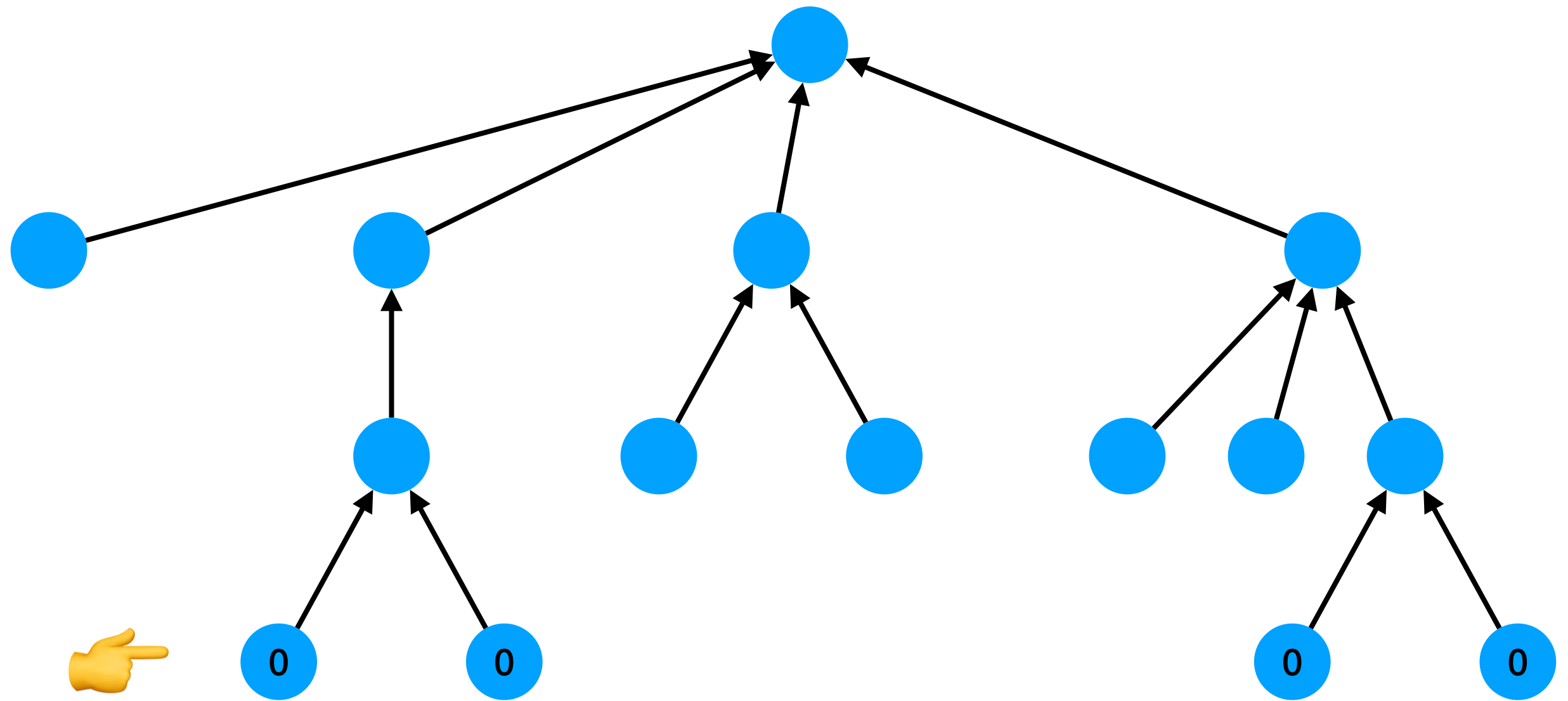
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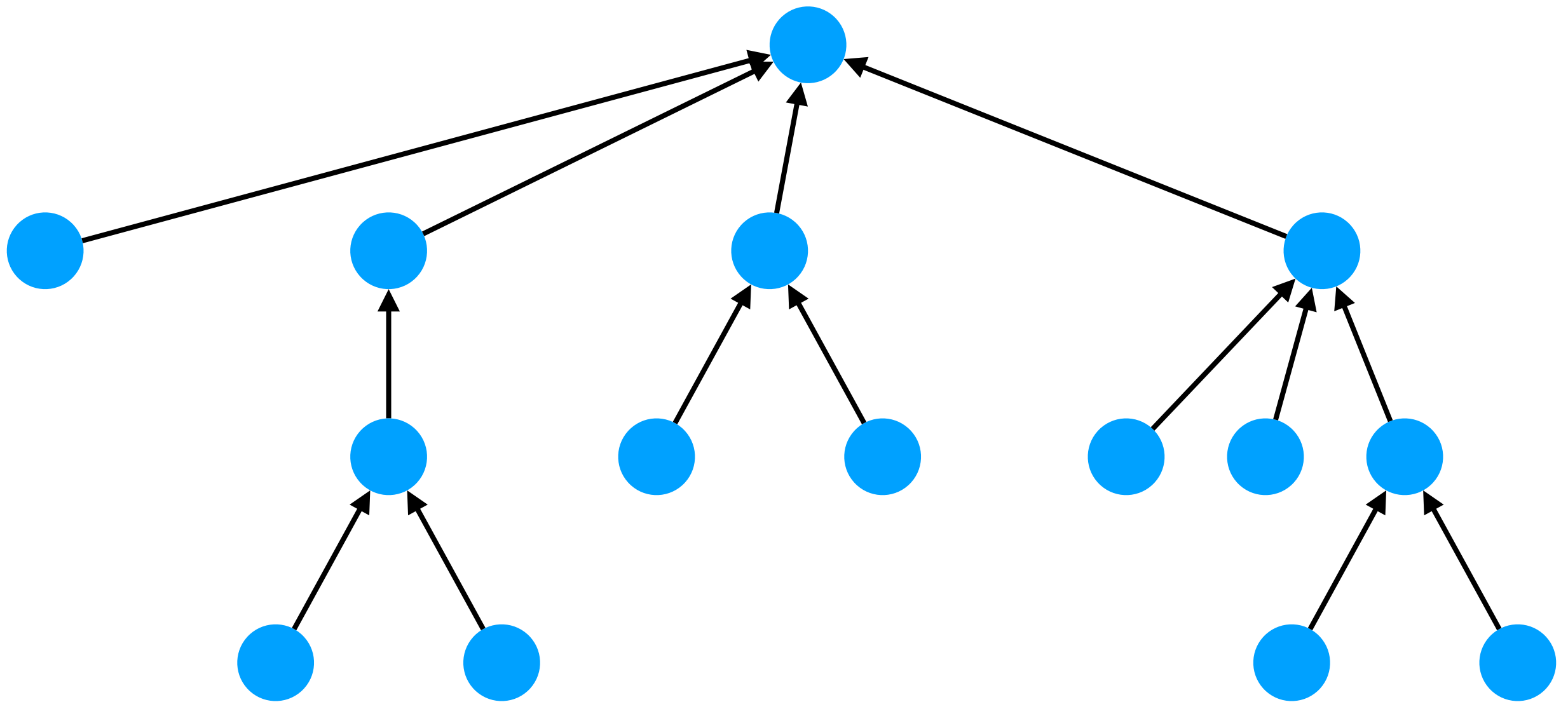
# Tree canonisation

