

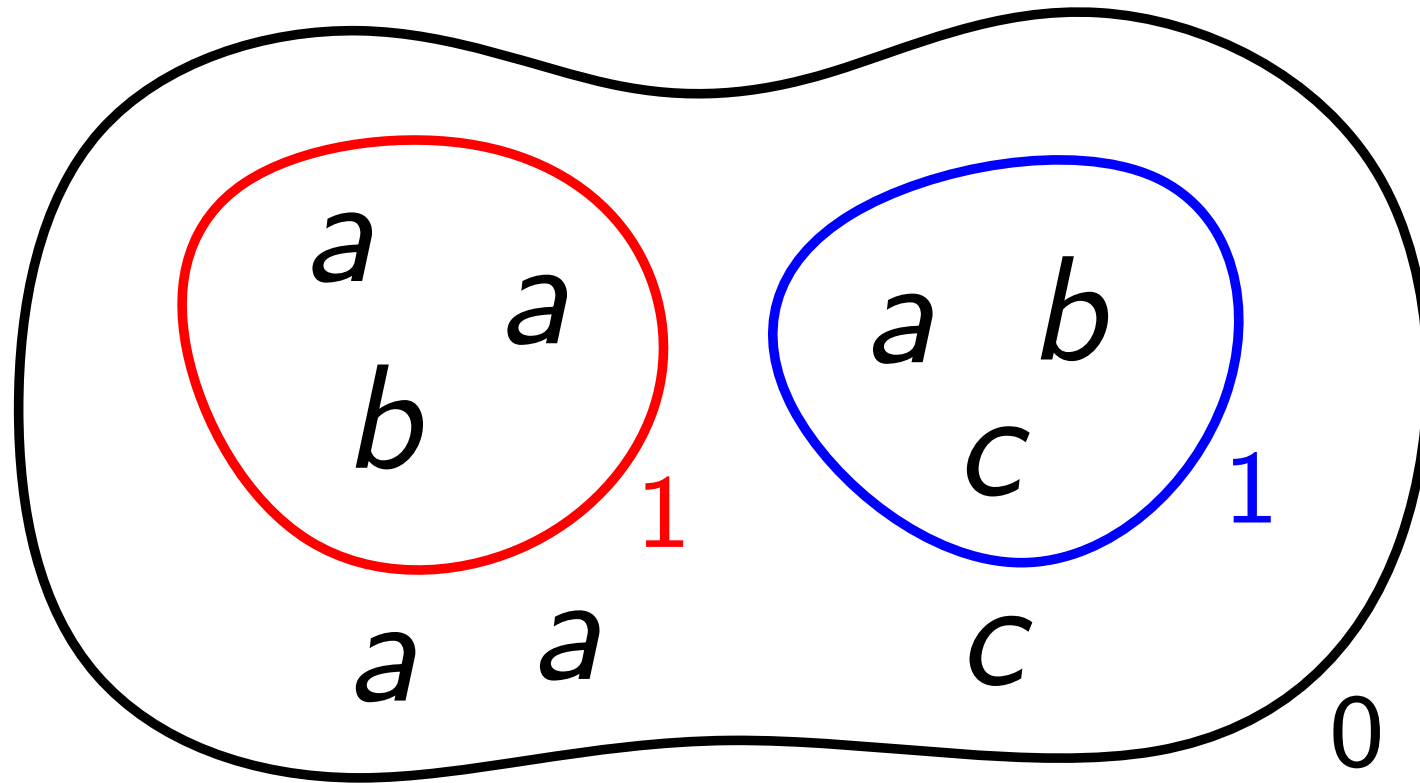
# Solving a special case of the P conjecture using dependency graphs with dissolution

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27 July 2017, Bradford, UK

# P systems with active membranes without charges



$[a \rightarrow bc]_1$

$[f]_1 \rightarrow [ ]_1 f$

$d [ ]_1 \rightarrow [d]_1$

$[c]_1 \rightarrow [f]_1 [g]_1$

$[f]_0 \rightarrow [ ]_0 \text{ yes}$

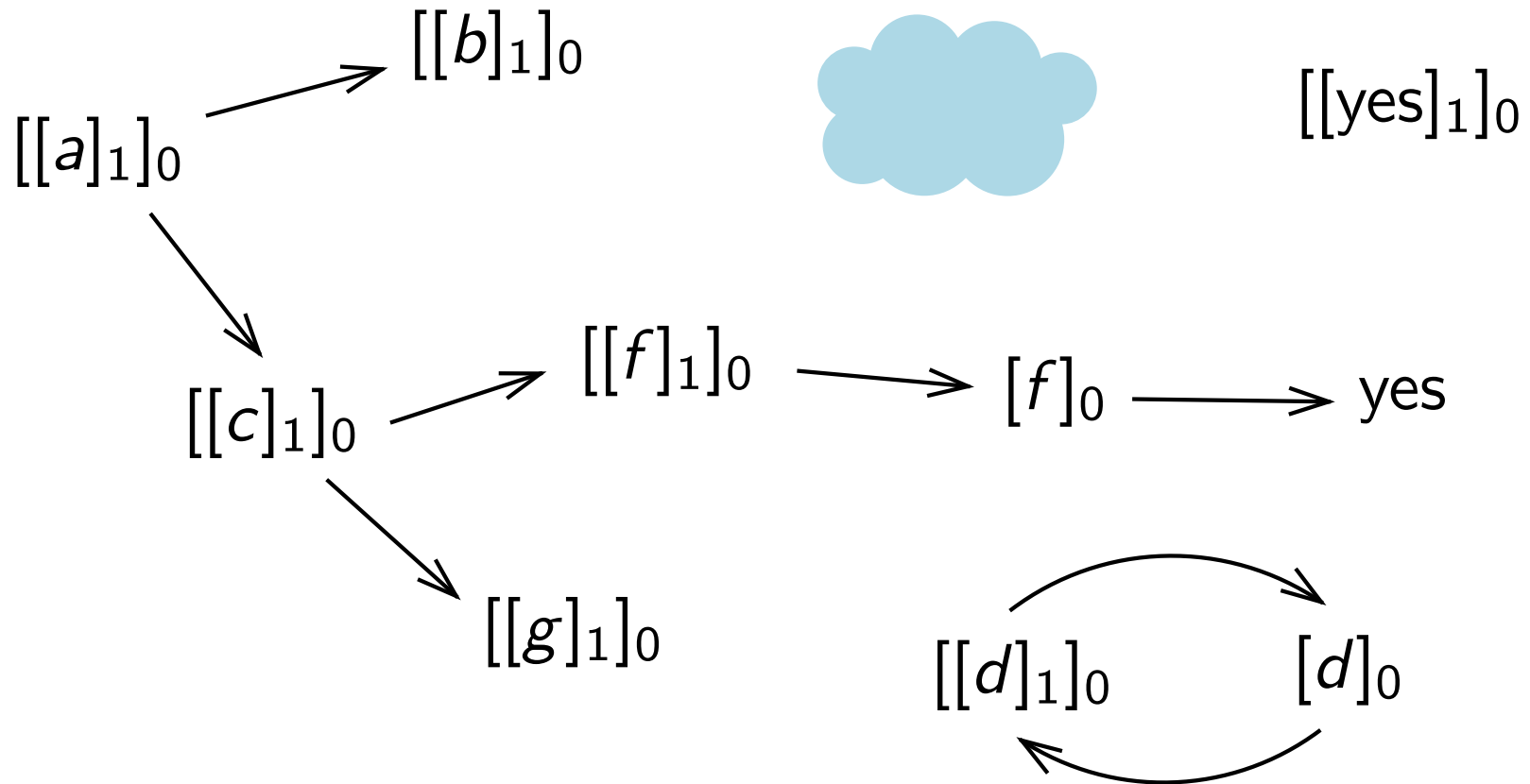
$[d]_1 \rightarrow [ ]_1 d$

# The P conjecture

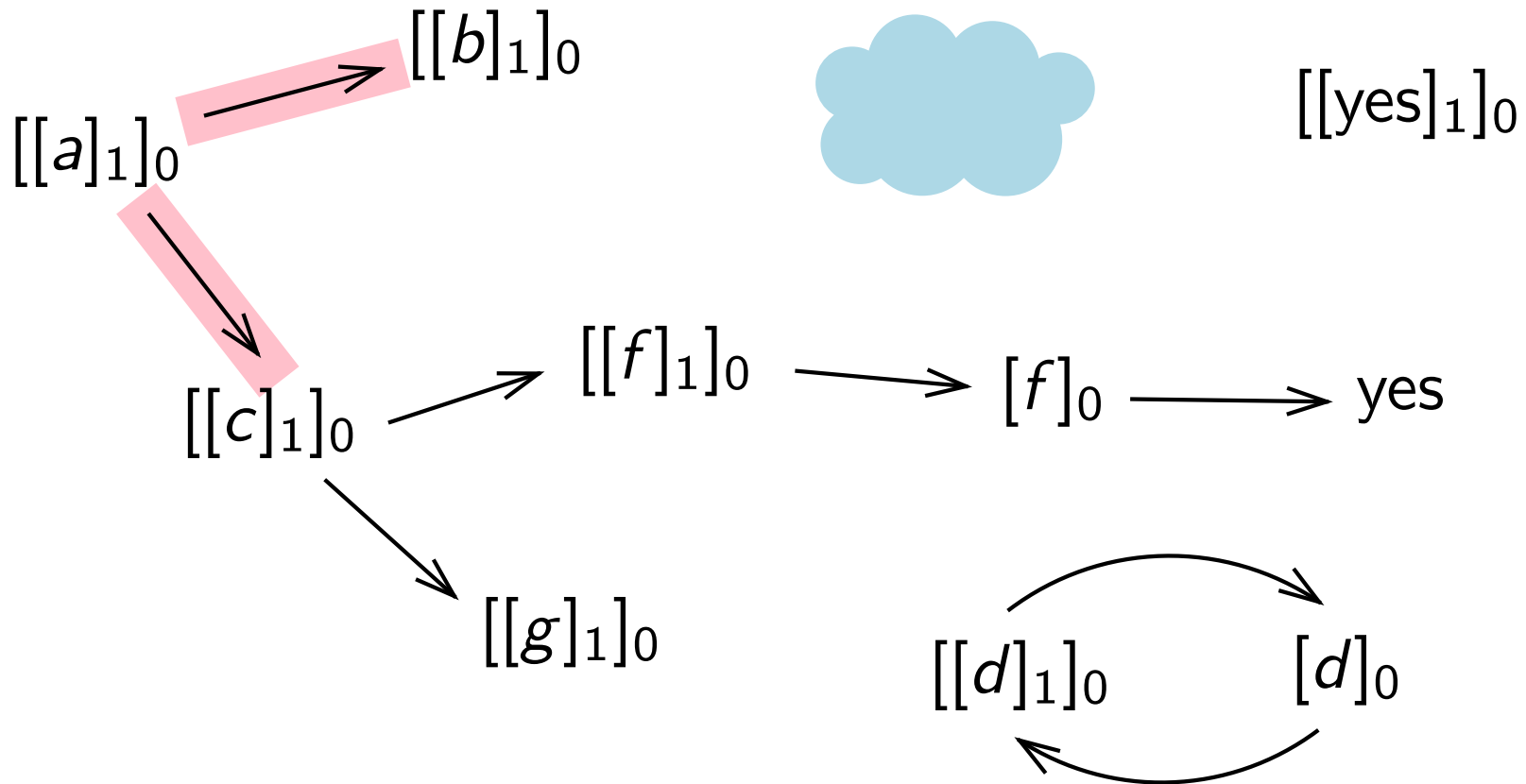
[I]t was shown that [...] for solving **NP**-complete problems [in polynomial time] two charges are enough.

Can the polarizations be completely avoided? [...] The feeling is that this is not possible

# Dependency graphs



# Dependency graphs



$[a \rightarrow bc]_1$

$[f]_1 \rightarrow [ ]_1 f$

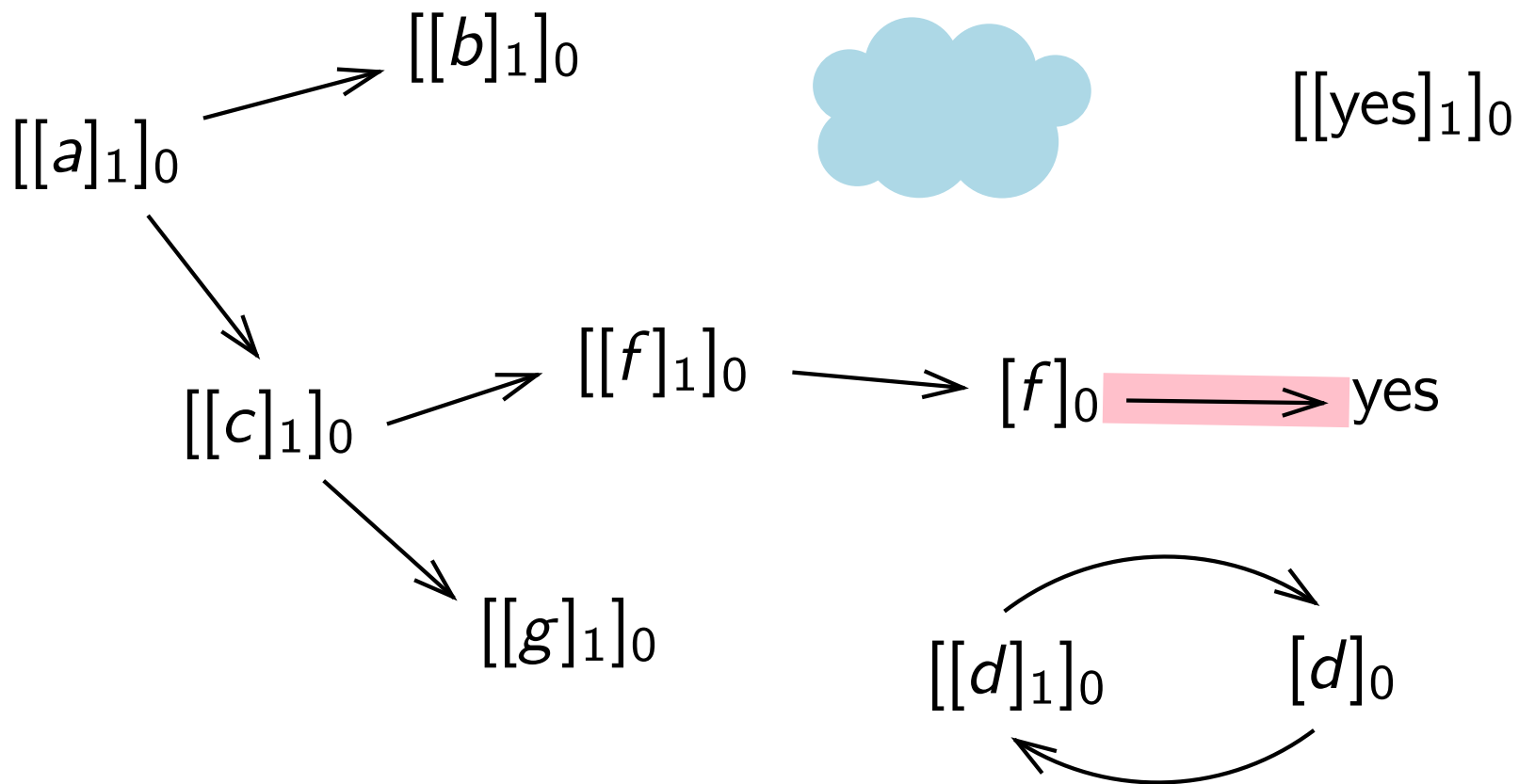
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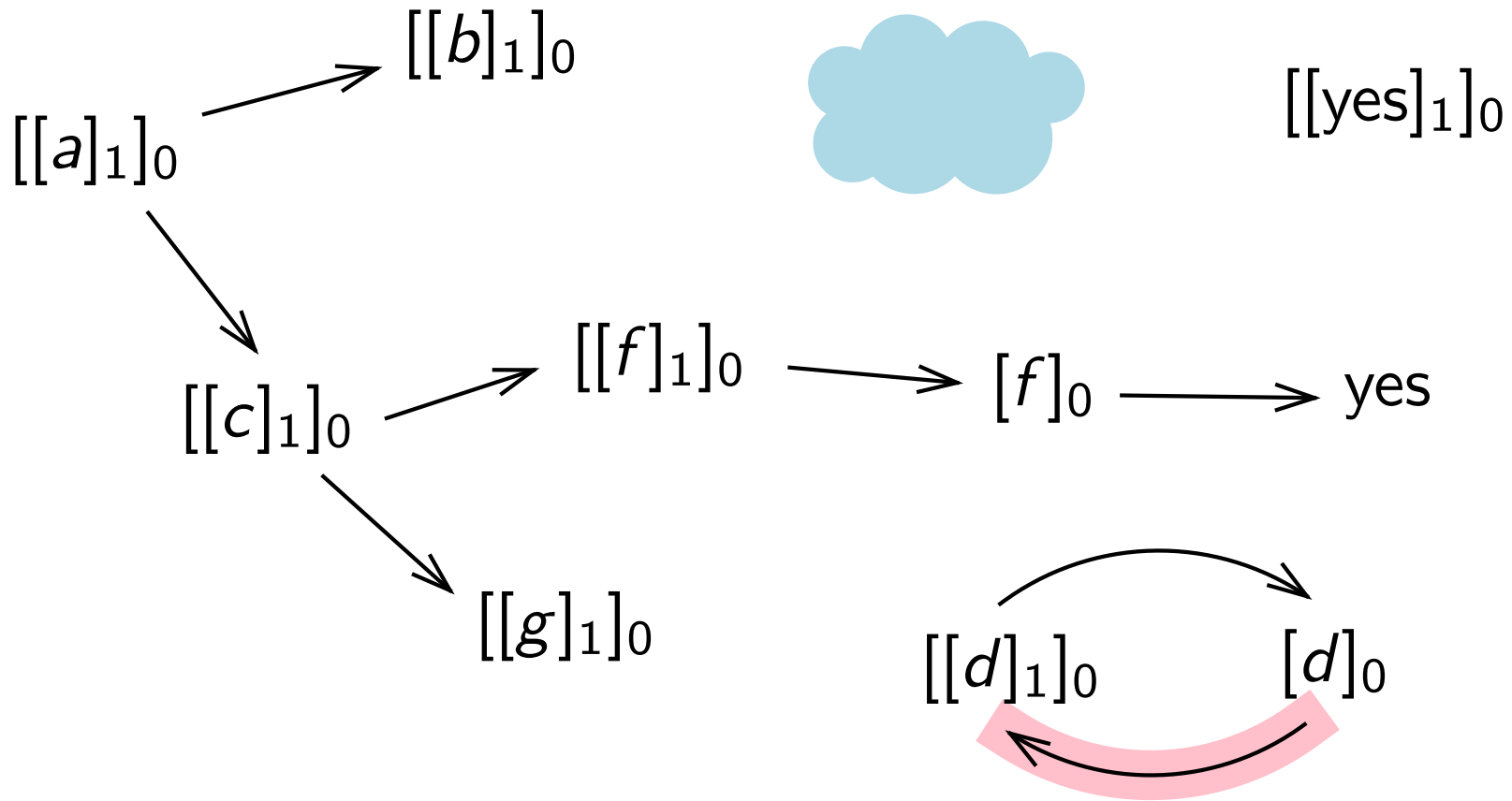
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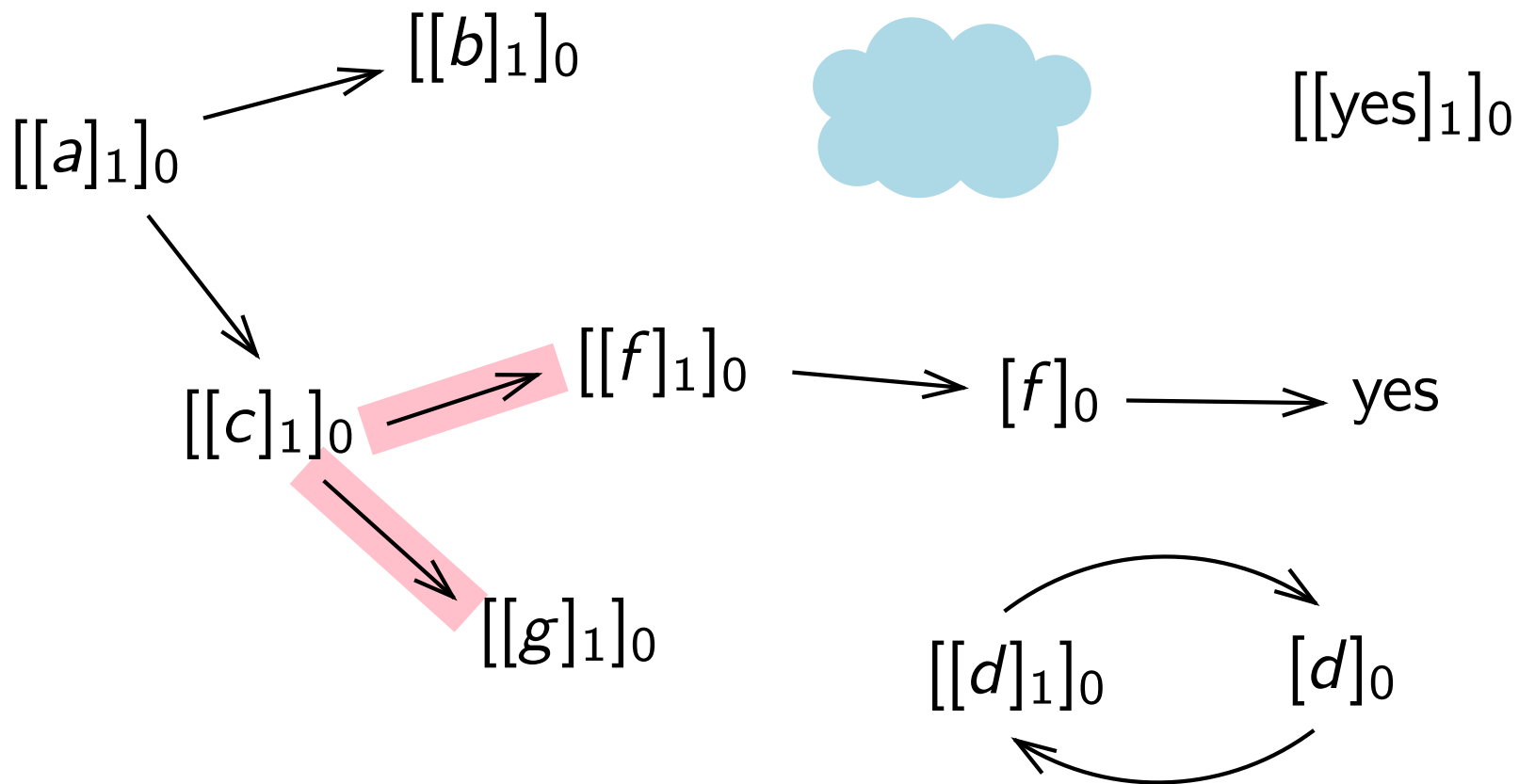
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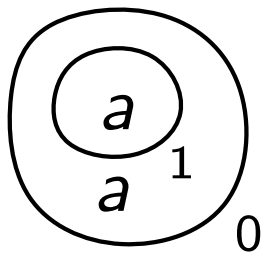
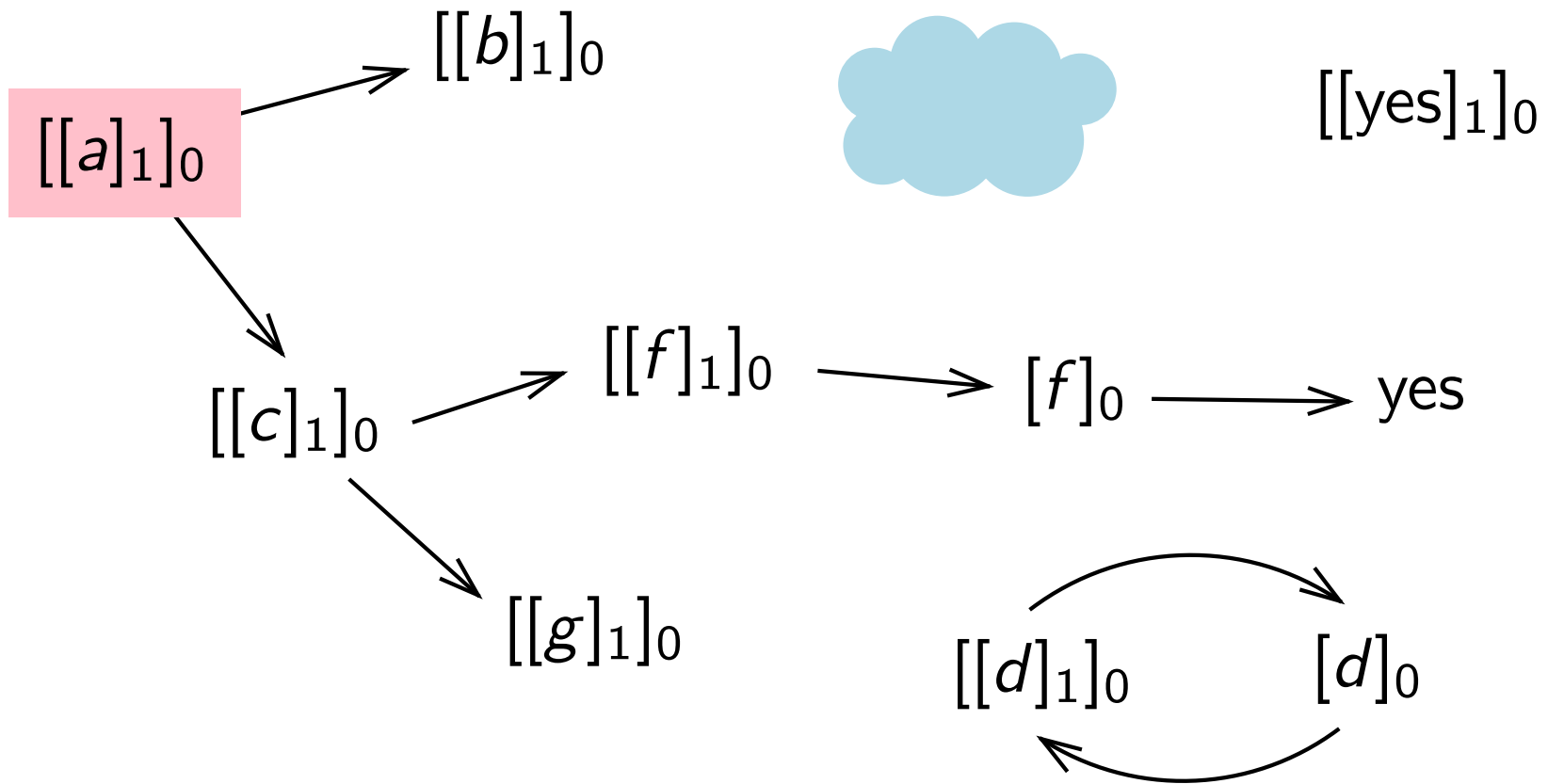
$d [ ]_1 \rightarrow [d]_1$

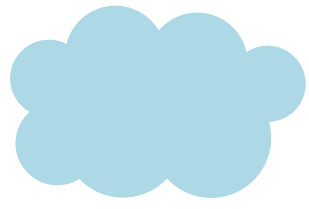
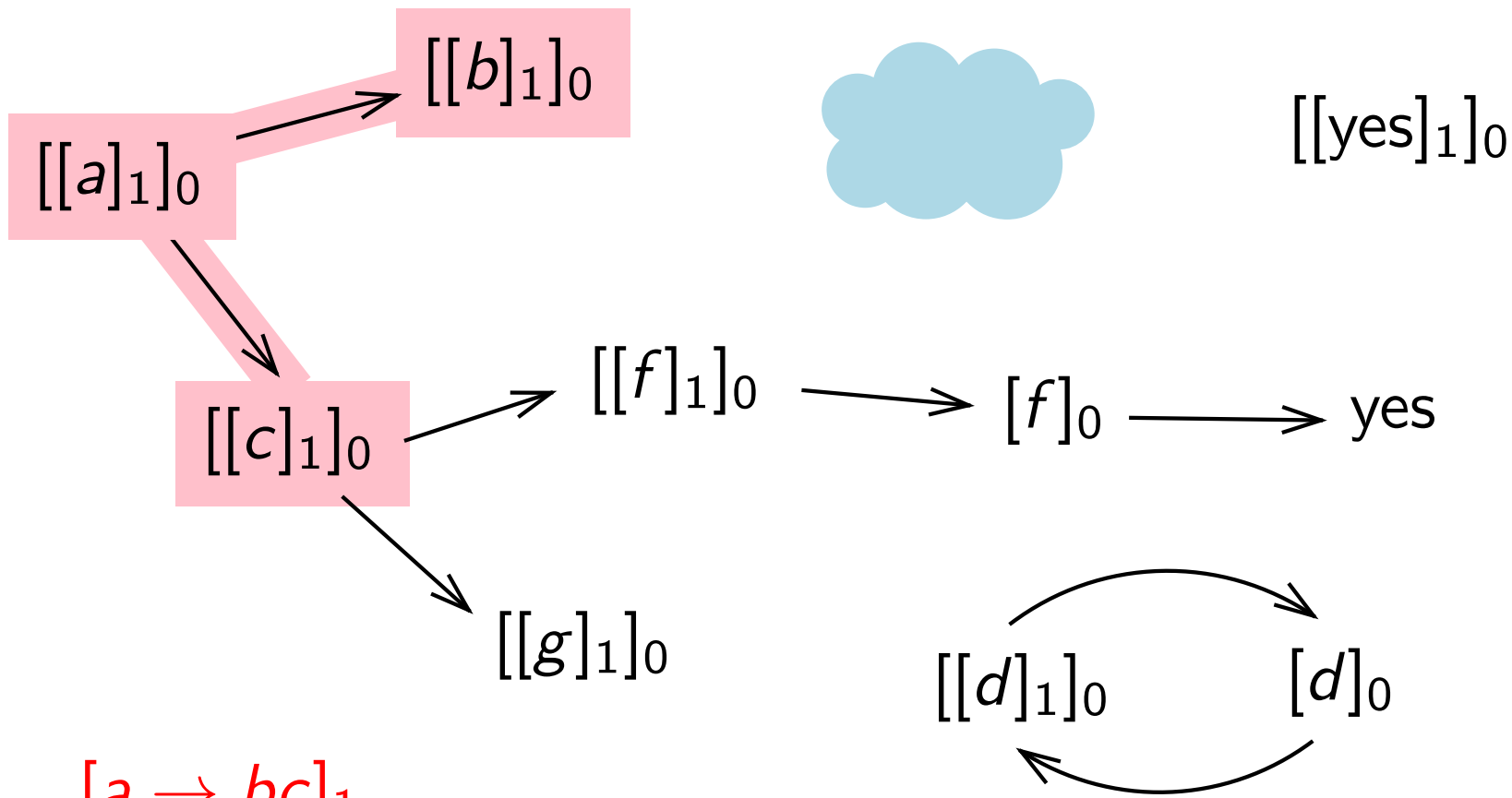
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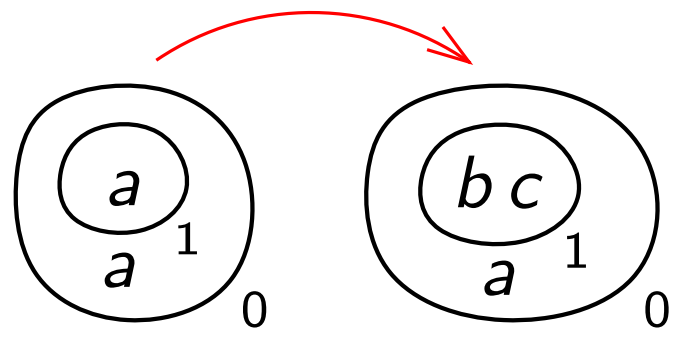
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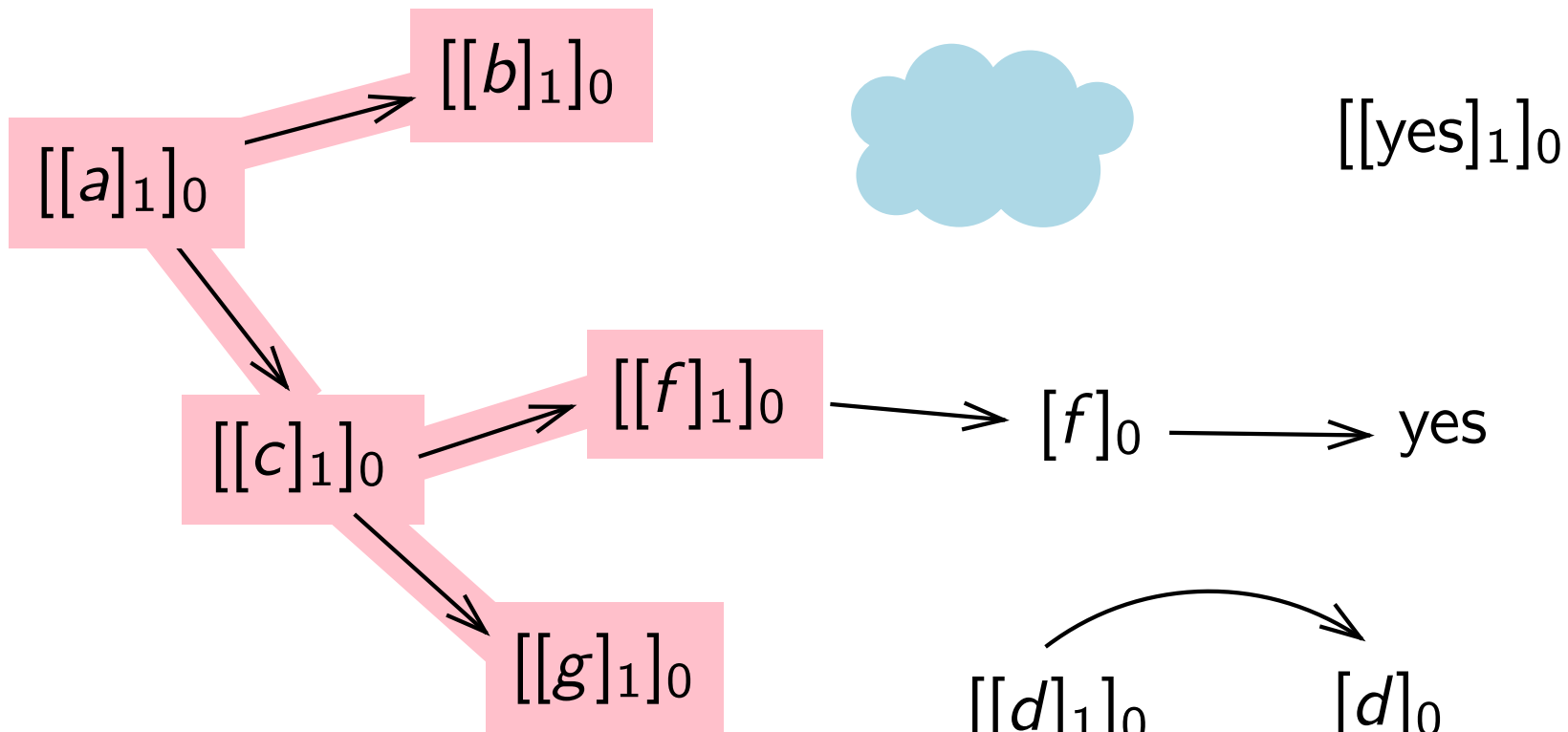




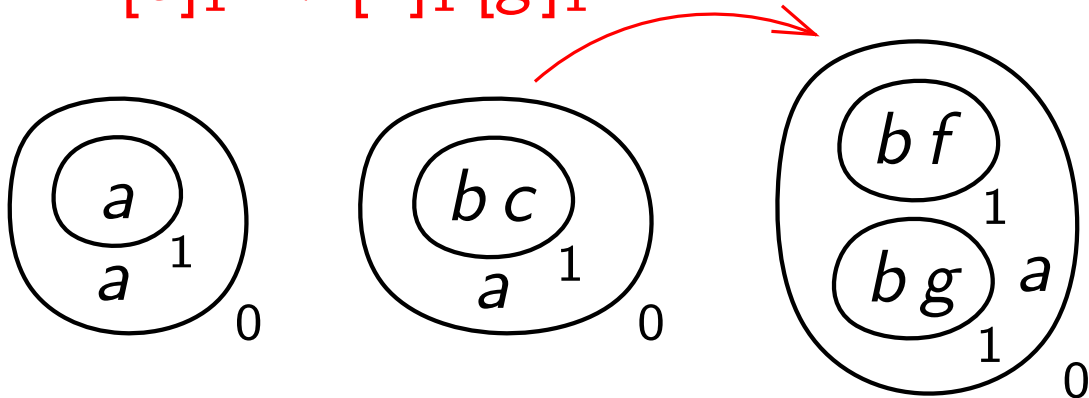


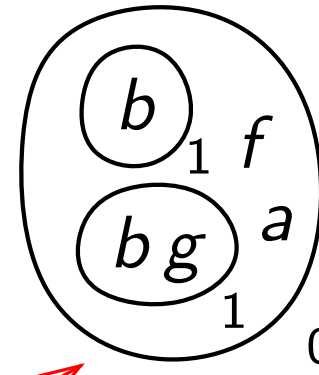
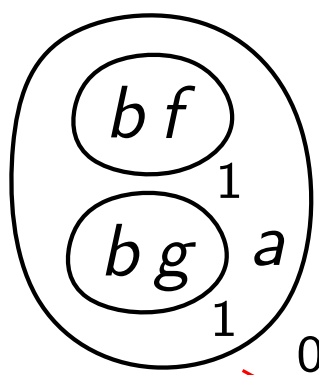
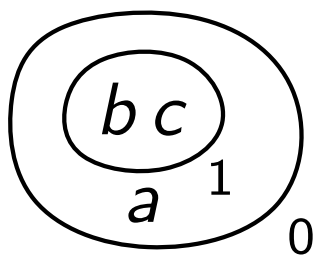
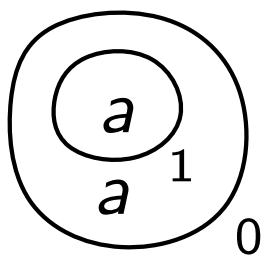
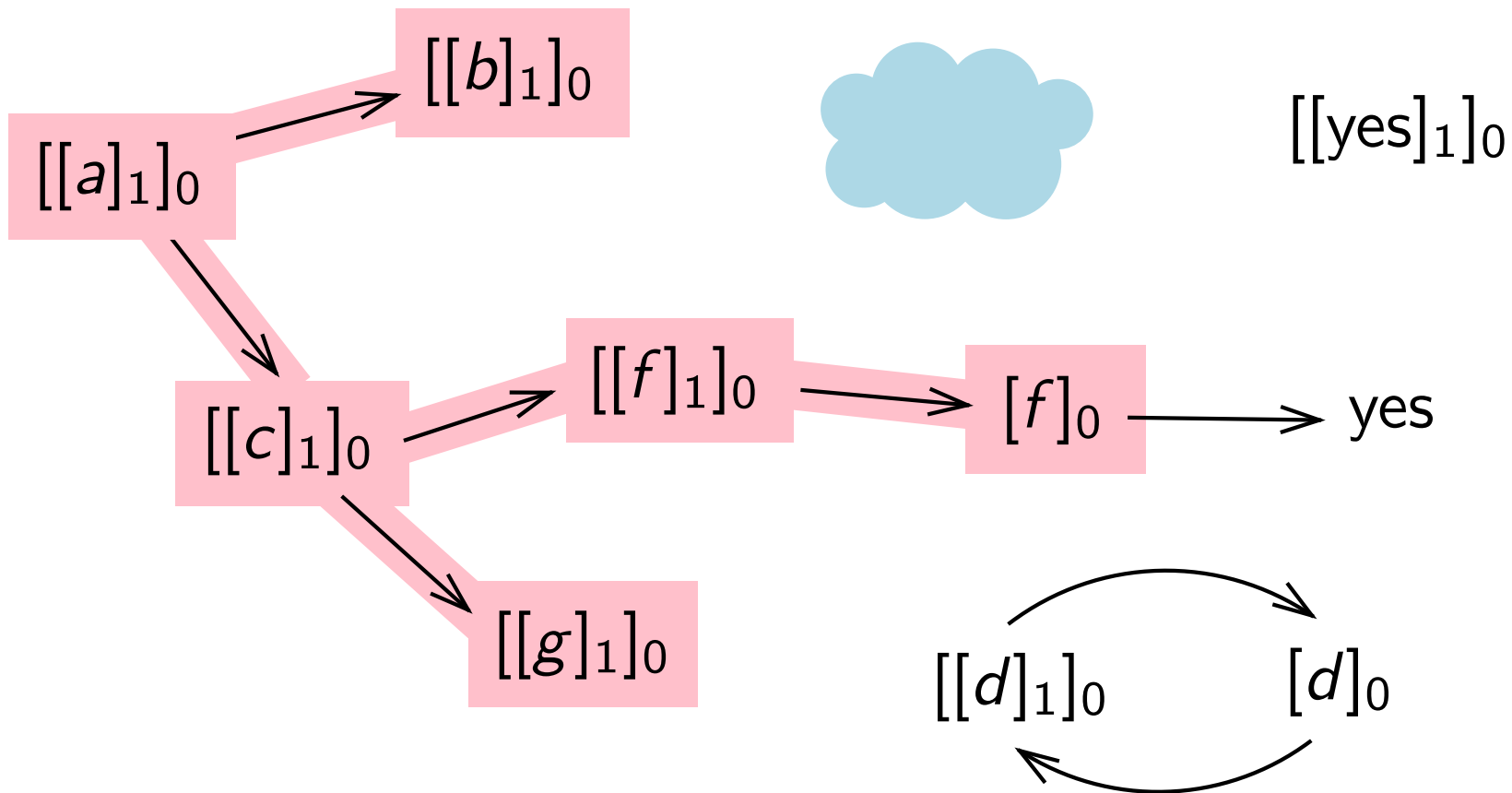
$[a \rightarrow bc]_1$