A polynomial-time algorithm



# Tree canonisation

A polynomial-time algorithm



# Connected dynamical system isomorphism

## Another polynomial-time algorithm

- if the systems have cycles of different length **then return false**
- let  $T_A$  and  $T_B$  be the sequences of trees of the two systems
- **for each** rotation  $R$  of  $T_B$  **do**
  - compare  $R$  and  $T_A$  elementwise in order
  - if each pair of trees is isomorphic **then return true**
- **return false**

# General dynamical system isomorphism

It can also be done in polynomial time

- A dynamical system is a **multiset** of connected dynamical systems (more about this later...)
- Checking multiset equality can be done naively with a **quadratic** number of element comparisons
- And we've seen that each comparison can be done in polynomial time
- This means that the semiring of dynamical systems is different from a **more general semiring of graphs (nondeterministic dynamical systems)**, where the isomorphism problem is presumably hard



# Even easier than that!

2009 24th Annual IEEE Conference on Computational Complexity

# Planar Graph Isomorphism is in Log-Space

Samir Datta<sup>\*</sup>, Nutan Limaye<sup>†</sup>, Prajakta Nimbhorkar<sup>†</sup>, Thomas Thierauf<sup>‡</sup>, Fabian Wagner<sup>§</sup>  
<sup>\*</sup>Chennai Mathematical Institute  
 Email: sdatta@cmi.ac.in  
<sup>†</sup>Chennai Mathematical Sciences, Chennai