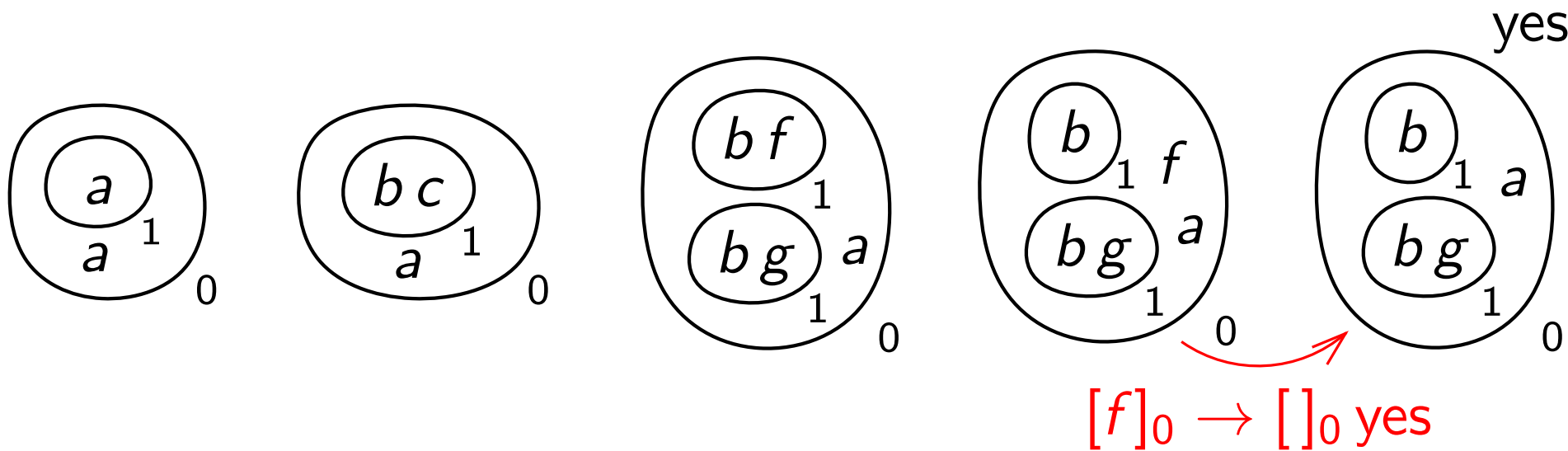
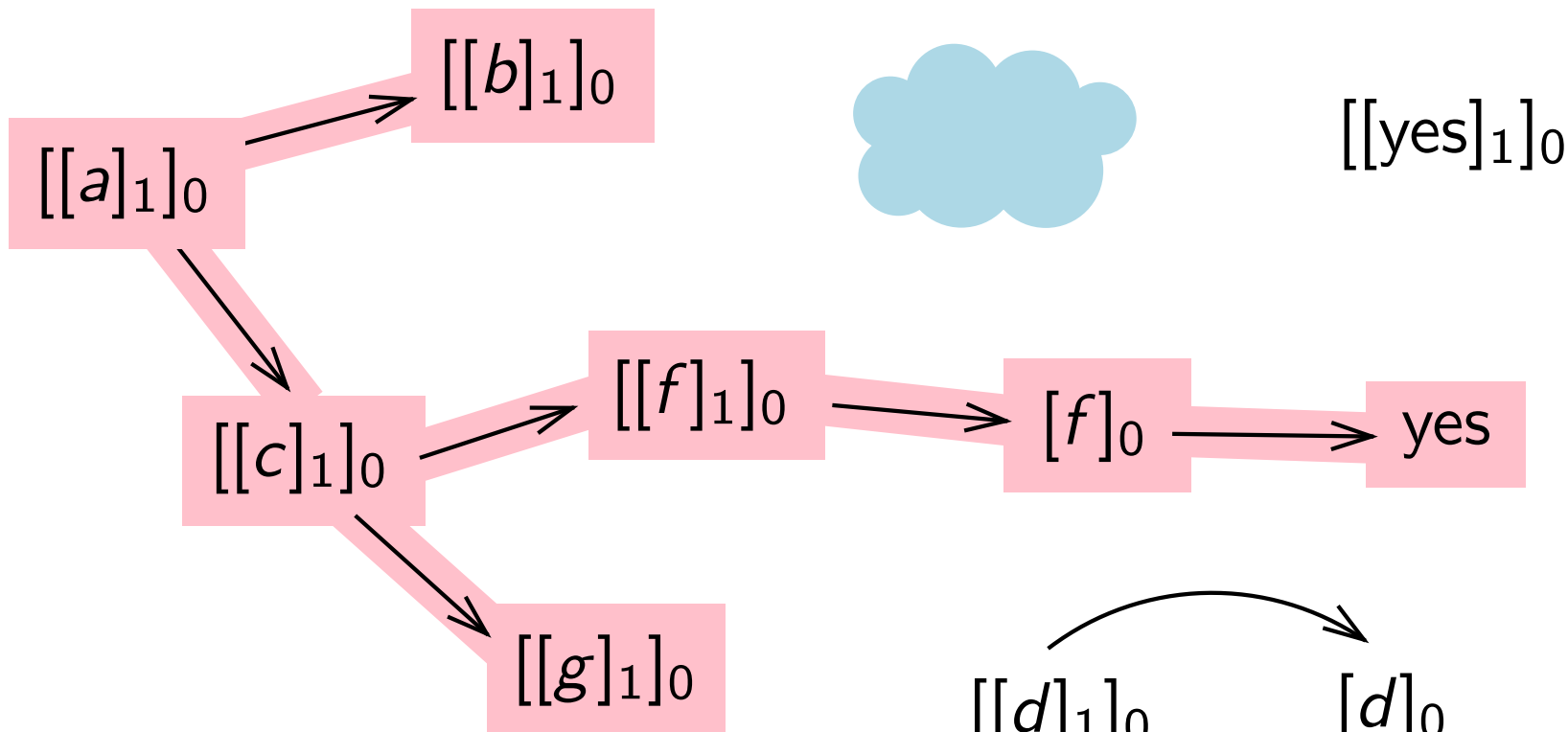


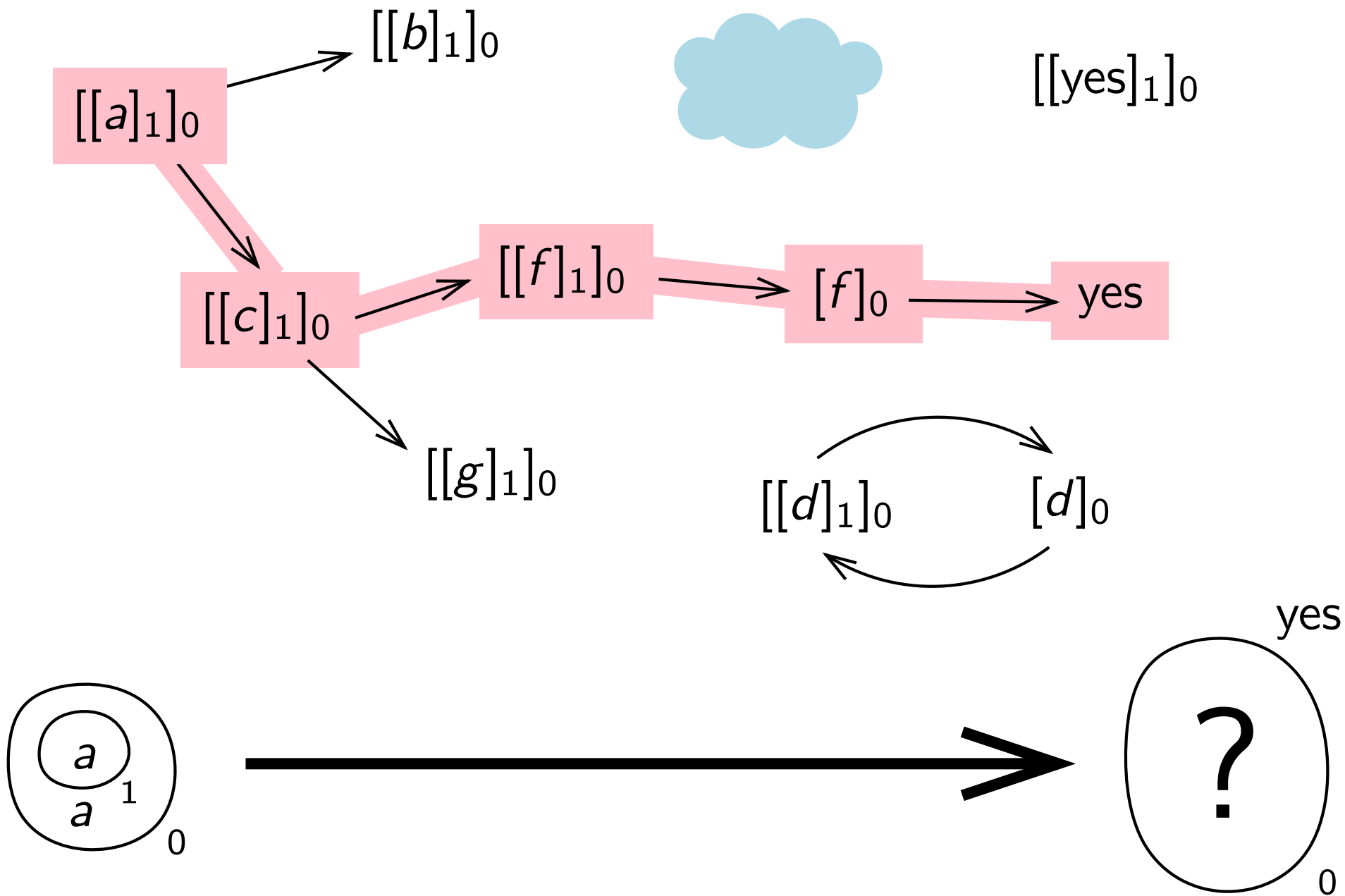
$[c]_1 \rightarrow [f]_1 [g]_1$





$[f]_1 \rightarrow [ ]_1 f$





Dependency graphs can be constructed and explored in polynomial time

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The P conjecture is true for P systems without dissolution rules



Dependency graphs can be constructed and explored in polynomial time

The P conjecture is true for P systems without dissolution rules

And false for those with both non-elementary division and dissolution (they reach **PSPACE**)

In P systems without dissolution the result actually depends on **one** object

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Consider a restricted version of P systems **with** dissolution:

- monodirectional
- shallow
- deterministic

The result of the computation depends on at most **two** objects

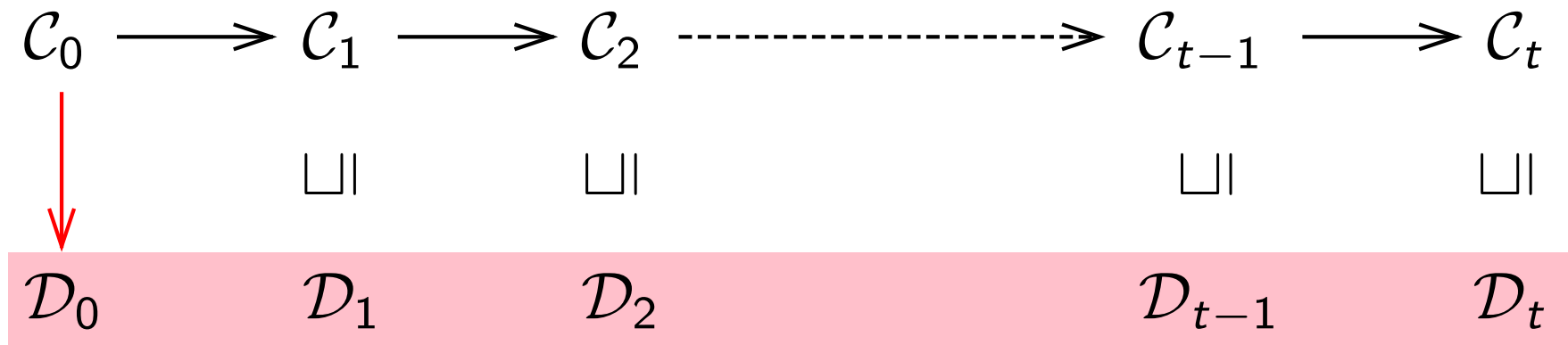
$$C_0 \longrightarrow C_1 \longrightarrow C_2 \dashrightarrow C_{t-1} \longrightarrow C_t$$

The result of the computation depends on at most **two** objects

for each computation



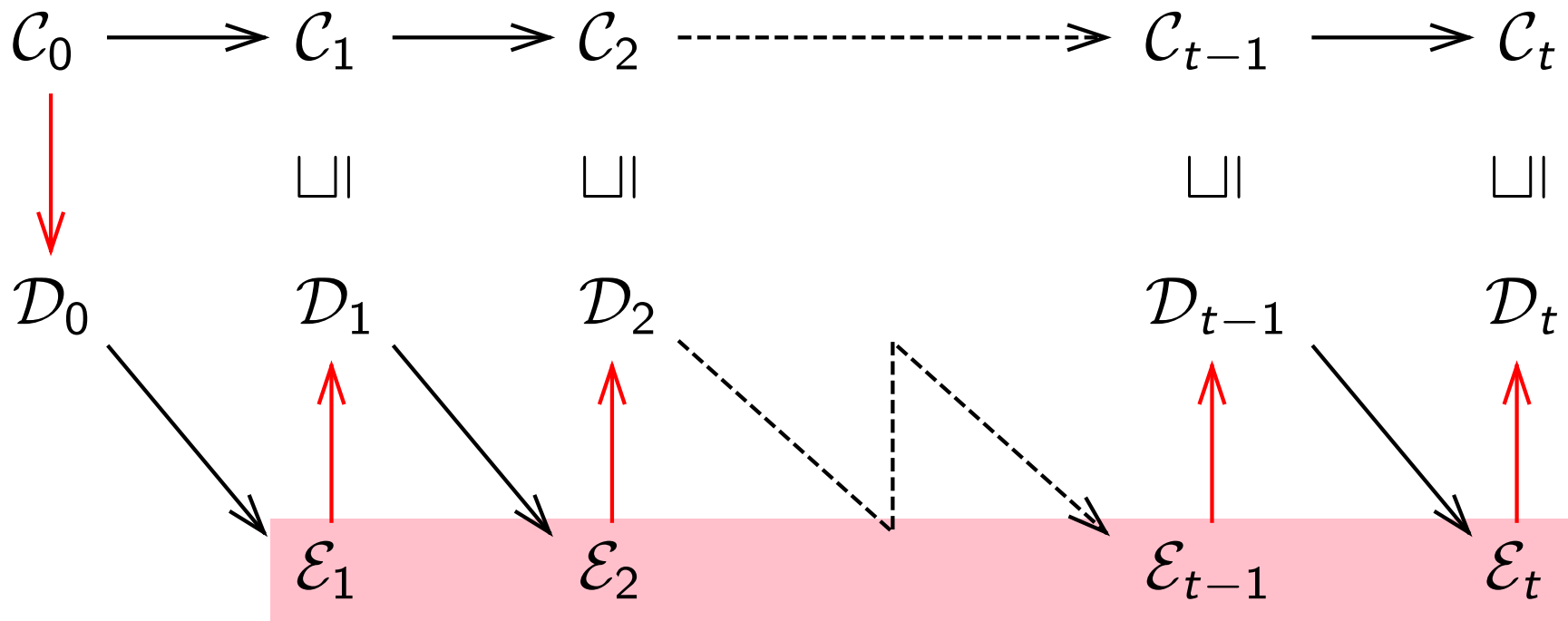
The result of the computation depends on at most **two** objects



there exists a sequence  
of **small** configurations

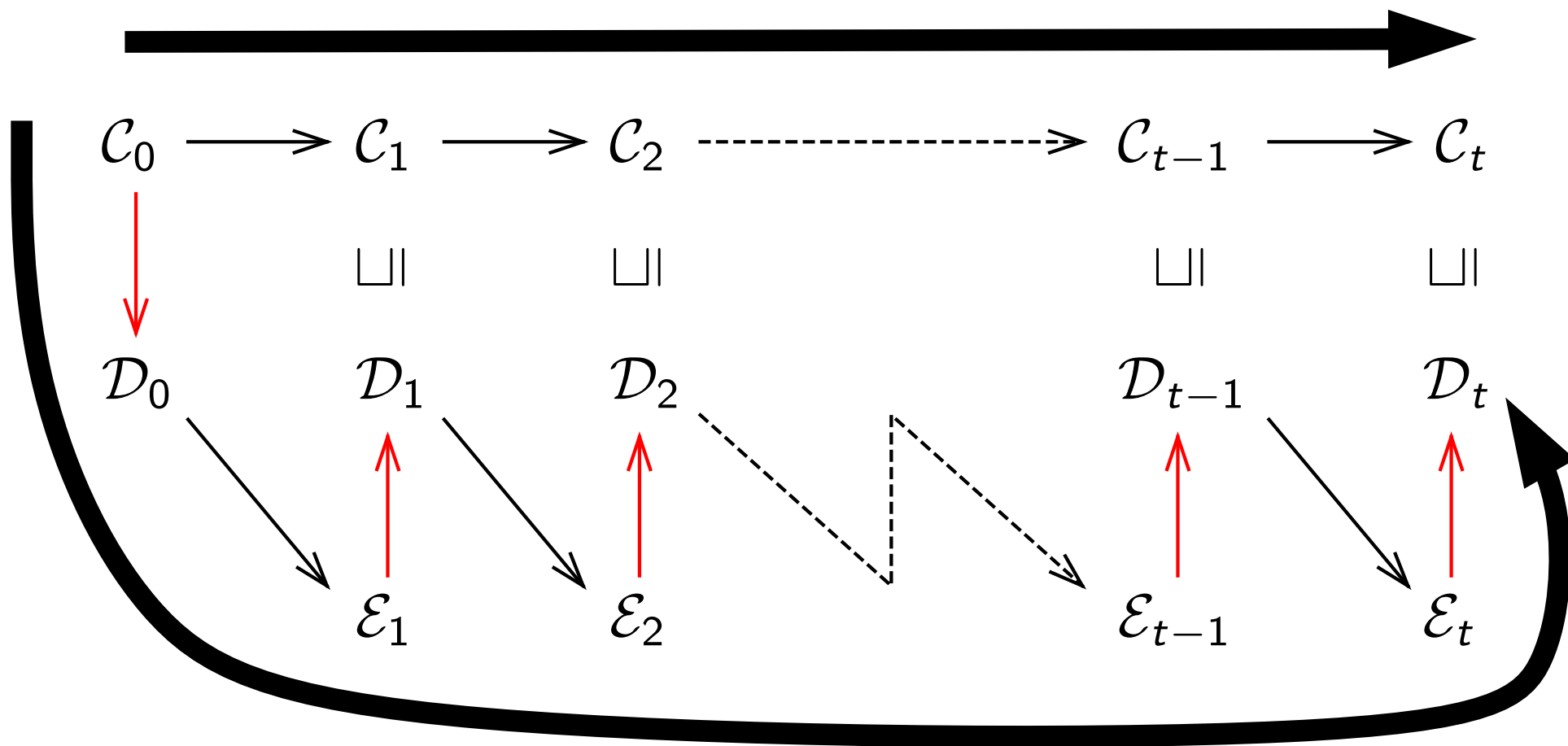
$[[a\ b]_k]_h \quad [[a]_k]_h$   
 $[a]_h \quad \text{yes} \quad \text{no}$

The result of the computation depends on at most **two** objects



and there exists another  
sequence of configurations

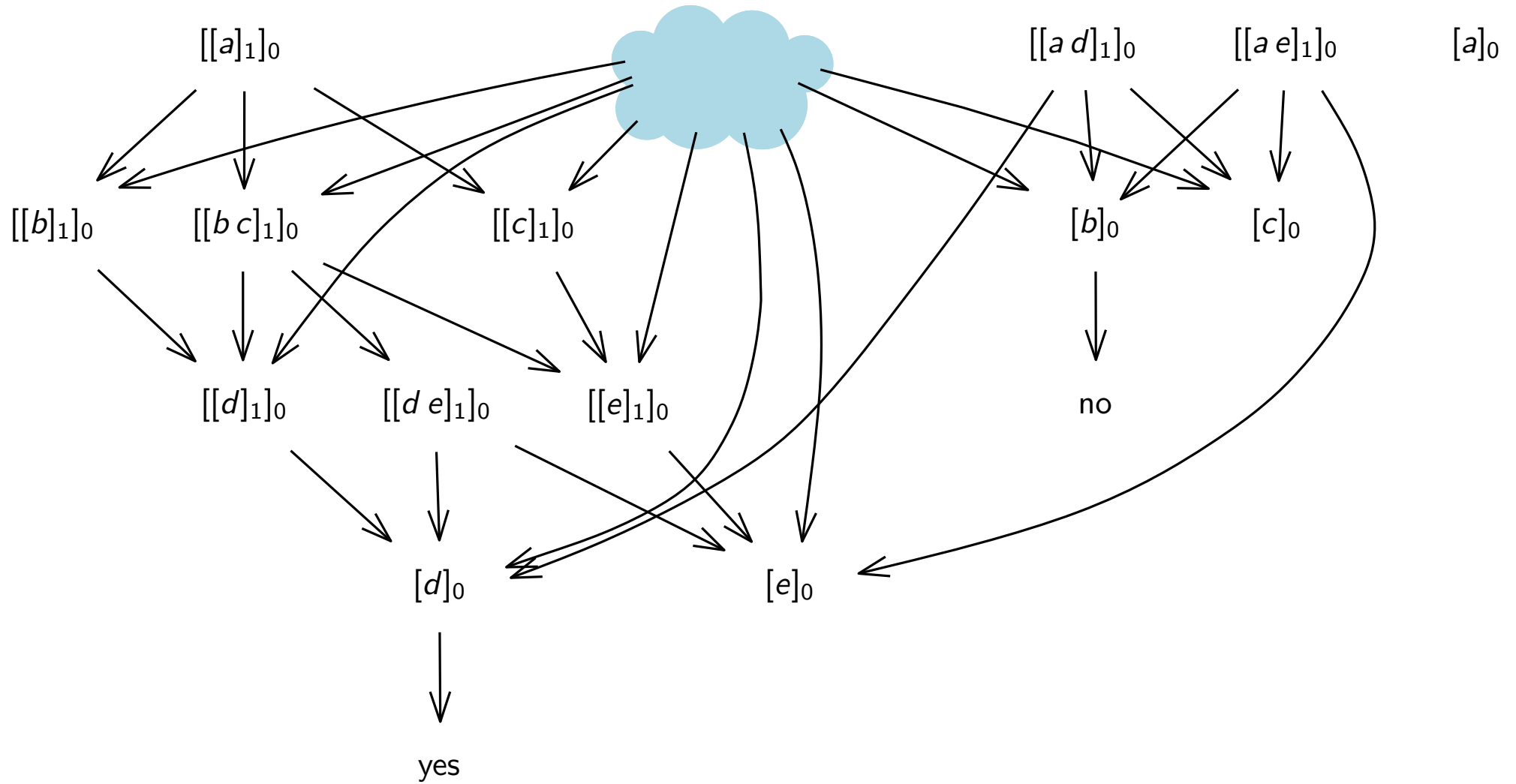
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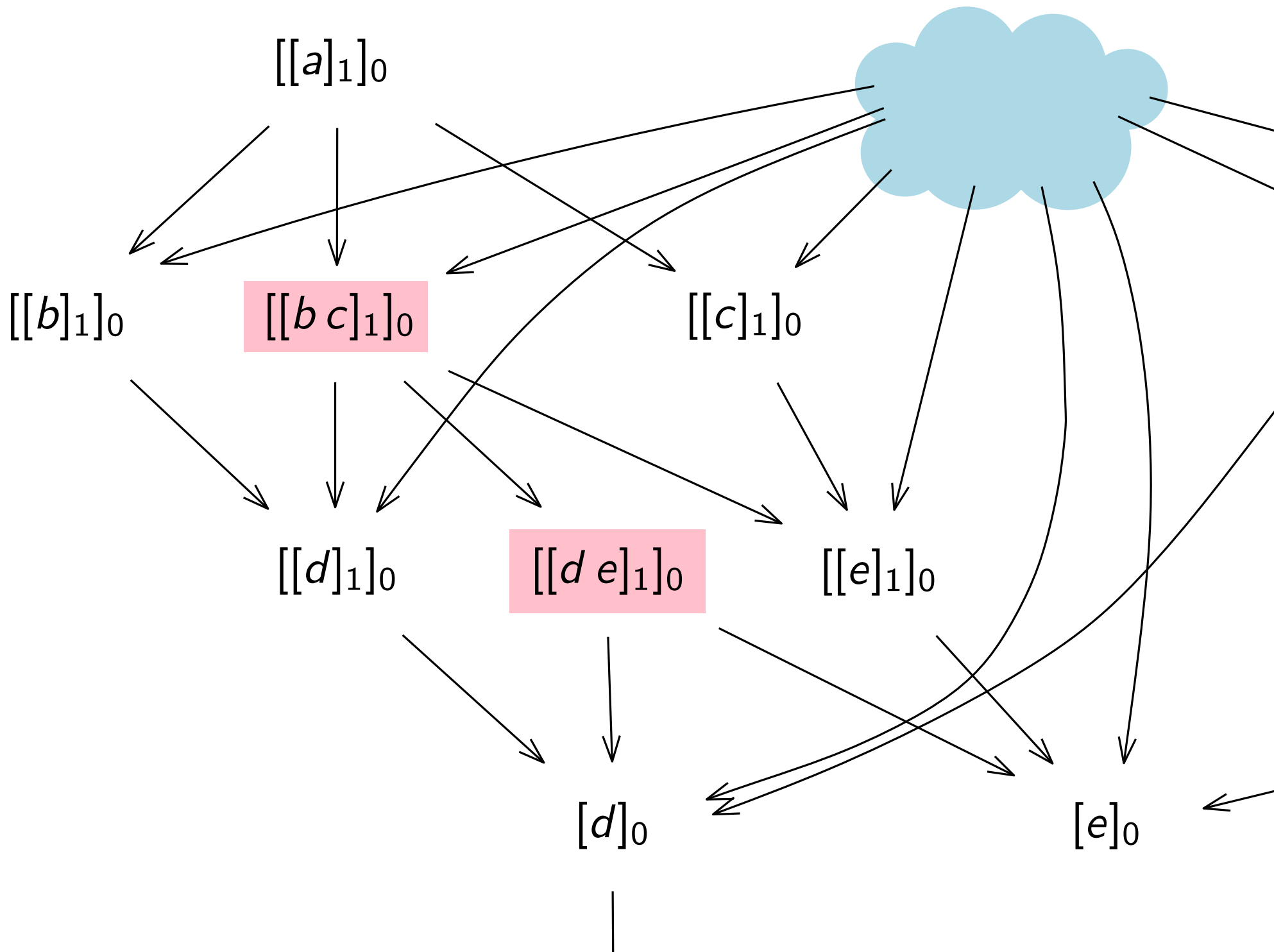


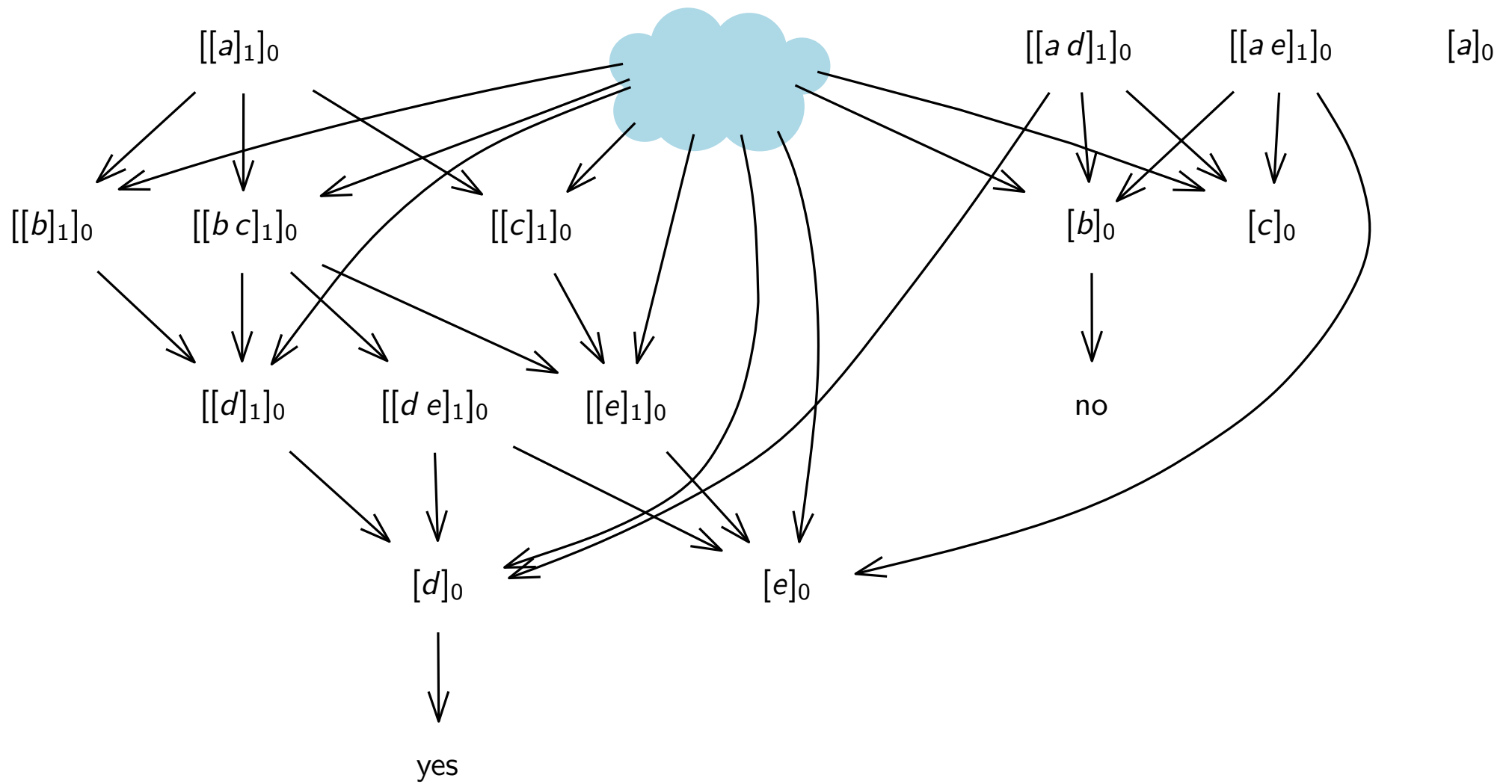
such that the diagram  
“commutes” (same result)