†The Institute of Mathematical Sciences, Chennai  
Email: {nutan,prajakta}@imsc.res.in

†The Institute of Information Systems, HTW Aalen  
Email: {nutan,prajakta}@imsc.res.in

‡Fakultät für Elektronik und Informatik, HTW Aalen  
Email: thomas.thierauf@uni-ulm.de

‡Fakultät für Elektrotechnik  
Email: thomas.thierauf@uni-ulm.de

§Institut für Theoretische Informatik, Universität Ulm  
Email: fabian.wagner@uni-ulm.de

## Abstract

Graph Isomorphism is the prime example of a computational problem with a wide difference between the best known lower and upper bounds on its complexity. There is a significant gap between extant lower and upper bounds for planar graphs as well. We bridge the gap for this natural and important special case by presenting an upper bound and a lower bound on log-space hardness [JKMT03]. In

The problem is clearly in NP and by a group theoretic proof also in SPP [AK06]. This is the current frontier of our knowledge as far as upper bounds go. The inability to give efficient algorithms for the problem would lead one to believe that the problem is provably hard. NP-hardness is precluded by a result that states if GI is NP-hard then the polynomial time hierarchy collapses to the second level [BHZ87], [Sch88]. What is more surprising is that not even P-hardness is known for the problem. The best we know is that GI is hard for DET [Tor04], the class of problems reducible to the determinant, defined by Cook [Coo85].

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<sup>\*</sup>Chennai Mathematical Institute  
 Email: sdatta@cmi.ac.in  
<sup>†</sup>Chennai Mathematical Sciences, Chennai

†The Institute of Mathematical Sciences, Chennai  
Email: {nutan,prajakta}@imsc.res.in

†The Institute of  
Email: {nutan.prajakta}@imsc.res.in

‡Fakultät für Elektronik und Informatik, HTW Aalen  
Email: thomas.thierauf@uni-ulm.de

ivische Informatik, Universität Ulm

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**Systems of linear equations  
with constant RHS are  
NP-complete**

# NP-hardness of linear systems

## By reduction from One-in-three-3SAT

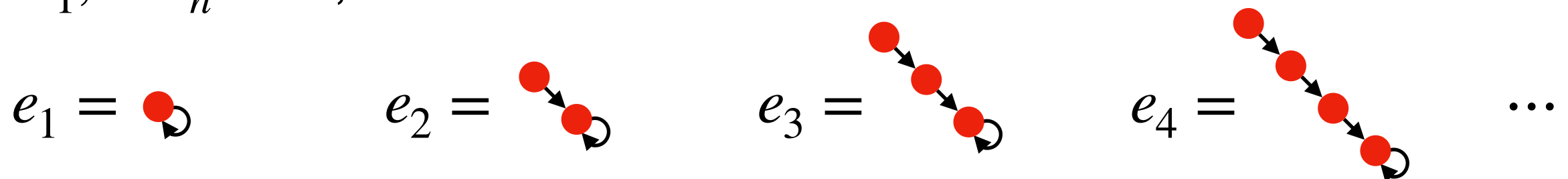
- Given a 3CNF Boolean formula  $\varphi$ , is there a satisfying assignment such that exactly **one literal per clause** is true?
- For **each variable  $x$  of  $\varphi$**  we have one equation  $X + X' = 1$ , forcing one between  $X$  and  $X'$  to be 1, and the other to be 0
- For **each clause**, for instance  $(x \vee \neg y \vee z)$ , we have one equation  $X + Y' + Z = 1$ , which forces exactly one variable to 1
- These are all linear, constant-RHS equations over  $\mathbf{D}[\vec{X}]$  (actually  $\mathbb{N}[\vec{X}]$ ), and its **solutions are the same** as the satisfying assignments of  $\varphi$  with one true literal per clause

A **single** linear,  
constant-RHS equation  
is **NP**-complete

# Reducing the system of equations to one

## Several $\mathbb{N}[\vec{X}]$ linear equations to one $\mathbf{D}[\vec{X}]$ equation

- Let  $p_1(\vec{X}) = 1, \dots, p_n(\vec{X}) = 1$  be the previous system of equations, with  $p_i \in \mathbb{N}[\vec{X}]$
- Recall that  $\mathbf{D}$  is a  $\mathbb{N}$ -semimodule with basis all connected systems
- Take any  $n$  easy-to-compute, linearly independent systems  $e_1, \dots, e_n \in \mathbf{D}$ , for instance