# Generalised dependency graphs







$[a \rightarrow bc]_1$

$[d]_0 \rightarrow [ ]_0 \text{ yes}$

$[e]_1 \rightarrow e$

$[f]_1 \rightarrow [g]_1 [h]_1$

$[b \rightarrow d]_1$

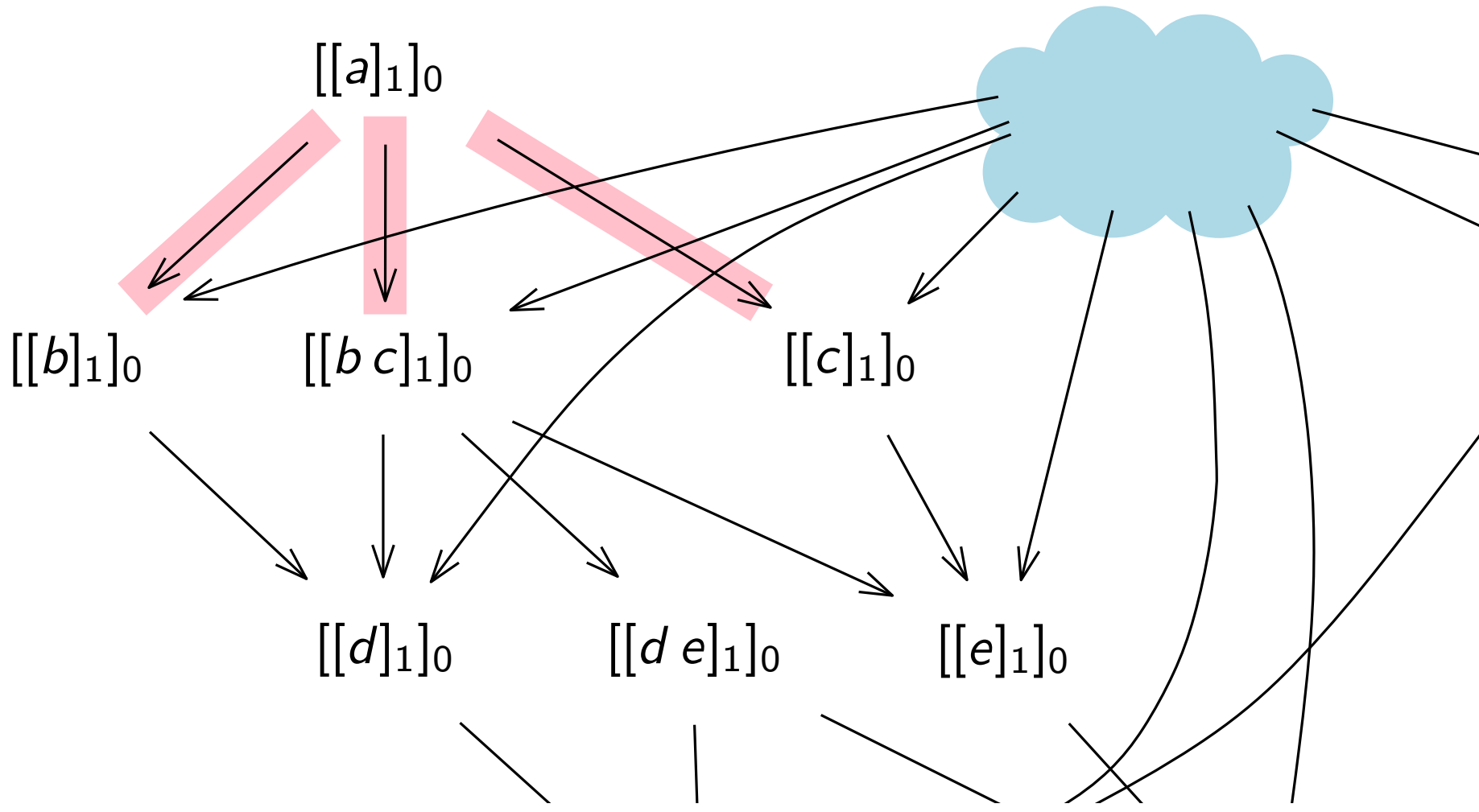
$[b]_0 \rightarrow [ ]_0 \text{ no}$

$[g]_1 \rightarrow g$

$[c \rightarrow e]_1$

$[d]_1 \rightarrow d$

$[h]_1 \rightarrow h$



$[a \rightarrow bc]_1$

$[d]_0 \rightarrow [ ]_0$  yes

$[e]_1 \rightarrow e$

$[f]_1 \rightarrow [g]_1 [h]_1$

$[b \rightarrow d]_1$

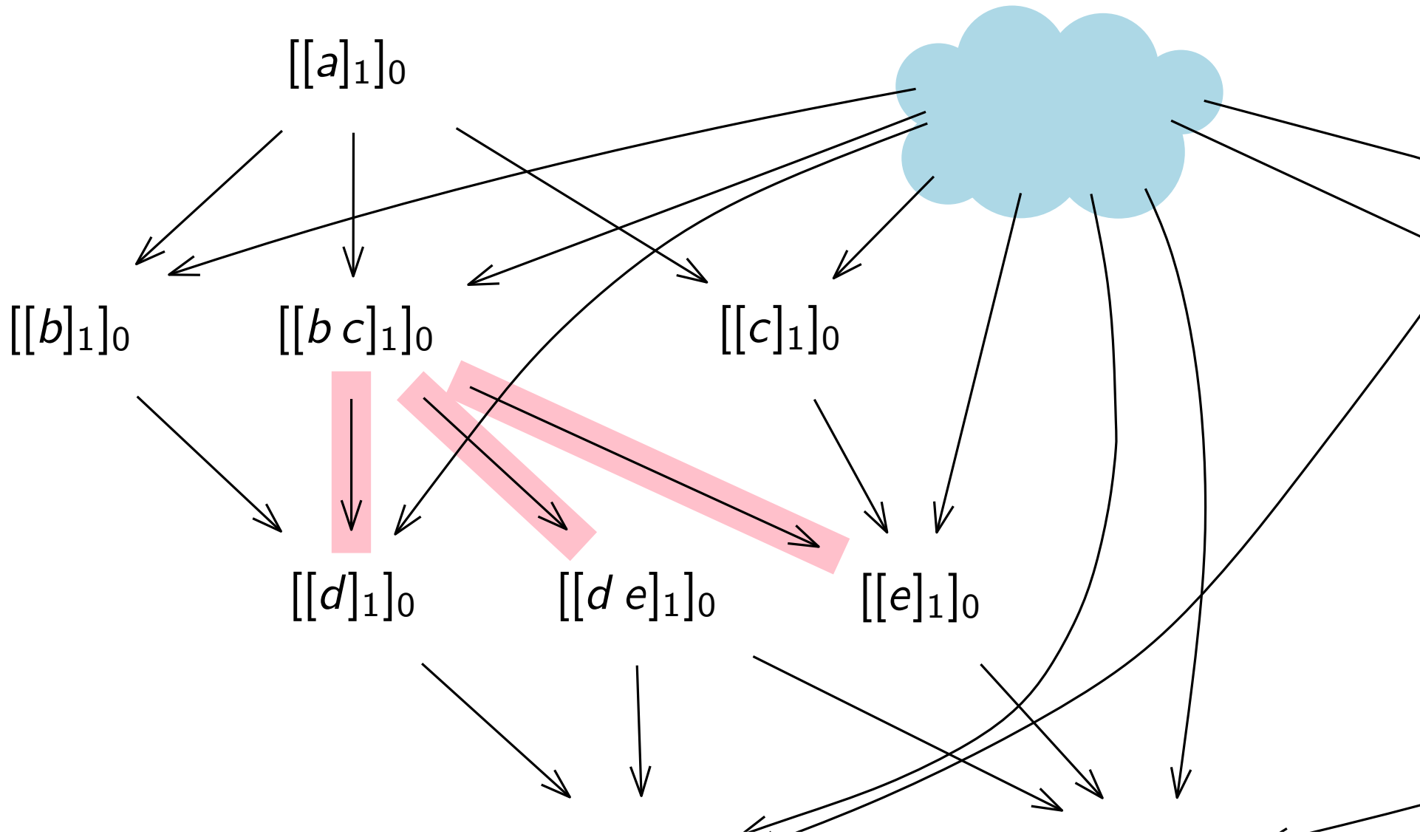
$[b]_0 \rightarrow [ ]_0$  no

$[g]_1 \rightarrow g$

$[c \rightarrow e]_1$

$[d]_1 \rightarrow d$

$[h]_1 \rightarrow h$



$[a \rightarrow bc]_1$

$[d]_0 \rightarrow [ ]_0$  yes

$[e]_1 \rightarrow e$

$[f]_1 \rightarrow [g]_1 [h]_1$

$[b \rightarrow d]_1$

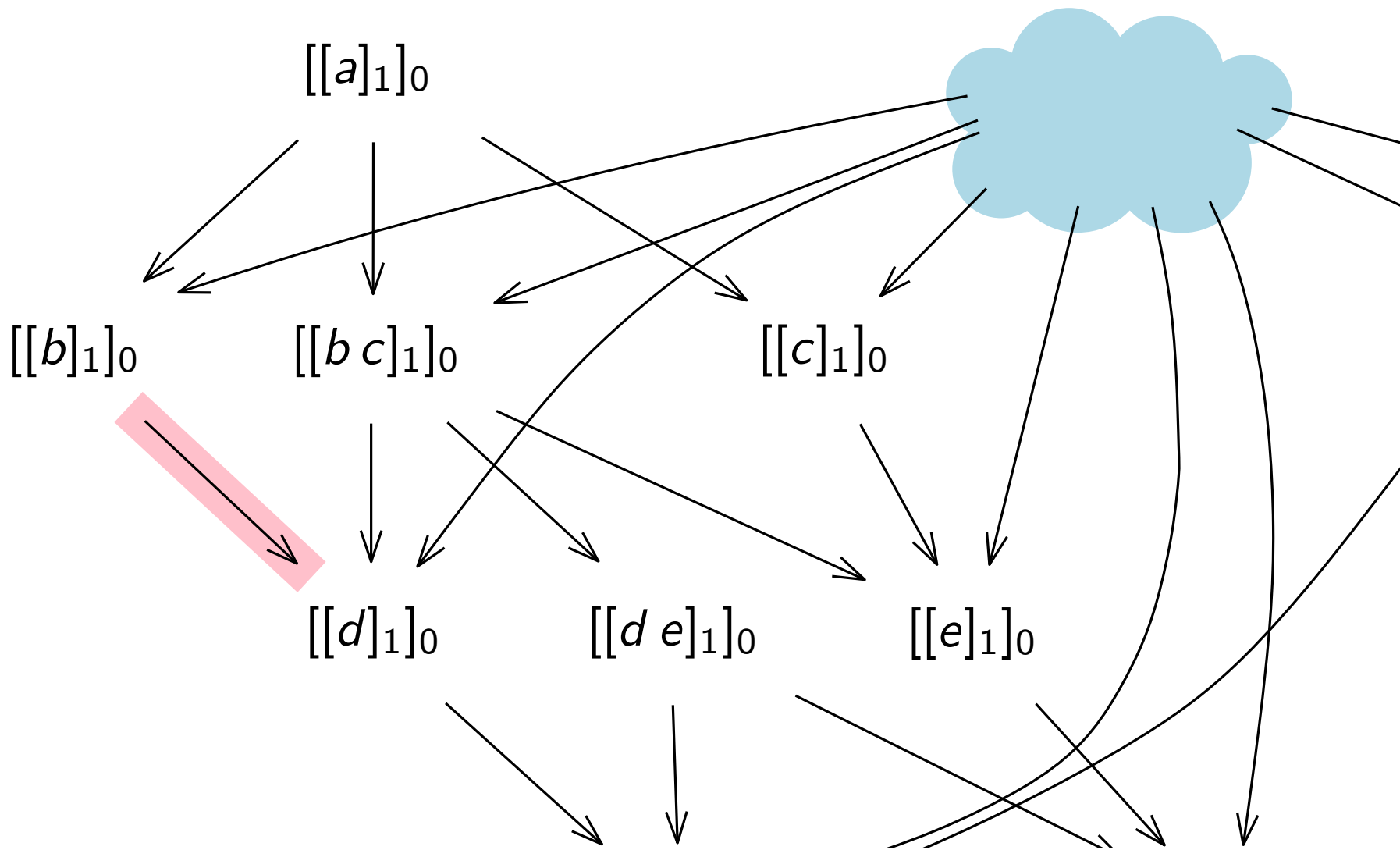
$[b]_0 \rightarrow [ ]_0$  no

$[g]_1 \rightarrow g$

$[c \rightarrow e]_1$

$[d]_1 \rightarrow d$

$[h]_1 \rightarrow h$



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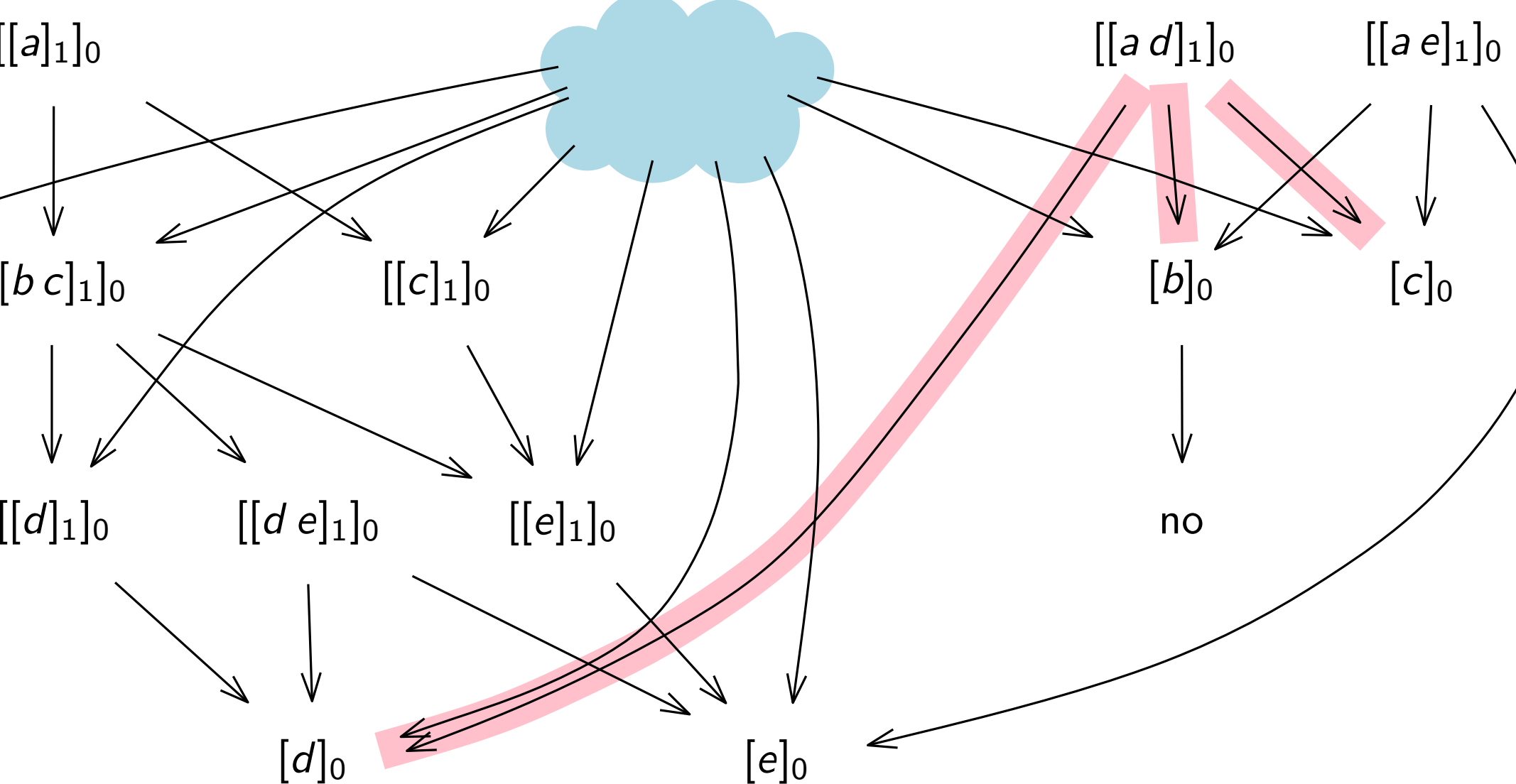
$[b]_0 \rightarrow [ ]_0$  no

$[g]_1 \rightarrow g$

$[c \rightarrow e]_1$

$[d]_1 \rightarrow d$

$[h]_1 \rightarrow h$



$[a \rightarrow bc]_1$

$[d]_0 \rightarrow [ ]_0$  yes

$[e]_1 \rightarrow e$

$[f]_1 \rightarrow [g]_1 [h]_1$

$[b \rightarrow d]_1$

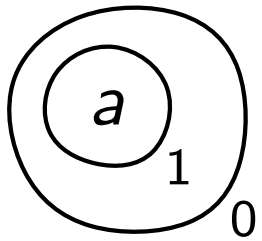
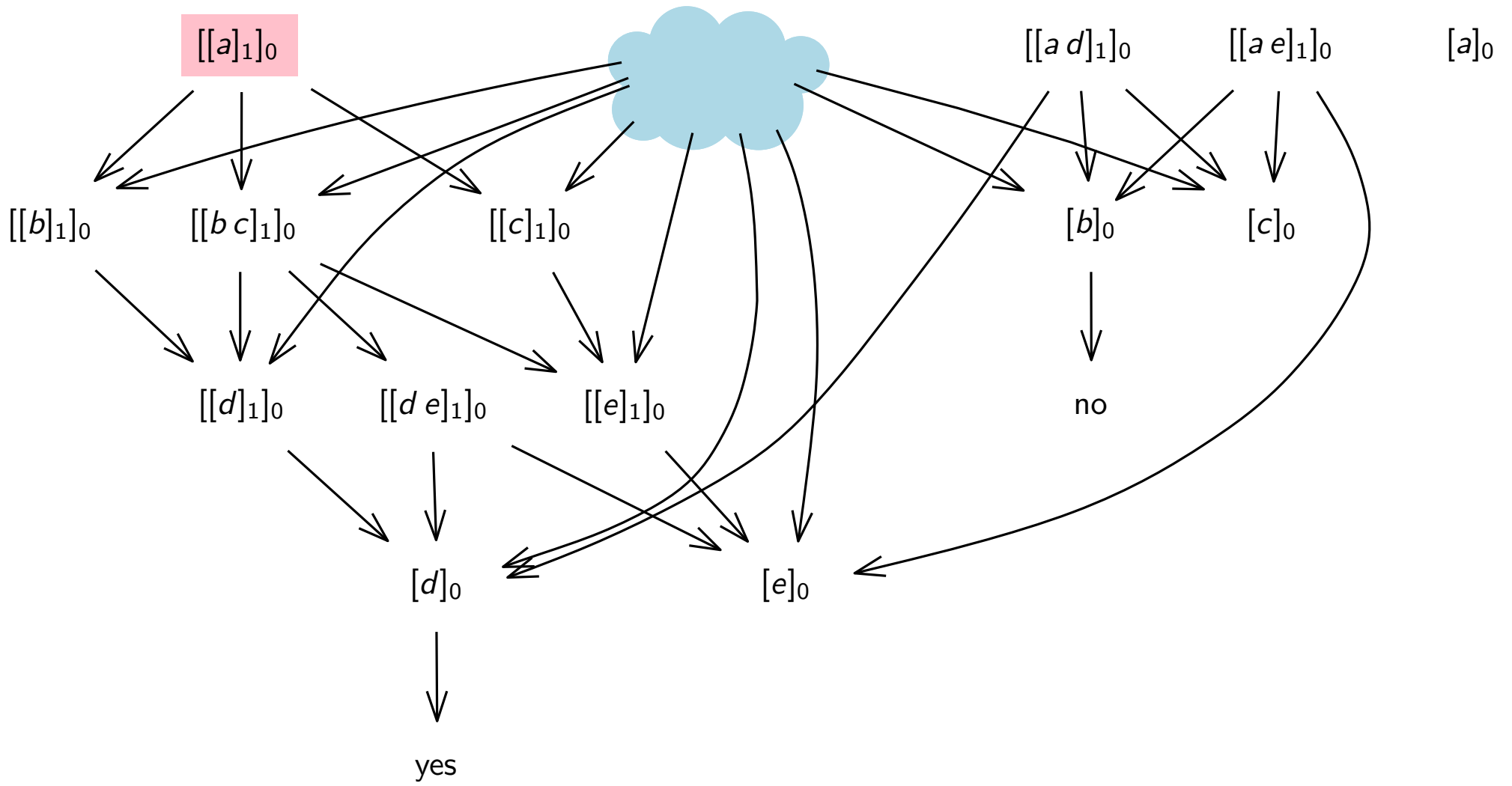
$[b]_0 \rightarrow [ ]_0$  no

$[g]_1 \rightarrow g$

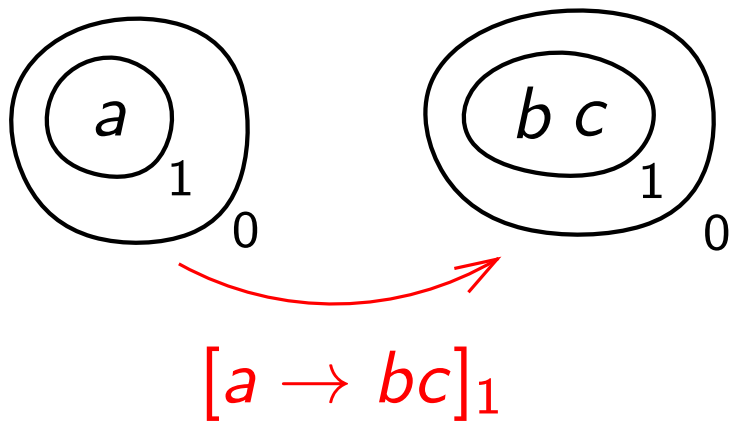
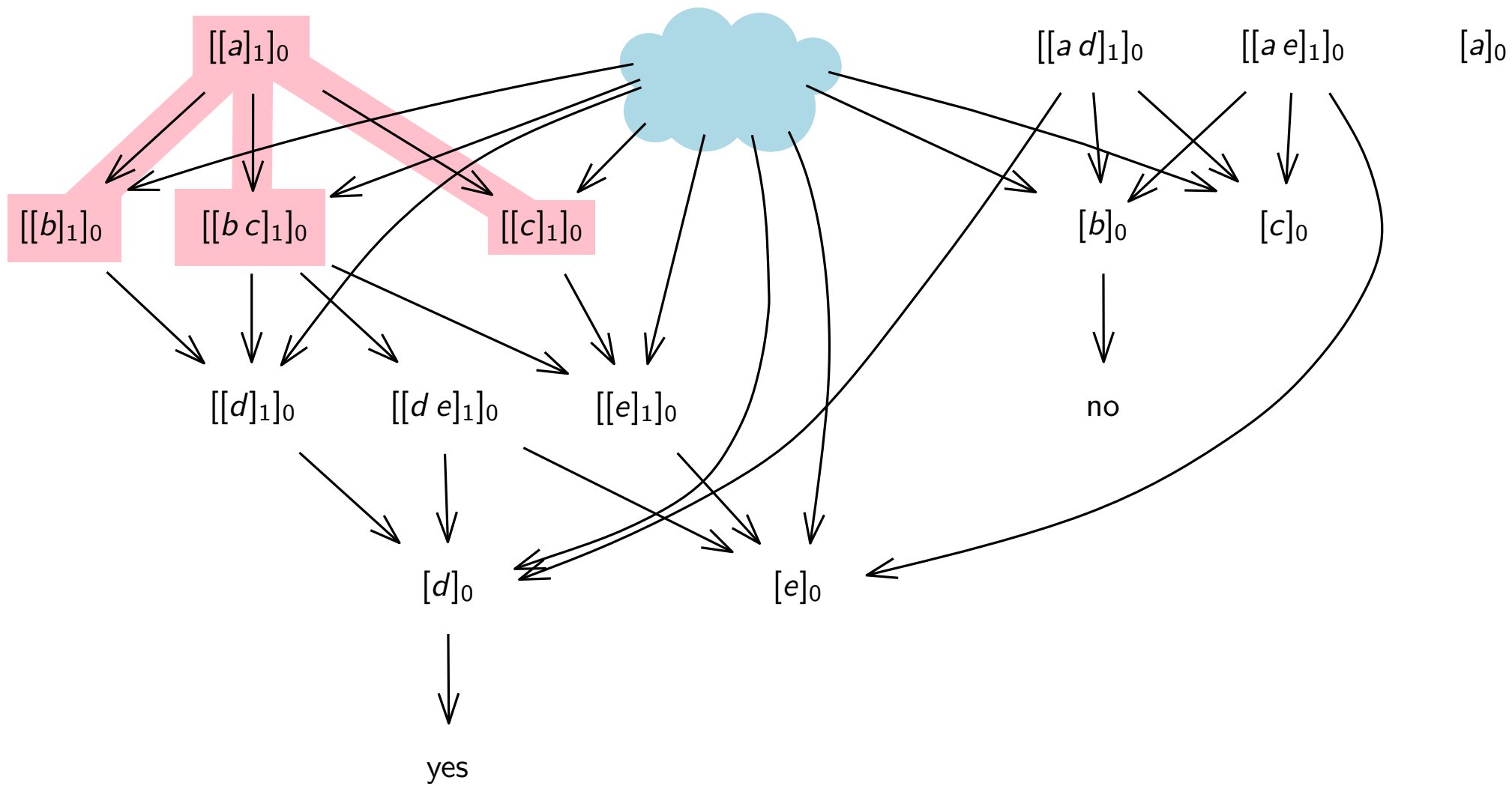
$[c \rightarrow e]_1$

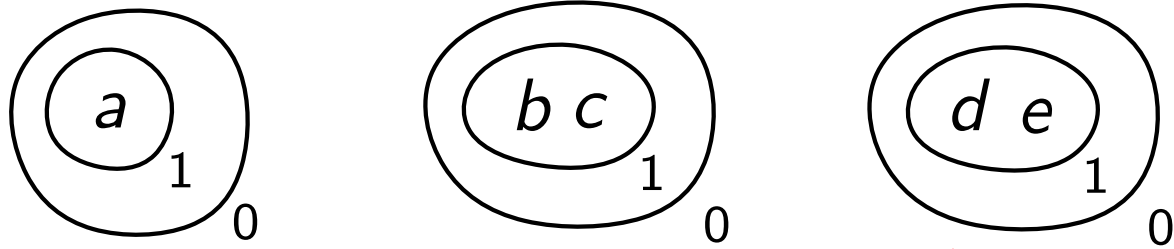
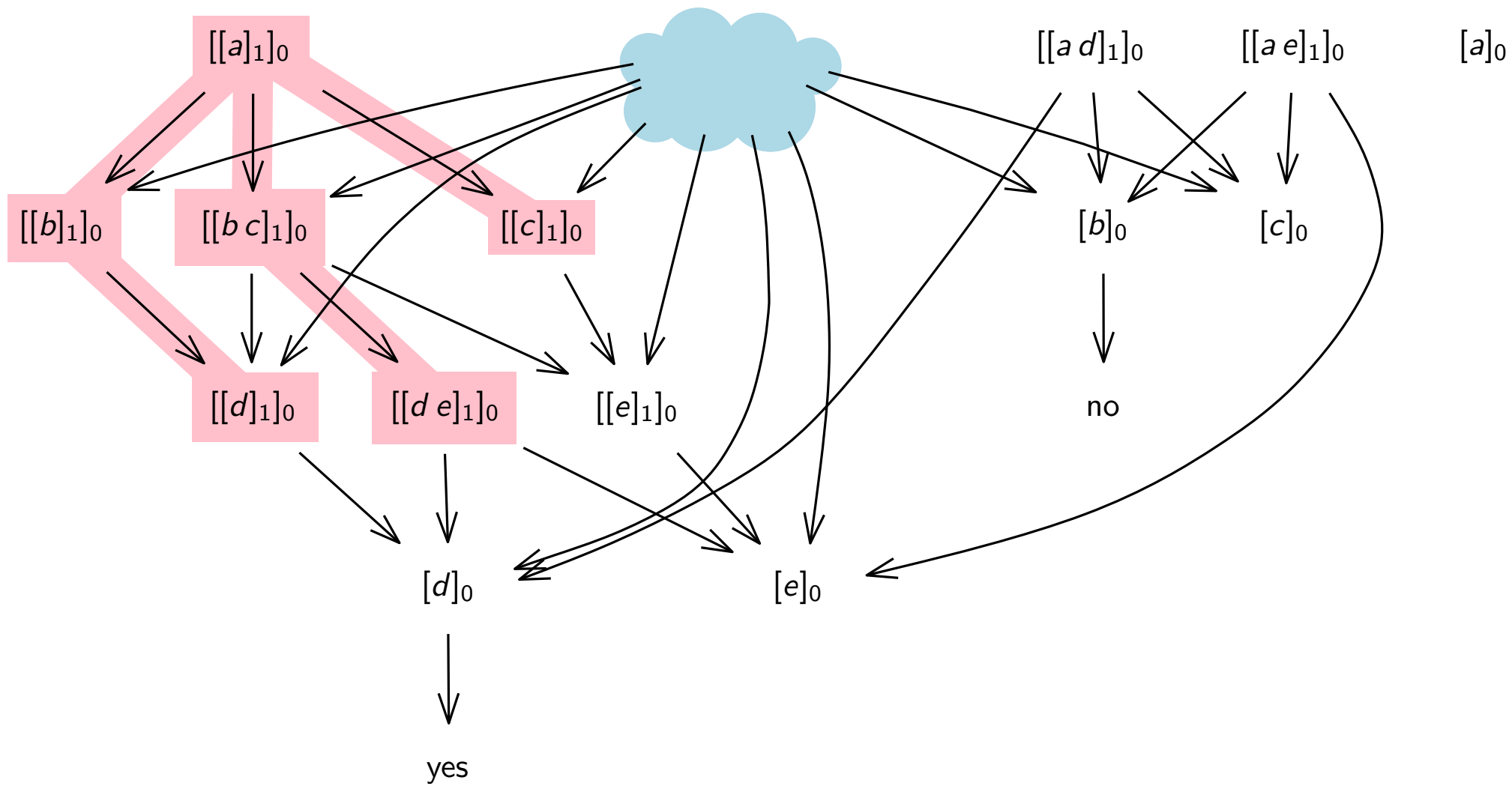
$[d]_1 \rightarrow d$

$[h]_1 \rightarrow h$

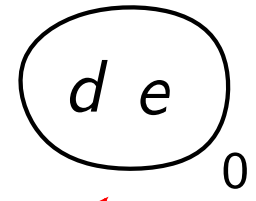
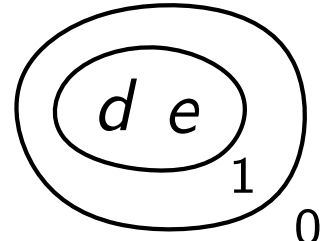
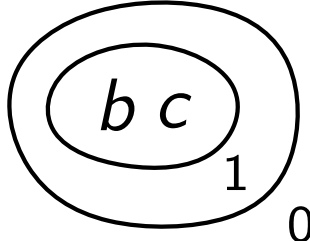
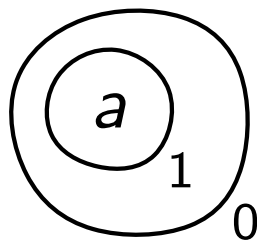
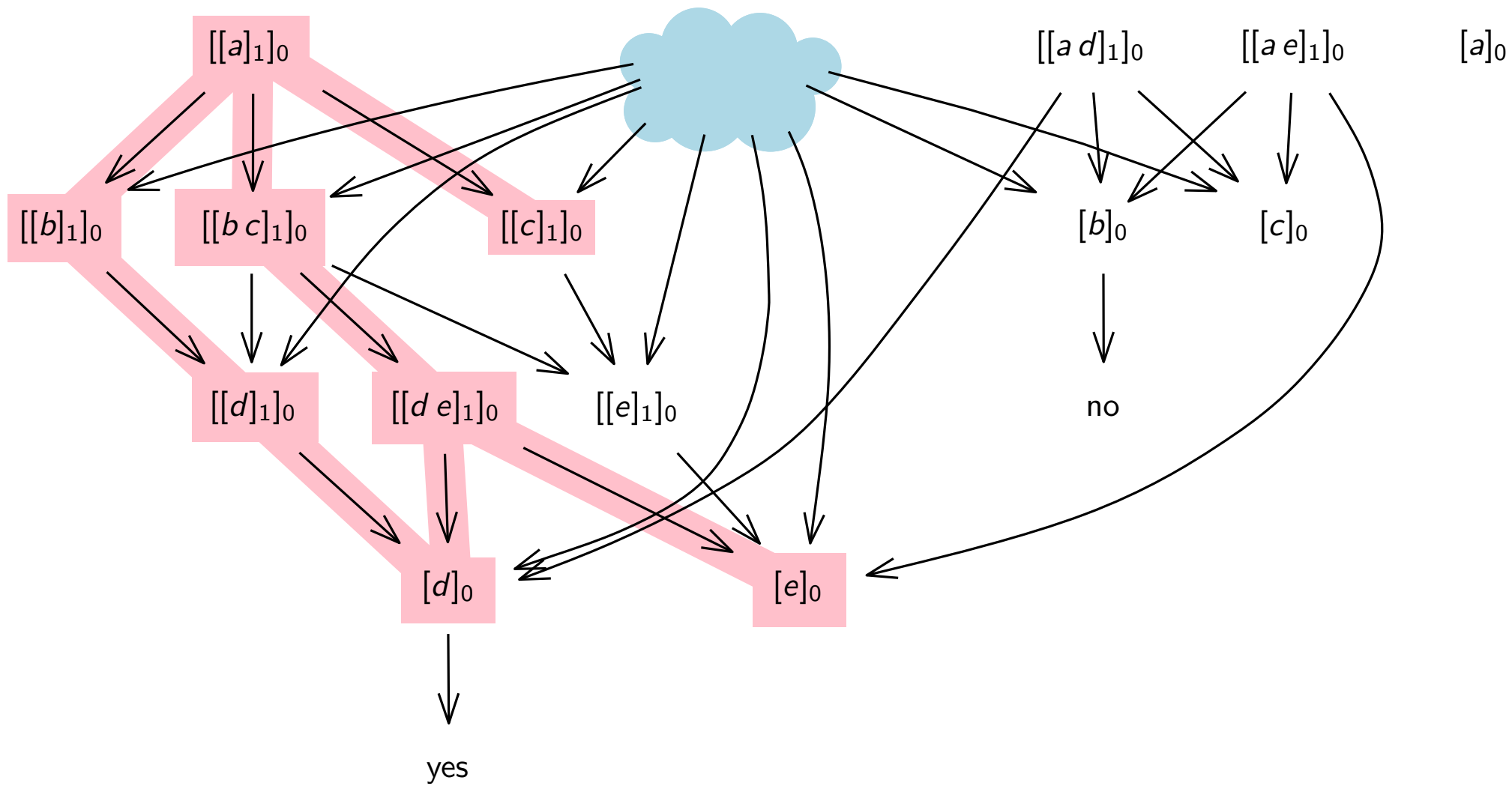




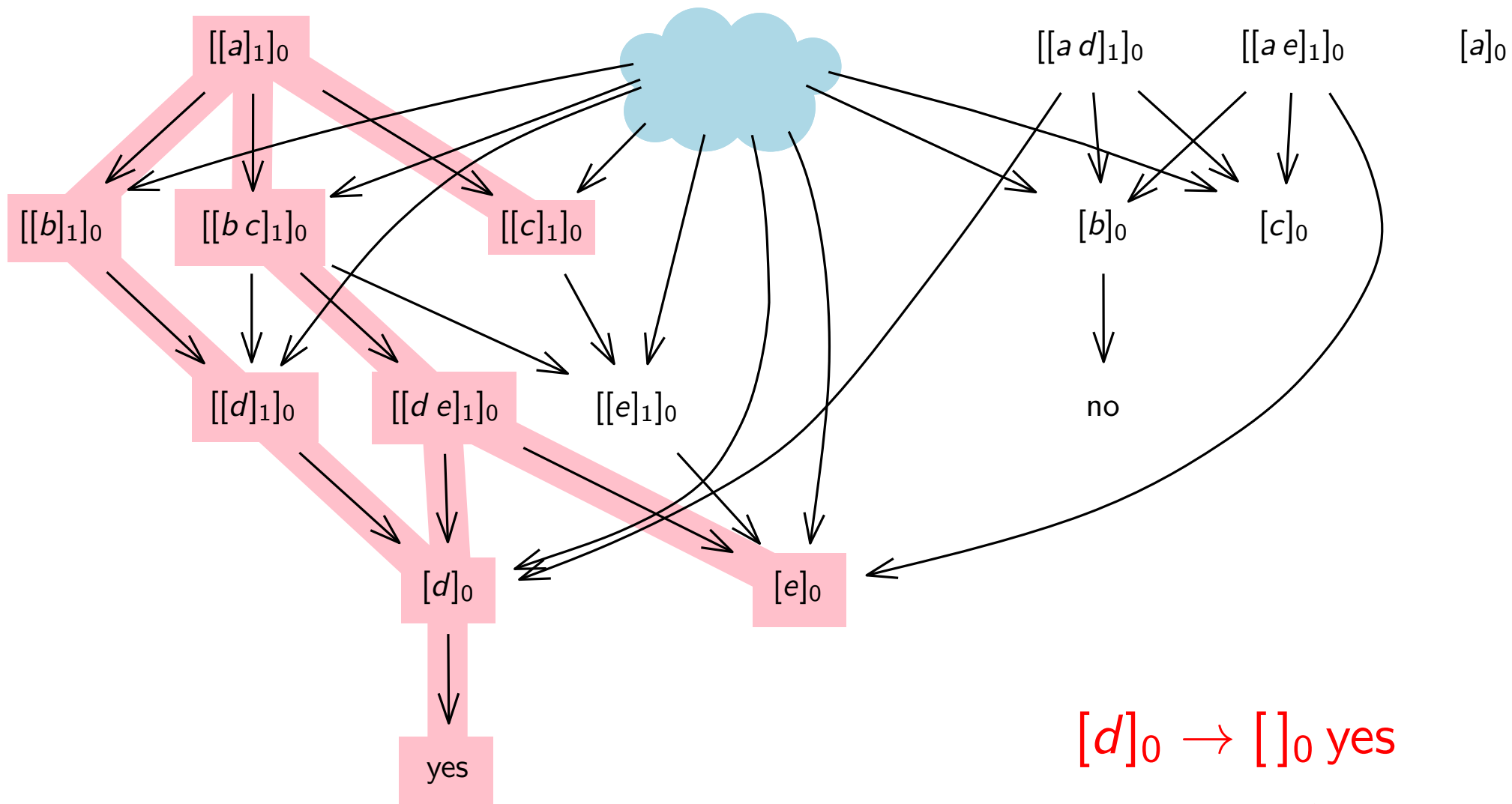




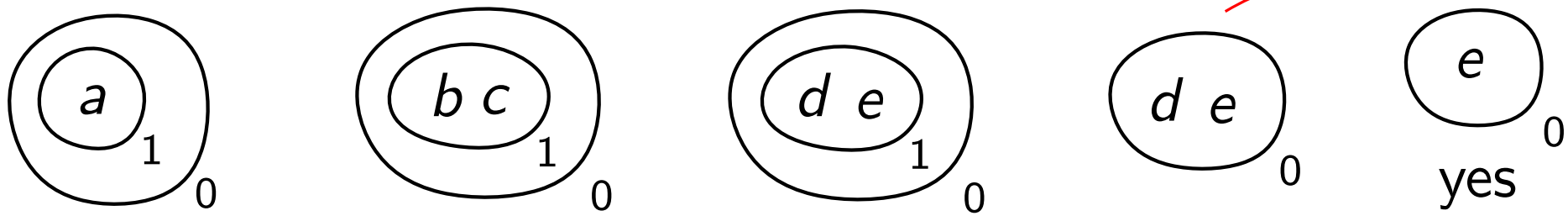
$[b \rightarrow d]_1$  and  $[c \rightarrow e]_1$

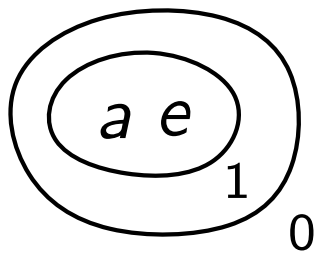
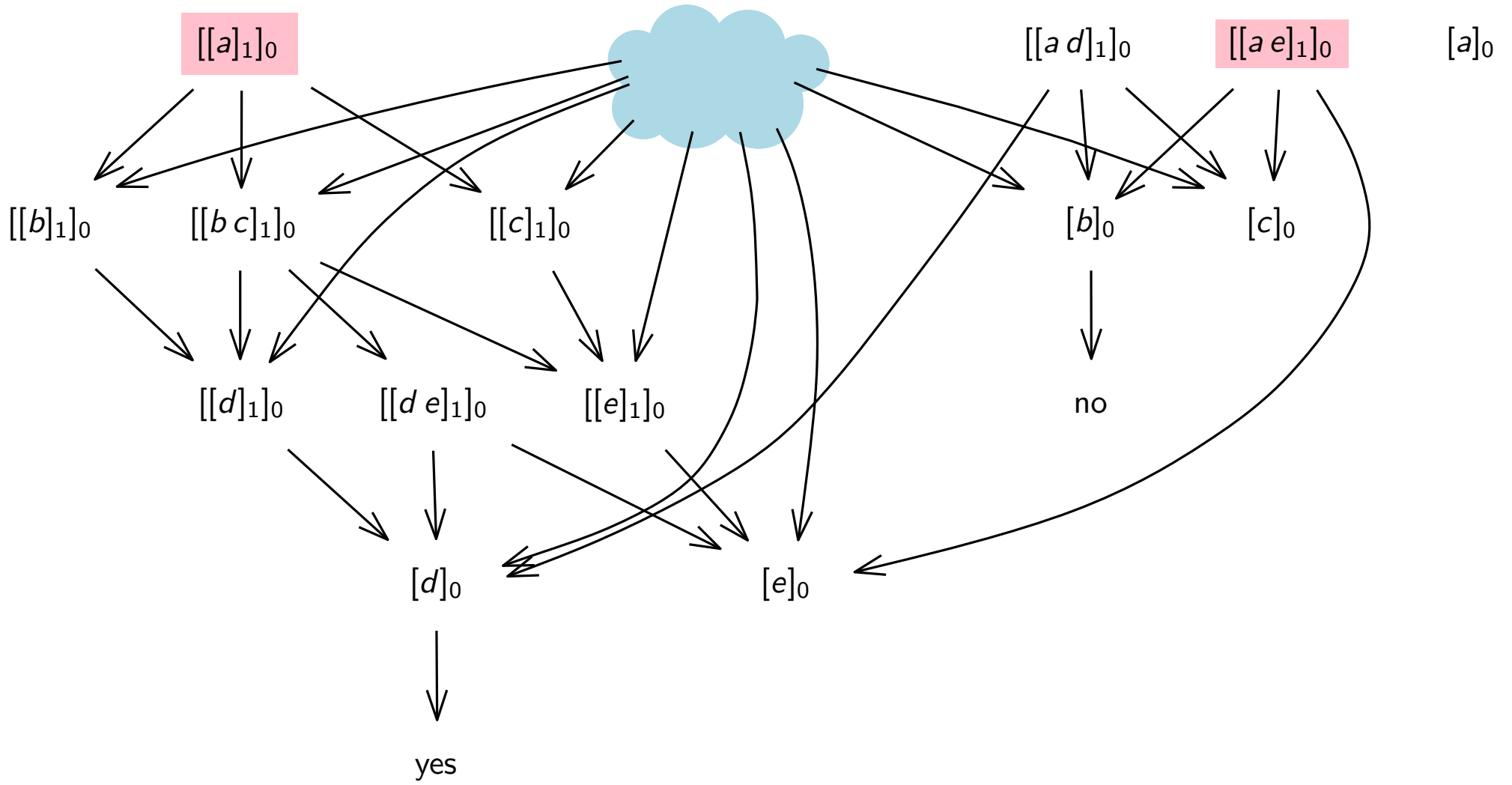