- Then the equation  $e_1 p_1(\vec{X}) + \dots + e_n p_n(\vec{X}) = e_1 + \dots + e_n$  is a linear equation over  $\mathbf{D}[\vec{X}]$  having the same solutions as the original system

**A more abstract view**

# Abstracting away from some details

In the hope of making equations easier

- Since the complexity of solving equations over dynamical systems is too high, we want to try finding a **suitable algebraic abstraction**
- For instance, another **semiring  $R$**  with a **surjective homomorphism  $\mathbf{D} \rightarrow R$**  that does not erase too much information
- Hoping that polynomial equations over  $R[\overrightarrow{X}]$  might be easier



# Profiles of dynamical systems

# Definition

## Profile of a dynamical system

- Given a dynamical system  $(A, f)$  define the infinite sequence

$$\text{prof}(A) = (|A|, |f(A)|, |f^2(A)|, \dots) = (|f^n(A)| : n \in \mathbb{N})$$

- Clearly, the sequence is **decreasing and ultimately constant** for finite systems, since sooner or later  $f^n(A) = f^{n+1}(A)$
- So we can halt the sequence as soon as it stops decreasing
- Here  $f^n(A)$  is the set of periodic states, and the minimum  $n$  is the distance of the **state farthest away** from a limit cycle

# The semiring $\mathcal{P}$ of profiles

Let  $(A, f)$  and  $(B, g)$  be dynamical systems

- We have  $\text{prof}(A + B) = (|(f + g)^n(A \uplus B)| : n \in \mathbb{N})$
- But  $(f + g)(A \uplus B) = f(A) \uplus g(B)$ , so  
 $\text{prof}(A + B) = \text{prof}(A) + \text{prof}(B)$  **elementwise**
- We have  $\text{prof}(A \times B) = (|(f \times g)^n(A \times B)| : n \in \mathbb{N})$
- But  $(f \times g)(A \times B) = f(A) \times g(B)$ , so  
 $\text{prof}(A \times B) = \text{prof}(A) \times \text{prof}(B)$  **elementwise**
- Then the set of profiles **inherits a semiring structure from  $\mathbb{N}$**

# Profiles of dynamical systems

## Algebraic, computability and complexity questions

- Most **algebraic properties remain the same**: multiple factorisations, most elements are irreducible
- The **equations** are, in general, algorithmically **unsolvable**
- They become **solvable with a constant RHS**
- But they remain **NP-complete**, even for a single linear equation

# Open problems

# Open problems

## Algebraic ones

- Are there **prime elements**  $P$ , that is, whenever  $P$  divides  $AB$  it divides either  $A$  or  $B$ ? What do they represent?
  - We know exactly **zero** prime elements 🙄
- Does it make any sense to **adjoin the additive inverses** in order to obtain a ring?
  - Think about imaginary numbers, using them in intermediary computation steps, but discarding any imaginary solutions
- Is it useful to find **nondeterministic dynamical system** (i.e., arbitrary graph) **solutions** to equations?
- Semirings of **infinite** discrete-time dynamical systems

# Open problems

## Computability and complexity

- Find **larger classes of solvable equations**, e.g., by number of variables or degree of the polynomials
  - Do we obtain the same results as for natural numbers?
- The semiring of **computably infinite** dynamical systems
- Discover classes of **equations solvable efficiently**
  - Hard for systems in succinct form
- Find out if there exist **decidable equations harder than NP**
  - It would feel strange to jump from **NP** to undecidable

# Open problems

## Complexity of succinct representations

- Investigate the complexity of problems where a **succinct representation** of dynamical system is given as input
- Let  $(A, f)$  be a dynamical system, and suppose that  $A \subseteq \{0,1\}^n$
- A **circuit encoding** for  $(A, f)$  is a pair of circuits  $(C_A, C_f)$  where
  - $C_A: \{0,1\}^n \rightarrow \{0,1\}$  is the characteristic function of  $A$
  - $C_f: \{0,1\}^n \rightarrow \{0,1\}^n$  is such that  $C_f(x) = f(x)$  if  $x \in A$
- Easy to construct (even uniformly) circuits for  $A + B$  and  $A \times B$



# Bibliography

## Something to read before bed

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**Thanks for your attention!**  
**Merci de votre attention !**

***Any questions?***