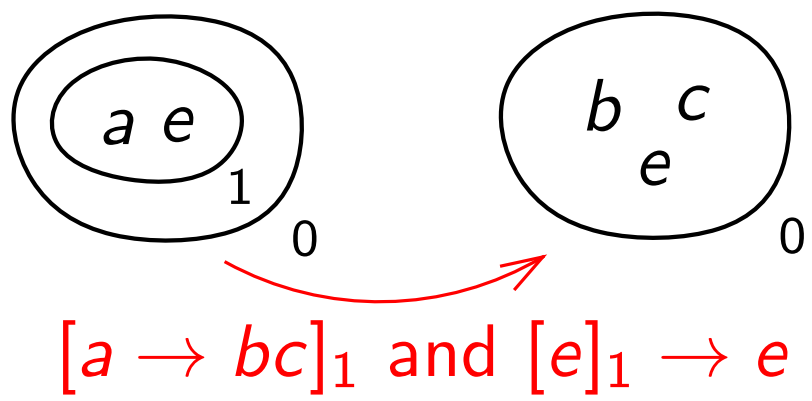
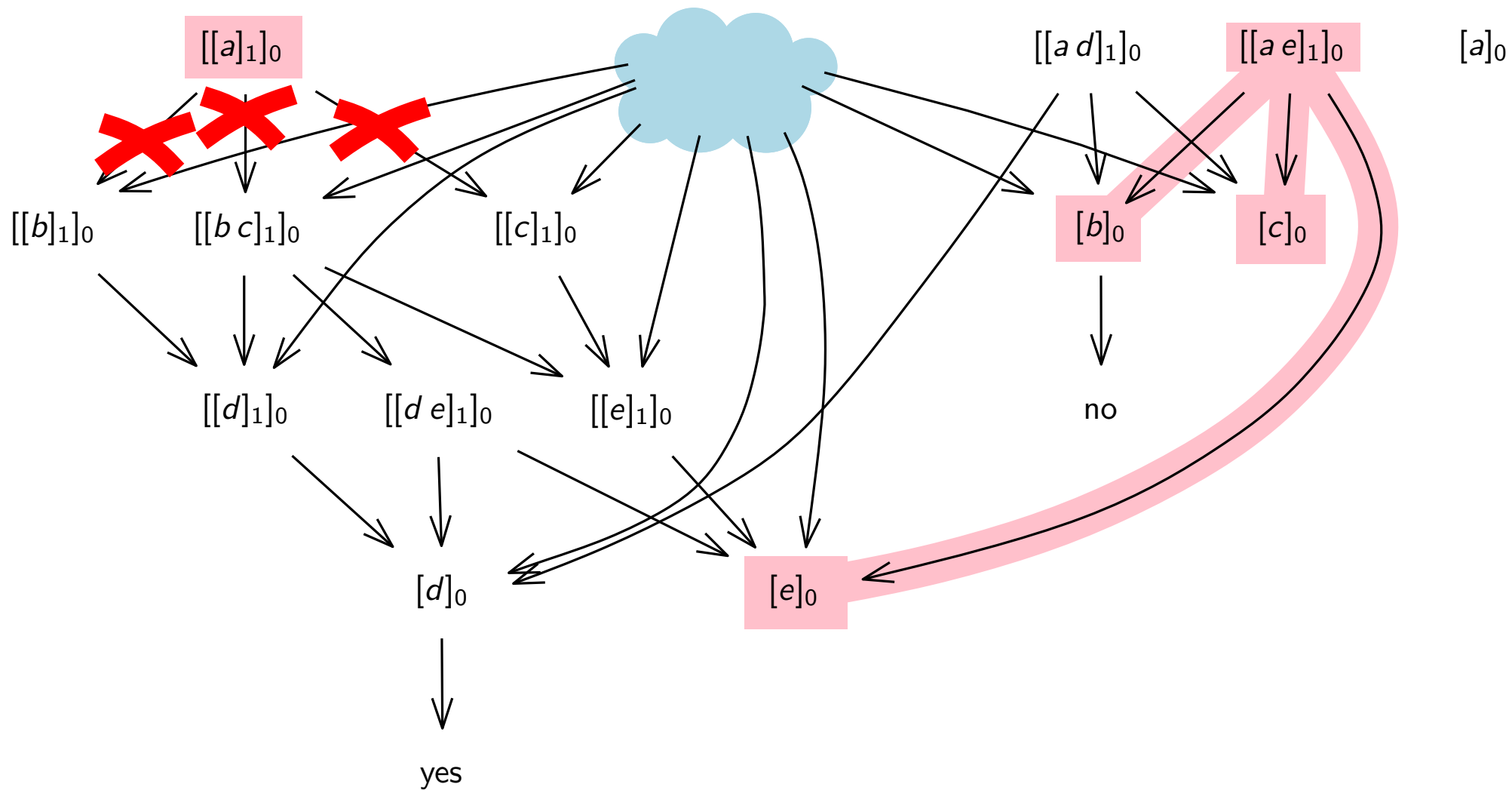
*[d]<sub>1</sub> → d or [e]<sub>1</sub> → e*



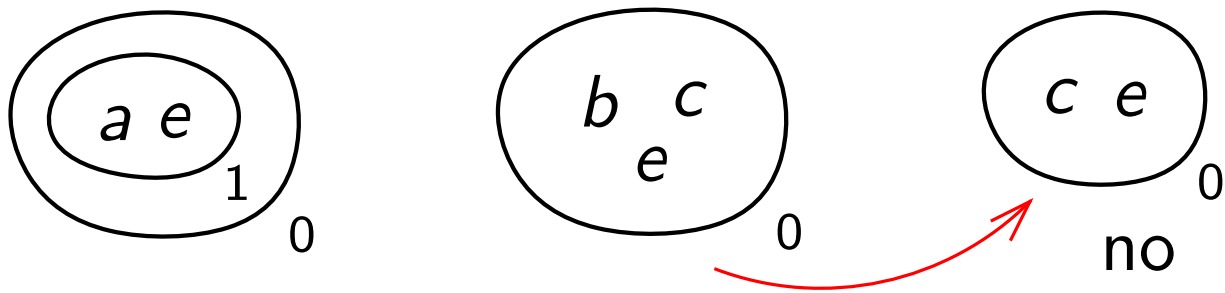
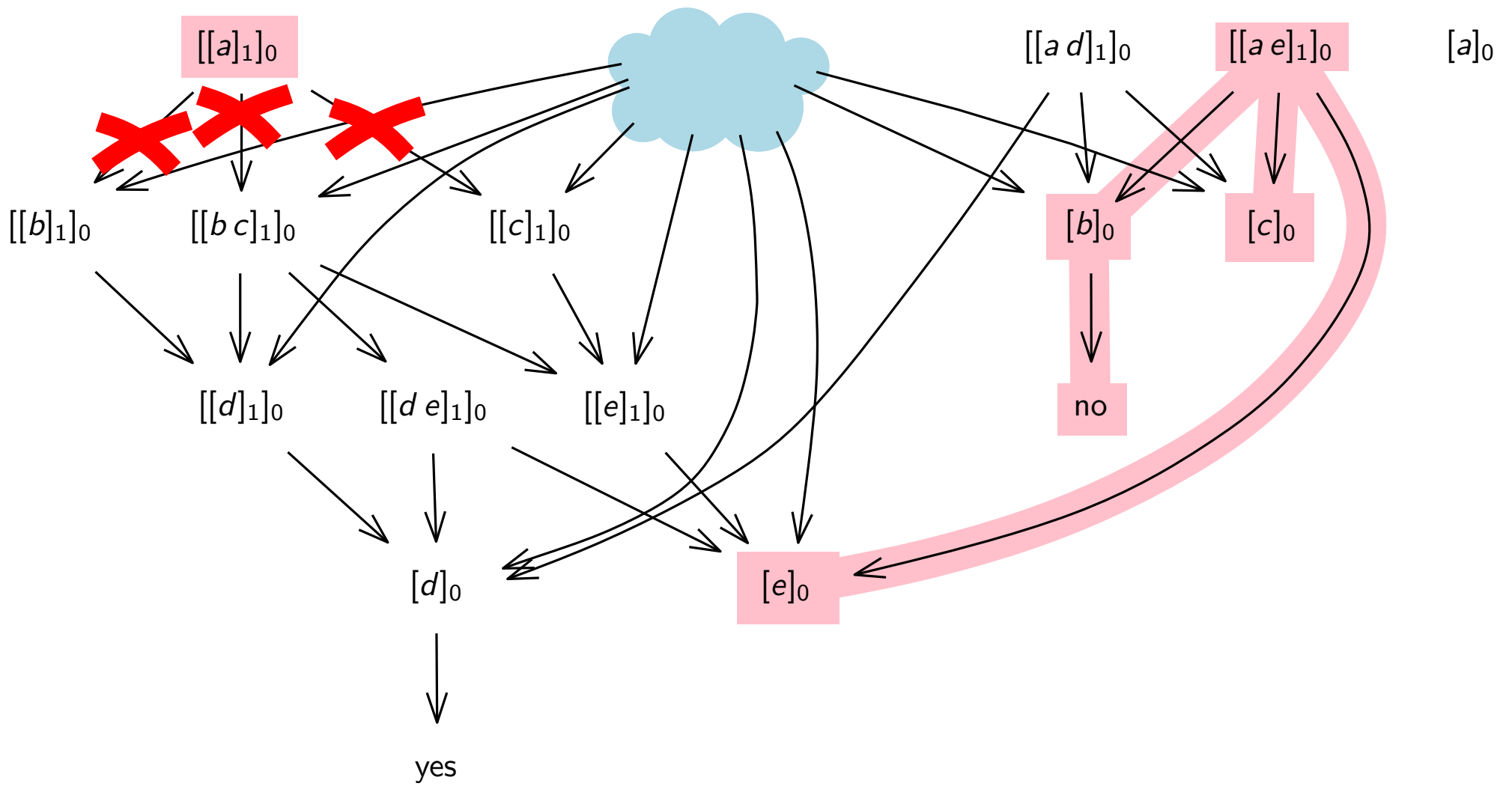
$[d]_0 \rightarrow [ ]_0 \text{ yes}$



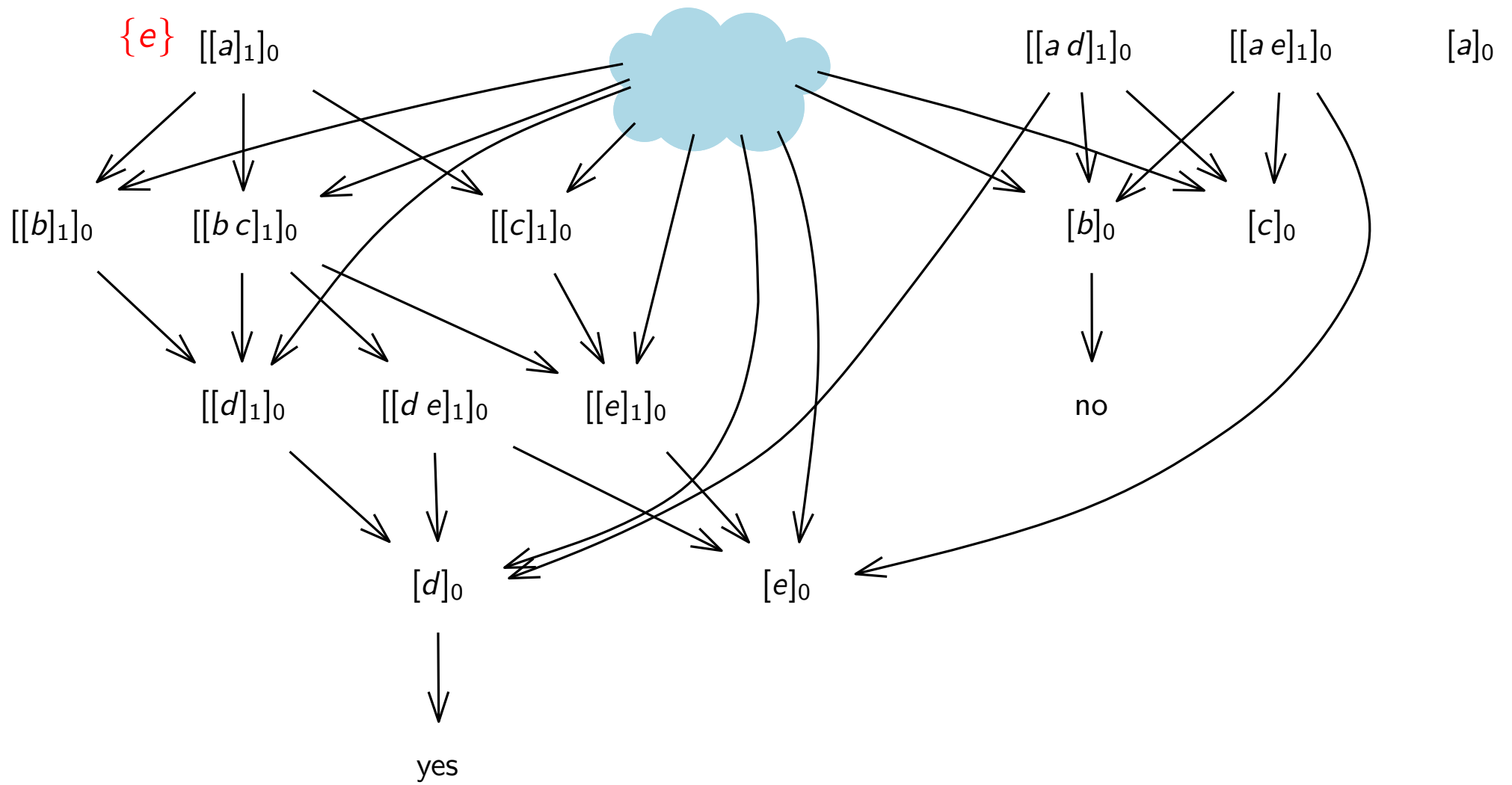




$[a \rightarrow bc]_1$  and  $[e]_1 \rightarrow e$



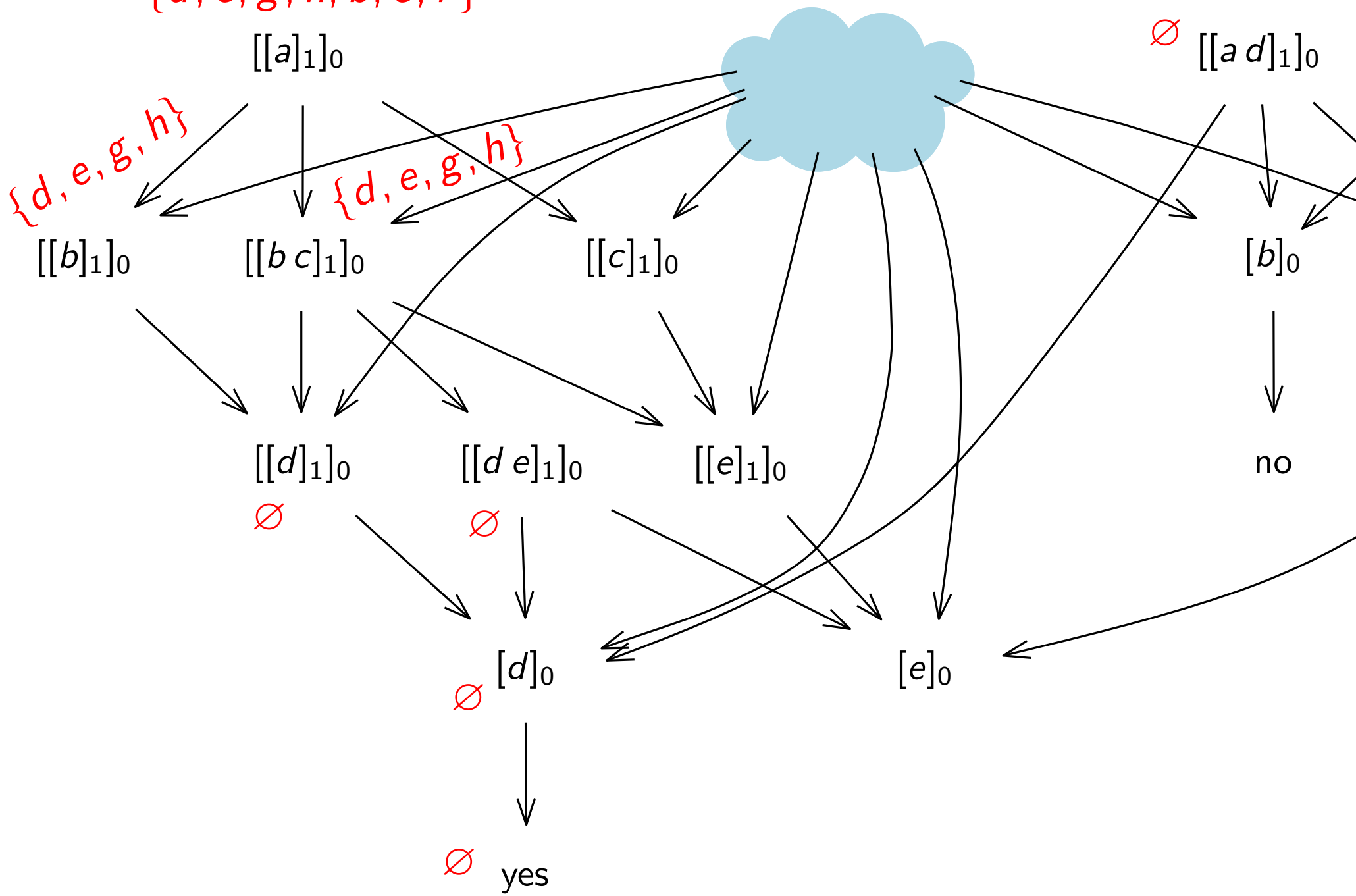
$[b]_0 \rightarrow [ ]_0 \text{ no}$

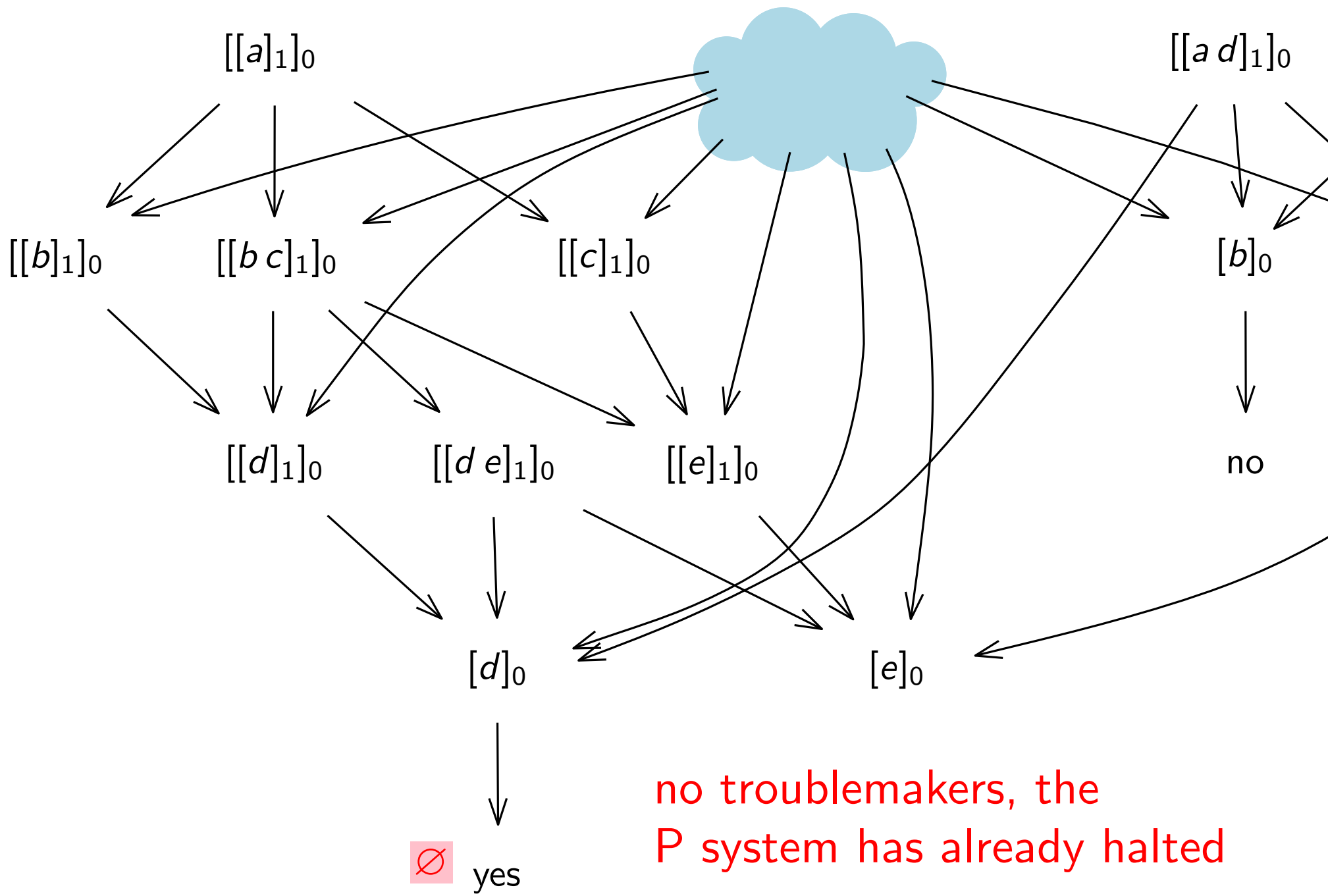


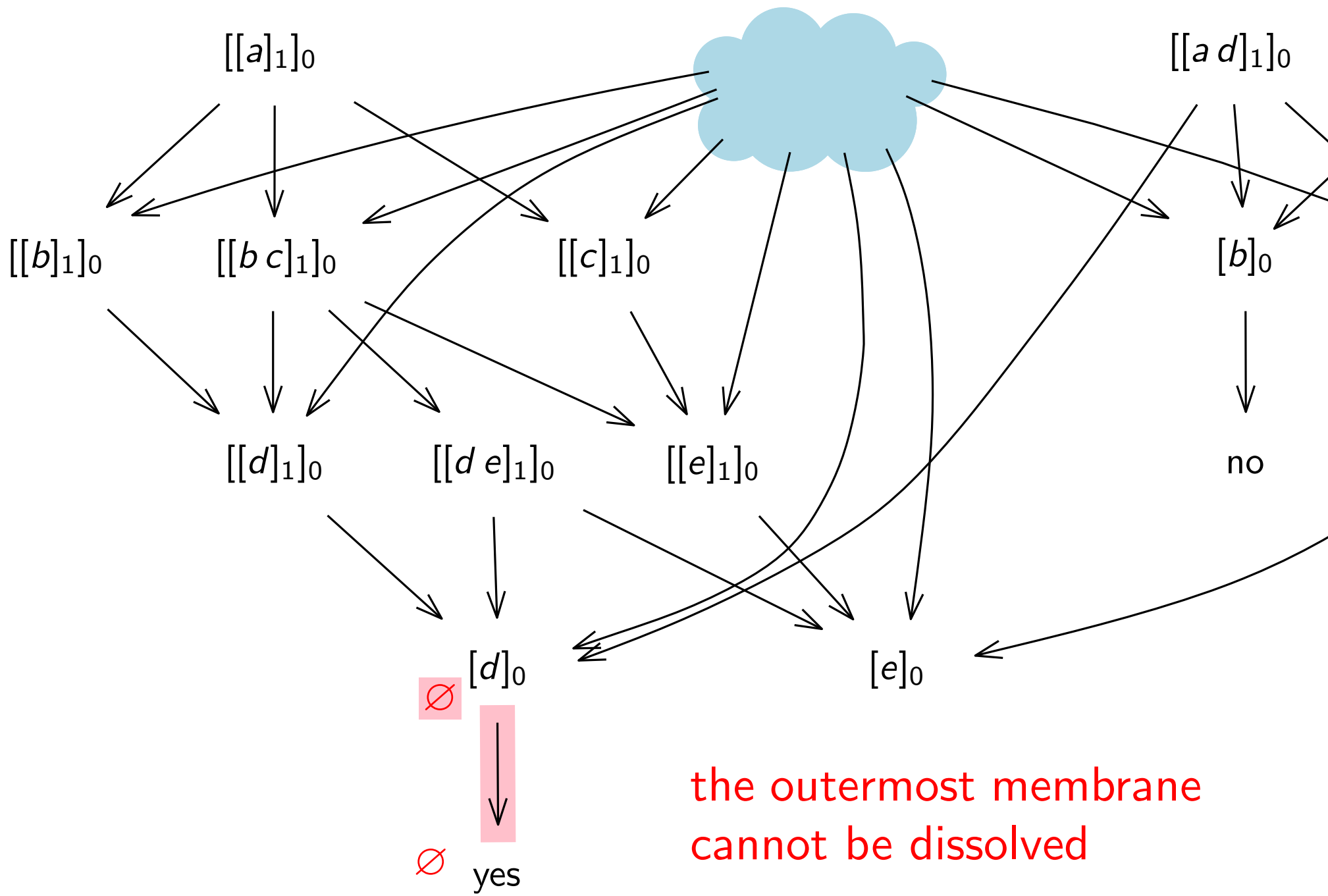
$e$  is a troublemaker for  $[[a]_1]_0$

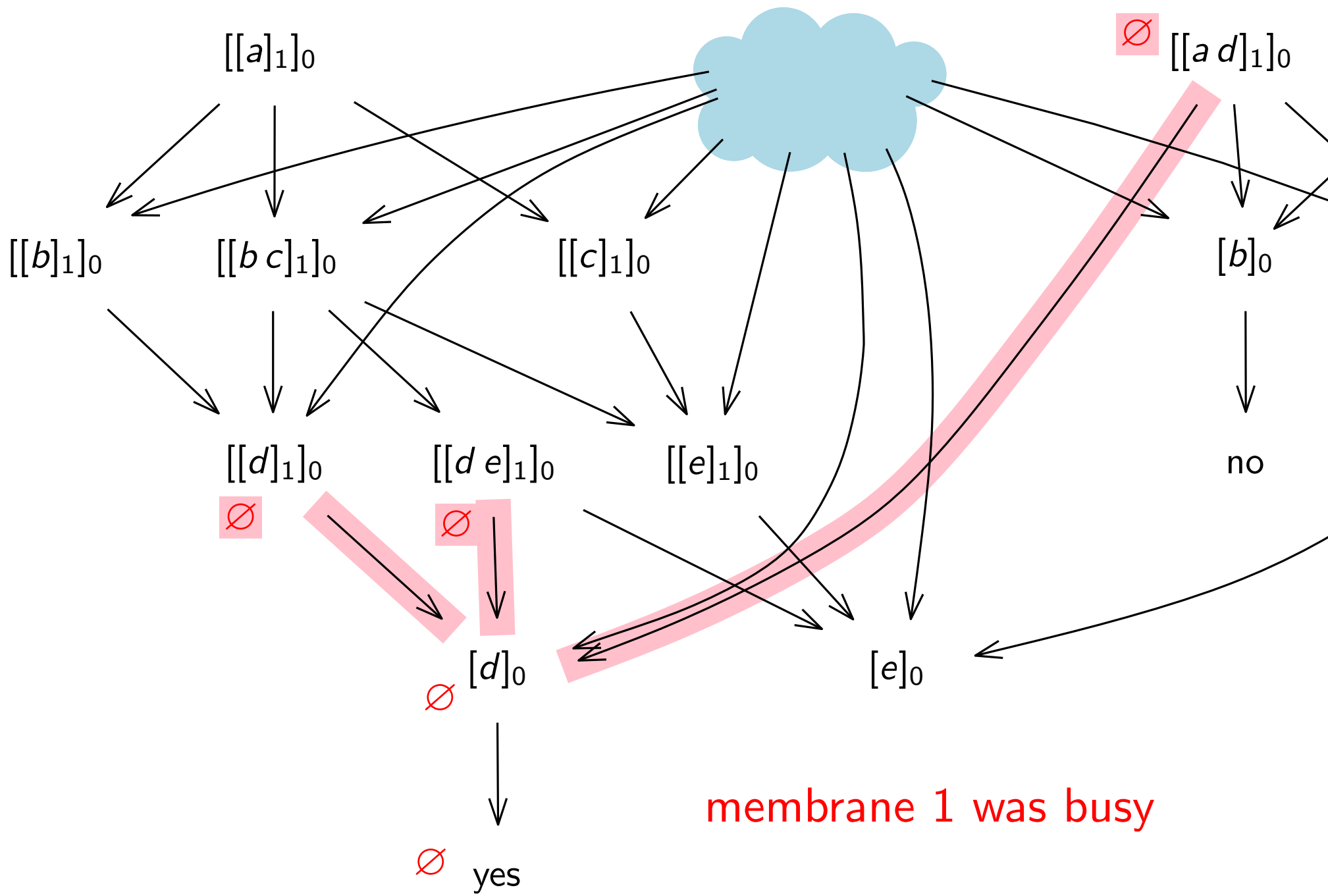


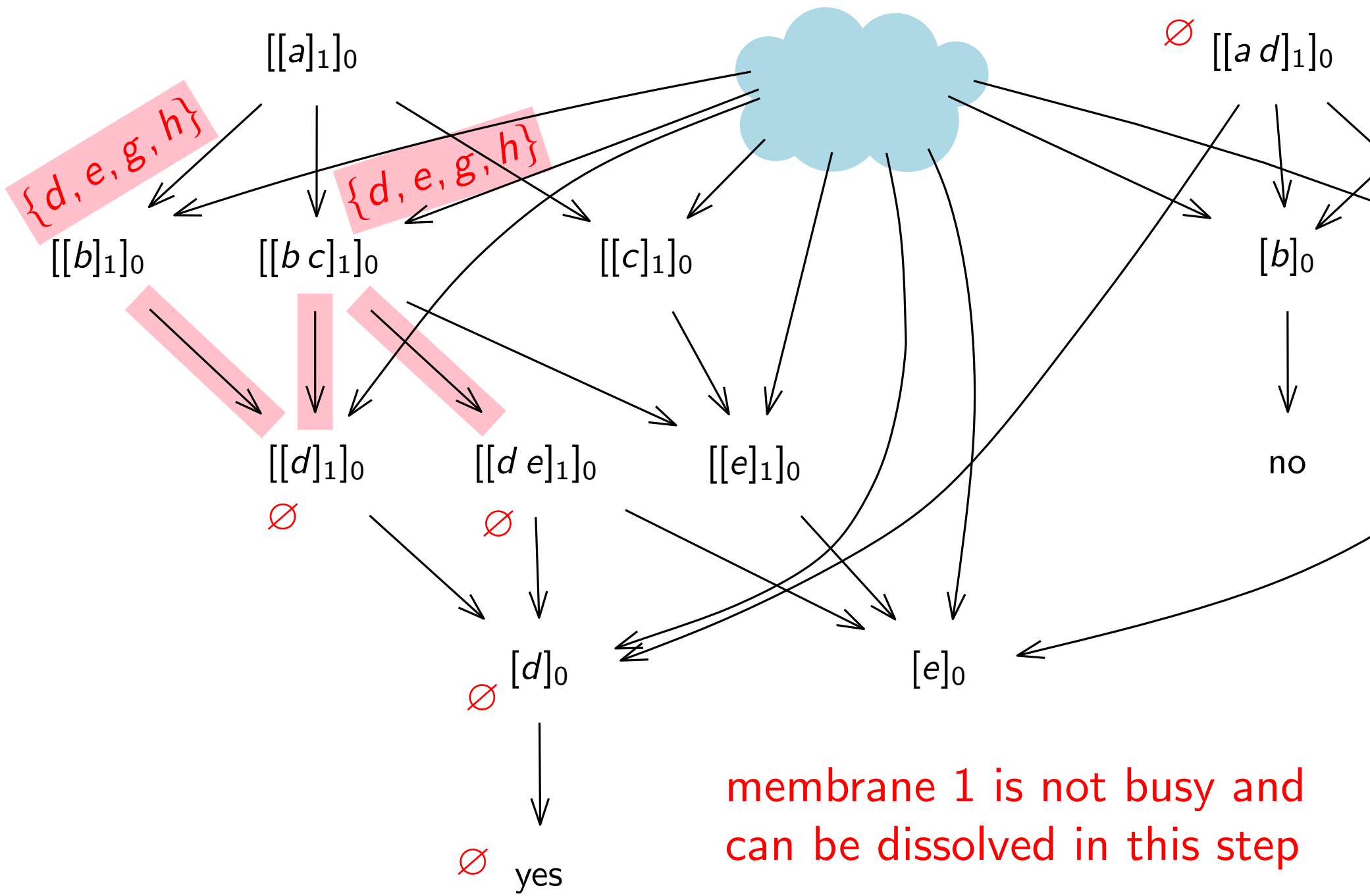
$\{d, e, g, h, b, c, f\}$



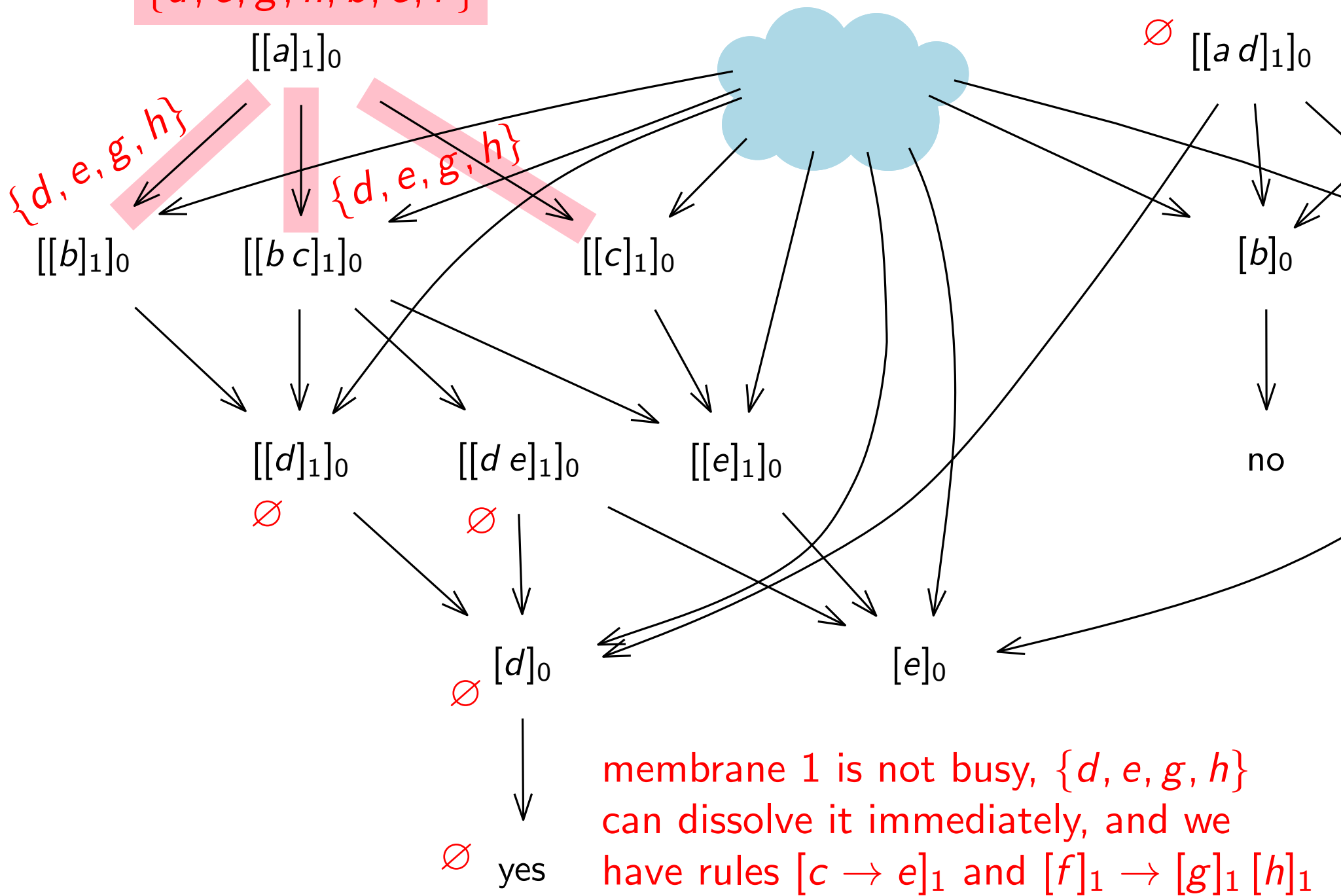




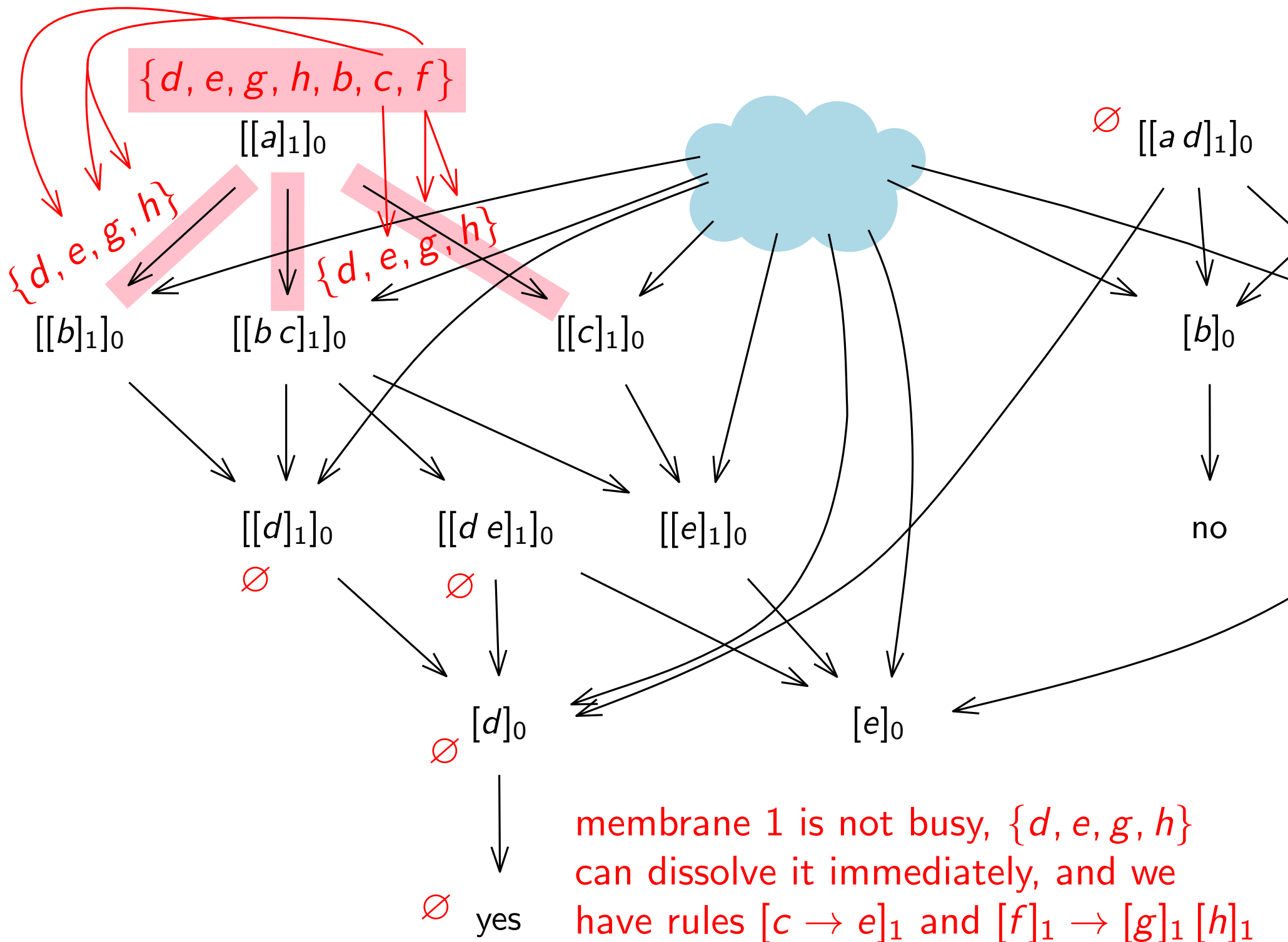




$\{d, e, g, h, b, c, f\}$



membrane 1 is not busy,  $\{d, e, g, h\}$  can dissolve it immediately, and we have rules  $[c \rightarrow e]_1$  and  $[f]_1 \rightarrow [g]_1 [h]_1$



A configuration  $\mathcal{C}$  of the  $P$  system is **untroubled** if it contains a vertex connected to yes but none of its troublemakers



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If  $\mathcal{C}$  is untroubled and  $\mathcal{C} \rightarrow \mathcal{D}$ , then  $\mathcal{D}$  is untroubled

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A configuration  $\mathcal{C}$  of the P system is **untroubled** if it contains a vertex connected to yes but none of its troublemakers

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Theorem. A P system accepts iff its initial configuration is untroubled

The graph has  $O(\textit{alphabet}^2 \times \textit{labels})$  vertices and is constructed by iterating over the rules

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The troublemakers are computed by depth-first search of the (transposed) dependency graph

Untroubledness of the initial configuration of the P system is checked by looking at the vertices it contains

Theorem. We can check in polynomial time if the P system accepts

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P conjecture is true



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P conjecture is true

$$\mathbf{DPMC}_{\mathcal{D}}^{[\star]} = \mathbf{P} = \mathbf{DMC}_{\mathcal{D}}^{[\star]}$$

# Open problems

Prove the result for **confluent**  
(not just deterministic) P systems

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Prove the result for **confluent**  
(not just deterministic) P systems

Prove the result for P systems with  
**deeper** membrane structures

Prove the result for **bidirectional** P systems  
(no idea if we can do this)

Use generalised dependency graphs for other  
variants of P systems to prove **P** upper bound  
or find “borderlines” for efficiency

Thanks for your attention!  
Grazie per l'attenzione!

Any questions?